# DECnet/OSI for VMS Common Trace Facility Use

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# Preface

This manual describes how you use the Common Trace Facility (CTF) utility to collect and analyze protocol data from networking software.

# Audience

This manual is intended for the system or network manager who must carry out problem solving tasks on a DECnet/OSI for VMS network. You should be familiar with:

- The VMS operating system
- DECnet/OSI for VMS
- The networking product(s) that you are tracing. In particular, you should have a detailed understanding of the protocols used by these networking products.

# The Structure of the Manual

This manual has four chapters and four appendixes:

- Chapter 1 is an introduction to CTF.
- Chapter 2 describes the components of CTF, and how these components collect and display data.
- Chapter 3 describes the functions provided by the CTF user interface.
- Chapter 4 describes the use of each of the CTF commands that make up the CTF user interface.
- Appendix A describes the tracepoints provided by DEC WANrouter 100/500 software.
- Appendix B describes the tracepoints provided by VAX Packetnet System Interface (P.S.I.) software.
- Appendix C describes the tracepoints provided by the VAX Wide Area Network (WAN) Device Drivers software.
- Appendix D describes the tracepoints provided by the OSI Transport software.

# **Associated Manuals**

The *DECnet/OSI for VMS Network Management* manual describes the network management model; you should be familiar with this model, particularly with the structure of entity names, since most of the tracepoint names that CTF uses are based on entity names.

You should be familiar with the problem solving documentation for the software you are tracing. This documentation contains detailed instructions about how to use CTF to diagnose problems.

# **Conventions Used in This Manual**

Special type	in examples indicates text that the system displays or user input.
UPPERCASE	in a command represent text that you have to enter as shown.
lowercase italics	indicate variable information that you supply.
[]	in a command definition, enclose parts of the command that you can omit.
key	indicates a named key on the keyboard; for example, Return.
Ctrl/x	is the symbol used to represent the pressing of a control key. Hold down the key marked $\boxed{Ctrl}$ and press the appropriate key.

# 1 Introduction to CTF

This chapter provides a brief introduction to the Common Trace Facility (CTF). For a more detailed description of the components and functions of CTF, see Chapter 2.

# 1.1 What Is CTF?

CTF is a VMS utility that assists in network problem solving. CTF allows you to collect and display information about specific protocol exchanges between systems in a network. This information is often very useful when attempting to solve such problems as:

- Suspected configuration problems
- Failures while establishing or using network links
- Network overload
- Poor network performance

# 1.2 How Does CTF Work?

Many of Digital's networking products include support for CTF. A networking product supports CTF by including within its code a number of **tracepoints**.

A tracepoint is a point within the networking software at which the data currently being processed (a combination of user data and protocol data) can be made available to a user for recording and analysis. Whenever a tracepoint is reached during execution of networking software, a signal is sent to CTF that this data is available for collection. The CTF user interface allows you to specify which tracepoints are to be traced; that is, you can specify those tracepoints from which data is to be collected whenever it is available. When data becomes available at a tracepoint that you are tracing, CTF collects that data in the form of a **trace record**. The trace record consists of the data itself (user data and protocol data), together with additional information about the trace record, such as:

- Its size
- The time at which it was collected
- The name of the tracepoint from which it was collected

Depending on how you are using CTF, trace records may either be written to a **trace file** for later analysis, or they may be displayed on your terminal as they are collected.

When you display trace records (either as they are collected, or from a previously created trace file), they are **analyzed**. This analysis involves:

- Translating the binary data in the trace record into a user-readable format, which may be ASCII, hexadecimal, or octal
- Formatting the data to show the various components of protocol data, user data, and trace record information

The analysis performed on a trace record depends on the tracepoint from which it was collected. The routines that analyze trace records are supplied with the networking software that supports the tracepoints from which they are collected, and form part of that product's CTF support.

# **1.3 Networking Products that Support CTF**

You can only use CTF on Digital's networking products. The tracepoints from which you can collect information depend on the product you are tracing. Not all Digital's networking products have tracepoints; check the Software Product Description to see if your product supports CTF.

The following networking products support CTF:

DECnet/OSI for VMS DEC WANrouter 100/500 VAX P.S.I. for DECnet/OSI for VMS VAX WAN Device Drivers for DECnet/OSI for VMS

See the appendixes to this manual for details of the tracepoints that are provided by these products.

# **Technical Overview**

This chapter provides a brief technical overview of CTF.

Section 2.1 describes what tracepoints are, and describes the contents of trace records.

Section 2.2 describes the various ways in which CTF can collect trace records from tracepoints.

Section 2.3 describes the components of CTF that collect, store, and display trace records.

Section 2.4 lists the files that CTF uses.

Section 2.5 provides an example of the trace output provided by CTF.

## 2.1 Tracepoints and Trace Records

Each networking software product that supports CTF has a number of named tracepoints built into the software. A tracepoint usually records network protocol data as it passes from one protocol layer to another.

When a tracepoint is reached during execution, the networking software generates a trace record that contains:

- A trace event code, which indicates the type of event (for example, receive or transmit) that caused the trace record to be generated. Each tracepoint has a defined set of events that can cause a trace record to be generated at that tracepoint.
- The size of the trace record
- The time at which the trace record was generated
- The name of the tracepoint at which the trace record was generated
- Tracepoint-specific context information
- The network protocol data itself, consisting of the protocol-specific header and user data.

Figure 2–1 illustrates the structure of a trace record.

#### Figure 2–1 Trace Records



## 2.1.1 Local and Remote Tracepoints

There are two types of tracepoint:

- Local tracepoints are those found within host-based VMS networking products such as VAX P.S.I.
- Remote tracepoints are those found within server-based networking products such as the DEC WANrouter 100/500.

Using CTF from a VMS system, you can trace:

- All local tracepoints
- All remote tracepoints on servers for which the VMS system is a load host

For security reasons, you cannot trace tracepoints on remote VMS systems.

# 2.2 How CTF Collects and Displays Trace Records

When networking software generates a trace record, it calls CTF to signal that a trace record is available for collection.

If you have instructed CTF to collect trace records from this tracepoint, CTF collects the trace record; otherwise, CTF ignores the trace record, which is therefore lost.

Collecting a trace record involves:

- 1. Copying the trace record from the network software that generated it into an internal CTF buffer.
- 2. Making the contents of the trace record available to the user. Since the trace record is produced in machine-readable form, it must be analyzed (that is, formatted into user-readable form) before it can be printed or displayed.

There are three ways in which CTF collects trace records and makes them available to the user: **detached tracing**, **live tracing**, and **snapshot tracing**.

# 2.2.1 Detached Tracing

In detached tracing, trace records are collected from one or more tracepoints into an internal CTF buffer, and are then written to a trace file. Note that the trace records in a trace file have not been analyzed; they are still in binary format, and are therefore unsuitable for display or printing. You can use CTF commands to analyze and display the contents of a trace file.

Detached tracing is so called because a separate process called the **trace server process** is created to collect the trace records from tracepoints and write them to the trace file.

You should use detached tracing:

- If you have a large quantity of trace records to collect
- If you will be tracing for long periods
- If you want to save trace records and examine them at a later date

An advantage of detached tracing is that you can exit from CTF but leave the trace server process running, thus freeing your terminal for other tasks while trace records are still being collected.

#### 2.2.2 Live Tracing

In live tracing, trace records are collected into an internal CTF buffer and are immediately analyzed and displayed on your terminal.

You should use live tracing only when you have a small amount of trace data to collect and you do not wish to keep the trace data for later analysis. It is also helpful if you can anticipate roughly when the trace records you are interested in will be generated; this will reduce the amount of trace output that you need to collect before finding the particular trace records you are interested in.

Due to the difference in speed between the file output performed by detached tracing and the screen output performed by live tracing, it is possible that you will lose trace records when live tracing if they are generated faster than they can be collected and displayed. CTF will inform you if trace records are being lost. If this happens, you should consider using detached tracing instead.

#### 2.2.3 Snapshot Tracing

In snapshot tracing, trace records are collected from one or more tracepoints into an internal CTF buffer, as in the case of detached and live tracing. However, unlike detached and live tracing the collected trace records are neither written to a trace file nor displayed on your terminal. The CTF buffer simply holds the trace records as they are collected. When the buffer becomes full, new trace records overwrite the oldest trace records in the buffer. The CTF buffer is therefore a circular buffer whose contents represent a "snapshot" of the most recent history of tracing.

At any point during snapshot tracing you can issue a CTF command that will either:

- Write the current contents of the buffer to a trace file (if you are performing detached tracing). You can then analyze the contents of the trace file as you would for a trace file that had been produced by detached tracing.
- Display the contents of the buffer on your terminal (if you are performing live tracing).

Snapshot tracing is most useful when you can accurately anticipate when the events you want to trace are going to occur; otherwise, the trace information you require may not have been generated when you collect the contents of the buffer, or it may have been overwritten by more recent trace information. Note also that snapshot tracing is less useful when tracing remote tracepoints, since the buffer in this case is on the remote server and holds less trace information than the buffer on the local VMS system.

## 2.2.4 Restrictions on Tracing

You can perform live, detached, or snapshot tracing on both local and remote tracepoints. However, you should note the following restrictions:

- You can perform only one type of tracing within a single invocation of CTF; that is, you cannot mix detached, live, and snapshot tracing within the same invocation of CTF.
- You cannot perform both local and remote tracing within the same invocation of CTF.
- Only one system can be traced within a single invocation of CTF. This means that if you are performing remote tracing, all the remote tracepoints traced within that invocation of CTF must be on the same server.
- Only one invocation of CTF can trace local tracepoints at any given time. This means that you cannot, for example, invoke CTF, start detached tracing on a local tracepoint, exit from CTF, then re-invoke CTF to start detached tracing on some other local tracepoint.

# 2.3 CTF Structure

This section describes the components of CTF that perform the functions described in Section 2.2.

CTF has two major components:

- A VMS utility that is invoked by the DCL command TRACE. This utility supports the CTF command interface, which allows you to:
  - Start and stop collection of trace records from specified tracepoints
  - Analyze and display the trace records stored in a trace file
  - Alter the format in which trace records are displayed
  - Assign CTF command strings to particular keys
- CTF support. There is a CTF support component in each local VMS system and remote server that supports CTF. CTF support:
  - Starts and stops collection of trace records from selected tracepoints (in response to CTF commands)
  - Passes trace records from the networking software that generates them to the TRACE utility

CTF support functions are implemented differently on VMS systems and remote servers. Figure 2–2 shows how live tracing is supported on local VMS systems and remote servers. Figure 2–3 shows how detached tracing is supported on local VMS systems and remote servers.



Figure 2–2 Live Tracing on VMS Systems and Remote Servers

#### 2.3.1 CTF Support on VMS Systems

CTF support functions are provided on VMS systems partly by VMS and partly by a process called CTF\$DCP. VMS collects trace records from local tracepoints, and CTF\$DCP copies these trace records to a global section, which CTF uses as an internal buffer.

In the case of live tracing (see Figure 2-2), trace records are read from the CTF buffer as they arrive and are immediately formatted and displayed on your terminal.

In the case of detached tracing (see Figure 2–3), the trace server process copies trace records from the CTF buffer to a trace file. The contents of the trace file can then be formatted and displayed later.

In the case of snapshot tracing, the CTF buffer is used as a circular buffer in which trace records are collected until they are either written to a trace file or displayed on your terminal in response to a CTF command.



Figure 2–3 Detached Tracing on VMS Systems and Remote Servers

VMS System

**Remote Server** 

#### 2.3.2 CTF Support on Remote Servers

CTF support functions on a remote server are provided entirely by the operating system. The operating system collects trace records and sends them to the local VMS system from which the server is being traced, using a DECnet/OSI session connection.

In the case of live tracing (see Figure 2-2), the TRACE utility establishes the session connection to the remote server, and formats and displays the received trace records on your terminal.

In the case of detached tracing (see Figure 2–3), the trace server process establishes the session connection to the remote server, and writes the received trace records to a trace file. The contents of the trace file can then be formatted and displayed later.

In the case of snapshot tracing, trace records are buffered at the remote server and are transmitted to a trace file or to the TRACE utility in response to a CTF command.

# 2.4 CTF Files

Table 2–1 lists the files used by CTF.

Description User interface Detached trace server VMS trace record collector process Global section file used as CTF buffer when tracing the local VMS system
Detached trace server VMS trace record collector process Global section file used as CTF buffer when tracing
Detached trace server VMS trace record collector process Global section file used as CTF buffer when tracing
VMS trace record collector process Global section file used as CTF buffer when tracing
Global section file used as CTF buffer when tracing
File containing names of all registered tracepoints and analysis routines. When networking products are installed, they register in this database:
• The names of the tracepoints that they support.
• The names of the routines that are used to format trace records from these tracepoints.
System-wide default keypad definitions
Original for CTF\$KEY.INIT
Where * generally equates to the name of a protocol that can be analyzed by CTF. These images contain the routines that format trace records.
These files contain the tracepoint names and identifiers used to create CTF\$NAME_TABLE.DAT.
CTF message file
CTF on-line help
Command file that installs CTF and related images.

# Table 2 1 OTE Eil

# 2.5 An Example of Trace Output

This section presents an example of trace output.

Although the exact contents of trace output are protocol-specific, there are some general features common to all kinds of trace output.

One common feature is the trace output header, which shows:

- When the trace was started
- When the trace was analyzed

All trace output is divided into columns containing the following types of information for each trace record:

- The time at which the trace record was generated.
- The event code of the event that caused the trace record to be generated.
- The size of the protocol message associated with the trace record.
- The contents of the protocol message associated with the trace record.

The following example consists of trace records collected from a tracepoint at a ROUTING CIRCUIT entity. These trace records represent the PDUs that are transmitted and received on that circuit by the DNA Routing module.

CTF V1.0-00 Page 1 Trace started on 28-JUN-1991 09:28:52.98 Analyzed on 28-JUN-1991 09:31:21.44 Trace File [USER]CTF\$TRACE.DAT;1 Output File [USER]TRACE.LIS;1 				
Time Evnt Data hh mm ss cc Size				
09:28:53.00 TX   1492				
09:28:53.05 RX   74	Phase IV Type: L1 RV, Padding: 0, Flags: Source Node: 1.284			
09:28:53.31 RX   1492	Type: LAN L1 Hello Protocol ID: 08, Length: 1B, Version: 01 Source ID: 08-00-2B-0B-02-52, Holding Time: 9 Version: V3.0.0, Segment Length: 05D4 Circuit: Level 1, L1 Algorithm: RV, L2 Algorithm: N/A Priority: 64, LAN ID: 08-00-2B-06-91-F2.01 Options: Type: 01 (Area Address) Length: 12 Area: 490041 Area: 490042 Area: 490041 Type: 06 (RTR Nbrs) Length: 42 Nbr: AA-00-04-00-01-06 Nbr: AA-00-04-00-44-06 Nbr: AA-00-04-00-55-06 Nbr: AA-00-04-00-55-06 Nbr: AA-00-04-00-48-06 Nbr: AA-00-04-00-48-06 Type: 08 (DNA Padding) Length: 255 Type: 08 (DNA Padding) Length: 20			

# 3 Using CTF

This chapter describes how to prepare your system for using the Common Trace Facility (CTF), and how to use CTF.

# 3.1 Introduction

Before anyone can use CTF, you must ensure that all CTF-related images have been installed and that adequate system resources are available. Section 3.2 describes the preparations that must be made before CTF can be started on a system.

You will require specific rights identifiers in order to use certain CTF commands. Also, if you intend to trace remote tracepoints, you will probably need to know certain items of access control information. Section 3.3 describes the privileges and access control information that you will require in order to use CTF.

To use the CTF command interface you must run the TRACE utility. Section 3.4 describes how you run the TRACE utility.

To generate trace output you must start collecting trace records from the tracepoints in which you are interested. Section 3.5 describes how you start detached, live, or snapshot tracing at one or more tracepoints, and describes how to stop tracing when you have collected sufficient trace output.

If you are using live tracing, trace records are displayed on your terminal as they are collected. However, if you are using detached tracing, trace records are written to a trace file. To display the contents of a trace file you must issue the appropriate CTF command. Section 3.6 describes how you display the contents of a trace file, and describes how you can alter the format of the display for both live and detached tracing.

You can associate CTF commands with function keys on your keyboard. Section 3.7 describes how you assign CTF commands to keys.

Tracing can significantly degrade system performance, both on the local VMS system on which CTF is run and, if you are remote tracing, on the remote server that is being traced. Section 3.8 describes a CTF facility that enables you to reduce the impact of tracing on system performance.

Section 3.9 describes some of the problems you might encounter using CTF, and suggests what you should do to solve these problems.

# 3.2 System Requirements

This section describes the system requirements for running CTF.

## 3.2.1 Startup Procedure

The CTF SYS\$MANAGER:CTF\$STARTUP.COM startup procedure is executed during the NET\$STARTUP procedure. The startup procedure installs all the CTF-related images.

#### 3.2.2 System Resources

CTF requires the following specific system resources on the local VMS system:

- For local tracing:
  - One process slot for CTF\$DCP
  - One process slot for the trace server process (if detached tracing is to be used)
- For remote tracing:
  - One process slot for the trace server process (if detached tracing is to be used)

Tracing imposes considerable overheads on the local system and, in the case of remote tracing, on the system being traced, with consequent effects on system performance. These overheads are due to:

- Collecting and buffering trace records from tracepoints.
- Writing trace records to trace files (in the case of detached tracing).
- Displaying trace records on the screen (in the case of live tracing).

# 3.3 User Requirements

You use the START and STOP commands to control the collection of trace records. To use these commands you require the following privileges:

- For local tracing you require:
  - NET\$TraceHeaders

or

- NET\$TraceAll
- For remote tracing you require:
  - NET\$TraceHeadersRemote

or

- NET\$TraceAllRemote
- The username and password associated with the CTF object on the remote server. These are required only if the remote CTF object on the server is protected; however, this will usually be the case.

Other CTF commands require no special privileges.

Note \_\_\_\_

You must have password protection on all remote servers for security.

All tracing operations of the CTF on DECnet/OSI end nodes or routers require that the user process hold identifiers in the rights database of the node on which the user is invoking CTF. These identifiers are:

Table 3–1 Identifiers in the Rights Database

Trace Operation	Privilege
NET\$TraceHeaders	can trace message headers on the local node.
NET\$TraceAll	can trace entire messages on the local node.
NET\$TraceHeadersRemote	can trace message headers on remote nodes.
NET\$TraceAllRemote	can trace entire messages on remote nodes.

These identifiers are created in the rights database during installation. They may be granted to a user account through the Authorize Utility by a system manager.

\$ SET DEFAULT SYS\$SYSTEM \$ RUN AUTHORIZE UAF> GRANT/ID NET\$TRACEHEADERS user\_account

\_ Note \_\_\_\_\_

For some tracepoints there is no distinction between tracing a header and tracing a full message.

#### 3.3.1 Keypad Definitions

When you run the TRACE utility, it reads the default keypad definitions from the file:

#### SYS\$LIBRARY:CTF\$KEY.INIT

The system manager may edit this file to change the default keypad definitions for all CTF users.

Individual users may override the default keypad definitions by generating their own copy of CTF\$KEY.INIT and equating the logical name CTF\$KEY to the copy, as follows:

\$ DEFINE CTF\$KEY SYS\$LOGIN:CTF\_KEYPAD.INIT

The defaults applied to the logical name translation are:

SYS\$LIBRARY:.INIT

## 3.4 Running the TRACE Utility

To run the TRACE utility, enter the following command at the DCL prompt:

\$ TRACE

The appearance of the CTF> prompt indicates that TRACE is running and that you can enter any of the CTF commands described in Chapter 4.

You can include a CTF command in the TRACE command line, as follows:

\$ TRACE command-string

in which case the specified CTF command is executed as soon as TRACE is running. When this command has been executed, you are returned to VMS; the single exception to this rule is the ANALYZE command, which leaves you in the TRACE utility when it has completed (that is, the CTF> prompt will appear). For example:

\$ TRACE START "ROUTING CIRCUIT LAN-0"

runs TRACE and immediately starts detached tracing at the specified tracepoint.

To exit from the TRACE utility and return to DCL, enter the following command: CTF> EXIT

If you are currently performing live tracing, exitting from TRACE has the effect of stopping tracing; that is, collection and display of trace records is stopped. If, however, you are currently performing detached tracing, exitting from TRACE has no effect on collection; the collection of trace records into a trace file will continue under the control of the trace server process. To stop detached tracing you must explicitly turn off the collection of trace records (see Section 3.5.5).

#### 3.4.1 Tracing Phase IV Products

The DECnet/OSI for VMS versions of Digital's networking products support CTF. The Phase IV versions, however, do not support CTF; instead, they support the NETTRACE utility. If you are tracing the Phase IV version of a networking product, such as a previous, Phase IV version of VAX P.S.I., rather than the DECnet/OSI for VMS version, use the NETTRACE utility rather than CTF.

To start NETTRACE, use the TRACE command with an appropriate qualifier. The qualifiers that you can specify in a TRACE command are:

- TRACE/PSI
- TRACE/ROUTER
- TRACE/SNA

See the Problem Solving Guide for the appropriate product for information about using NETTRACE.

# 3.5 Starting and Stopping Collection of Trace Records

This section describes how you start and stop the collection of trace records from tracepoints.

The CTF commands that start and stop the collection of trace records from tracepoints refer to these tracepoints by name. Section 3.5.1 describes how local and remote tracepoints are named and how you refer to them in CTF commands.

There are three ways to collect trace records from tracepoints:

- Detached tracing, in which trace records are written to a trace file. Section 3.5.2 describes how you start detached tracing.
- Live tracing, in which trace records are displayed on your terminal as they are collected. Section 3.5.3 describes how you start live tracing.
- Snapshot tracing, in which trace records are collected in a buffer until you issue a command that either writes the buffer to a trace file or displays the contents of the buffer on your terminal. Section 3.5.4 describes how you start snapshot tracing.

Section 3.5.5 describes how you stop trace collection.

#### 3.5.1 Tracepoint Names

A tracepoint is usually associated with a particular network management entity, and has a name that is either identical or similar to the entity name. See the *DECnet/OSI Network Management* manual for a description of the structure of entity names.

For example, the Routing module contains tracepoints for each ROUTING CIRCUIT entity that is created; such a tracepoint would have a name like:

"ROUTING CIRCUIT SYN-0"

where SYN-0 is the name of a particular ROUTING CIRCUIT entity. Another example of a tracepoint name, this time in the CSMA-CD module, would be:

"CSMACD STATION THIS-STATION"

where THIS-STATION is the name of a particular CSMACD STATION entity.

Tracepoint names must always be enclosed in double quotes when they appear in CTF commands.

Note that not all tracepoints correspond to network management entities, and therefore not all tracepoints have names that correspond to entity names (see Appendix B for examples of VAX P.S.I. tracepoints whose names do not correspond to X.25 network management entities). Also, not all network management entities have tracepoints associated with them. See the appendixes to this manual for a list of the tracepoints provided by the networking products that support CTF.

The tracepoint names given above are all local tracepoint names. Remote tracepoint names are similar, but must begin with a node name. Also, since the CTF object on remote servers is usually protected by a user name and a password, remote tracepoint names must usually include this access control information as well.

For example:

NODEA"FRANK CHICKENS":: "CSMACD STATION THIS-STATION"

specifies a tracepoint on the remote server with the node name NODEA, specifying user name FRANK and the password CHICKENS. The portion of the name after the :: is the same as for a local tracepoint name. Note that the node name and :: in a remote tracepoint name are not enclosed in double quotes.

Some more examples of remote tracepoint names follow:

```
ROUTER3"SYSUSER UNGUESSABLE_PW"::"ROUTING CIRCUIT SYN-2" REMNODE"REMUSER FRED"::"DDCMP LINK SYN-3"
```

#### 3.5.1.1 Using Wildcards in Tracepoint Names

You can refer to several tracepoints in a single CTF command by specifying several tracepoint names, separated by commas. For example:

CTF> START "ROUTING CIRCUIT SYN-0", "ROUTING CIRCUIT SYN-1"

Alternatively, you can use the wildcard characters, \* (asterisk) and ?, in a tracepoint name to make it refer to several tracepoints. The ? wildcard can stand for any single character, and the \* wildcard can stand for any string of characters.

You can use the wildcard characters in two ways:

• You can use a wildcard with a partial tracepoint name to specify a number of tracepoints with similar names. For example:

"ROUTING CIRCUIT SYN-\*"

refers to all ROUTING CIRCUIT tracepoints whose name begins with "SYN-". "DDCMP LINK L\*K"

refers to all DDCMP LINK tracepoints whose name begins with L and ends with K.

"CSMACD STATION STAT-?"

refers to all CSMACD STATION tracepoints with names of the form STAT-x, where x is a single character.

• You can use the \* wildcard on its own to specify all the tracepoints of a given entity class. For example:

"ROUTING CIRCUIT \*"

refers to all ROUTING CIRCUIT tracepoints.

Note that you can use wildcards only in the last part of a tracepoint name, the instance identifier that identifies a particular instance of an entity class. For example, you could not use:

"CSMACD \* \*"

to refer to all CSMACD PORT and CSMACD STATION tracepoints; to do that you would have to specify two tracepoint names:

"CSMACD PORT \*" "CSMACD STATION \*"

#### 3.5.2 Starting Detached Tracing

To start detached tracing, enter the following CTF command:

CTF> START "tracepoint-name"[,...]

You can enter several tracepoint names in the same START command, separated by commas; alternatively, you can issue several START commands.

Each of the following examples has the effect of starting collection of trace records from the specified tracepoints. For example, to start detached tracing of the tracepoints on two ROUTING CIRCUIT entities named SYN-0 and SYN-1, you could enter the command:

CTF> START "ROUTING CIRCUIT SYN-0", "ROUTING CIRCUIT SYN-1"

or, using two separate START commands:

CTF> START "ROUTING CIRCUIT SYN-0" CTF> START "ROUTING CIRCUIT SYN-1"

or, using wildcards:

CTF> START "ROUTING CIRCUIT SYN-\*"

Note that this last example would start detached tracing on all ROUTING CIRCUIT tracepoints whose name begins with SYN-, not just SYN-0 and SYN-1.

Since this is detached processing, a trace server process is created to write the collected trace records to a trace file. By default, the name of this trace server process is *username*\$CTF, where *username* is your user name. You can specify a different name for the trace server process by using the /PROCESS\_NAME qualifier of the START command. By default, the trace server process writes trace records to the file CTF\$TRACE.DAT in your default directory. You can specify a different trace file by using the /OUTPUT qualifier of the START command. For example:

CTF> START/OUTPUT=DDCMPTRACE.DAT "DDCMP LINK SYN-2"

collects trace records from the specified tracepoint and writes them to the file DDCMPTRACE.DAT in your current directory.

See the description of the START command in Chapter 4 for a description of all the qualifiers that you can use for detached tracing.

#### 3.5.3 Starting Live Tracing

As with detached tracing (see Section 3.5.2), live tracing is controlled by the START command. You start live tracing by including the /LIVE qualifier in the START command. For example:

CTF> START/LIVE "ROUTING CIRCUIT SYN-0"

starts collecting trace records from the specified tracepoint and displays them on your terminal.

You can interrupt the display of trace records to enter CTF commands at any time; for example, you may wish to enter CTF commands to change the format of the display. To interrupt the display, simply press any key; the CTF> prompt appears, and you can enter a CTF command. When the command has been executed, the display of trace records is resumed. Any trace records generated while you were entering a CTF command will have been buffered, and will be displayed when the display of trace records is resumed. However, since buffer space is limited, you may lose trace records if you leave the CTF> prompt displayed for too long.

See the description of the START command in Chapter 4 for a description of the qualifiers that you can use for live tracing.

#### 3.5.4 Starting Snapshot Tracing

To start snapshot tracing, use the /NOCOLLECT qualifier in the START command. For example:

CTF> START/NOCOLLECT "ROUTING CIRCUIT SYN-1"

starts reading trace records from the specified tracepoint into the CTF buffer, but does not write them to a trace file or display them on your terminal. When you want to collect the contents of the CTF buffer, enter the following command:

CTF> COLLECT

If you are performing detached tracing, the current contents of the CTF buffer are written to the default trace file, CTF\$TRACE.DAT. You can then analyze the contents of the trace file, as described in Section 3.6.2. If you are performing live tracing, the current contents of the CTF buffer are displayed on your terminal.

## 3.5.5 Stopping Tracing

To stop the collection of trace records from particular tracepoints, enter the following command:

CTF> STOP [tracepoint-name[,...]]

For example:

CTF> STOP "ROUTING CIRCUIT UNA-0"

stops the collection of trace records from the specified tracepoint.

If you specify no tracepoint names, all current tracing is stopped.

If you specified a trace server process name other than the default, *username*\$CTF, when you started detached tracing (see Section 3.5.2), you must specify this process name in the /PROCESS\_NAME qualifier in the STOP command. For example, if you started detached tracing with the command:

CTF> START/PROCESS\_NAME=DDCMPTRACE "DDCMP LINK LNK-02"

you would stop this trace with the command:

CTF> STOP/PROCESS\_NAME=DDCMPTRACE "DDCMP LINK LNK-02"

If you stop all detached tracing, the trace server process will exit. If you stop all local tracing, the process CTF\$DCP will also exit.

## 3.6 Displaying Trace Records

This section describes the facilities provided by CTF for displaying trace output.

#### 3.6.1 Controlling Output During Live Tracing

When you start live tracing, trace records are formatted and displayed on your terminal as they are collected. You can interrupt the display at any time by pressing any key on the keyboard; you can then use the ANALYZE command to alter the format and contents of the display.

You can use the /DISPLAY qualifier to specify what parts of the trace record (other than the protocol data itself) are to be included in the display. For example:

CTF> ANALYZE/DISPLAY=(CONTEXT, EVENT, NAME)

displays the context-specific information, event code, and tracepoint name for each trace record.

You can use the /DATA qualifier to specify whether or not the user data part of the protocol data is displayed, and in what format. For example:

CTF> ANALYZE/DATA=ASCII

causes user data to be displayed in ASCII (the default is to display user data in hexadecimal). Note that not all trace records include user data; in such cases the /DATA qualifier has no effect.

Normally, all trace records collected from the tracepoints you are tracing will be displayed. There are a number of ways in which you can restrict what trace records are displayed:

• You can use the /FILTER qualifier to specify that only trace records with specified event codes are displayed; for example:

CTF> ANALYZE/FILTER=(RX)

specifies that only trace records with event code RX (receive) are to be displayed. See Section 3.8 for more information about the /FILTER qualifier.

• You can use the /NAME qualifier to specify that only trace records from certain tracepoints are to be displayed; for example:

CTF> ANALYZE/NAME="SYN-0"

specifies that only trace records from tracepoints with the instance name SYN-0 are to be displayed.

• You can use the /BEFORE and /SINCE qualifiers to specify that only trace records collected before or after a specified time are to be displayed.

If your process holds identifier NET\$TraceAll for tracing local data or NET\$TraceAllRemote for tracing remote data, the information in a trace record will consist of a protocol header and user data. For any particular tracepoint, the user data in the trace record will include the protocol headers from higher protocol levels. For example, the user data in a trace record collected from a DDCMP LINK tracepoint will include the protocol information from the appropriate ROUTING CIRCUIT tracepoint.

If your process does not hold NET\$TraceAll or NET\$TraceAllRemote, the user data portion is neither collected nor displayed.

By default, the analysis of a trace record will not include protocol information within the user data part of the trace record. For example, the default analysis of a trace record from a ROUTING CIRCUIT tracepoint would analyze only the routing packet header, and the protocol information for the higher levels would be displayed as user data.

You can use the /PROTOCOL qualifier to specify that protocol information in the user data part of the trace record is also to be analyzed. For example:

CTF> ANALYZE/PROTOCOL=(DDCMP,ROUTING)

would analyze both the routing and DDCMP protocol information in each trace record. Note that you must take care to specify the protocols in the correct order, from the lowest protocol level upwards. If, for example, you were to specify:

CTF> ANALYZE/PROTOCOL=(ROUTING,DDCMP)

the effect would be to analyze the routing packet header as though it were a DDCMP packet header and the DDCMP packet header as though it were a routing packet header. The analysis would be performed as specified, but the results would, of course, be nonsense.

The /SELECT qualifier is usually used only in connection with the /PROTOCOL qualifier. If you use the /PROTOCOL qualifier to select multiple protocol analysis of a trace record, you can use the /SELECT qualifier to specify that only some of these protocols should be displayed. For example, if you use:

CTF> ANALYZE/PROTOCOL=(MODEM\_CONNECT, DDCMP, ROUTING)

to display the analyses of these three protocols, you could subsequently use:

CTF> ANALYZE/SELECT=(DDCMP)

to display only the DDCMP protocol analysis, or:

CTF> ANALYZE/SELECT=(MODEM\_CONNECT, ROUTING)

to display only the analyses of the modem connect and routing protocols.

By default, trace output is displayed continuously as it arrives. You can use the /NOSCROLL qualifier with ANALYZE to cause output to be displayed a screen at a time; you can then use the BACK and NEXT commands to move backwards and forwards through the output one screen at a time.

See the description of the ANALYZE command in Chapter 4 for more information about the qualifiers that you can use while performing live tracing.

#### 3.6.2 Displaying the Contents of Trace Files

When you start detached tracing, unformatted trace records are collected into a trace file. To format and display the contents of a trace file, enter the following command:

CTF> ANALYZE [trace-file]

The ANALYZE command formats the trace records in a trace file into userreadable form and either displays them on your terminal or writes them to a file. By default the trace records are displayed on your terminal; you can use the /OUTPUT qualifier to write them to a file instead. If you do not specify the name of a trace file, the default trace file CTF\$TRACE.DAT (in your default directory) is assumed.

For example:

CTF> ANALYZE/OUTPUT=ANALYSIS.LIS MYTRACE.DAT

formats the trace records in MYTRACE.DAT and writes the results to ANALYSIS.LIS.

If you stop and restart detached tracing at a tracepoint, specifying the same trace file name each time, a new version of the trace file is created each time. The ANALYZE command starts with the lowest existing version of the trace file and continues up to and including the highest version. If you want to start the display with a specific version of a trace file, include the version number in the file specification. You can use the /VERSION\_LIMIT qualifier of the START command to specify how many versions of the same trace file will be kept.

If trace records have been collected for more than one protocol, the default action when the trace file is analyzed is that only the protocol implied by the first tracepoint encountered in the trace file is analyzed. You can use the /TRACE\_LEVEL qualifier to alter this action; for example:

CTF> ANALYZE/TRACE\_LEVEL=(DDCMP)

analyzes all DDCMP protocol trace records in the trace file.

You can use the qualifiers of the ANALYZE command described in Section 3.6.1 to alter the format and contents of the display of a trace file.

# 3.7 Defining Key Sequences for CTF Commands

When you run the TRACE utility, certain keys on your keyboard are defined to implement frequently used CTF commands. Table 3–2 lists the default assignments of CTF commands to keys.

You can use the DEFINE/KEY command to alter these definitions or to add further definitions. For example:

CTF> DEFINE/KEY KP2 "START/LIVE/DISPLAY=OCTAL"

redefines KP2.

You can have multiple definitions for one key by defining key states in the DEFINE/KEY command. For a description of how to use key states and the relevant qualifiers of the DCL DEFINE/KEY command, see the description of the DEFINE/KEY command in your VMS documentation.

You can use the DELETE/KEY command to delete key definitions made with the DEFINE/KEY command.

You can use the SHOW/KEY command to display the current key definitions.

Кеу	CTF Function
HELP	HELP
PF2	HELP KEYPAD DEFAULT
PF3	SHOW KEY/ALL
KP0	NEXT
KP2	START
KP3	STOP
KP4	ANALYZE/DATA=ASCII/NOSELECT /NODISPLAY/NOTRUNCATE
KP6	ANALYZE/DISP=ALL/WIDTH=132
KP7	ANALYZE/DATA=ASCII
KP8	ANALYZE/DATA=HEXADECIMAL
KP9	ANALYZE/DATA=OCTAL
MINUS	ANALYZE/DATA=DECIMAL
COMMA	ANALYZE/TRUNCATE
PERIOD	BACK
NEXT_SCREEN	NEXT
PREV_SCREEN	BACK
CTRL/L	CLEAR
CTRL/W	REFRESH
GOLD COMMA	ANALYZE/NOTRUNCATE
GOLD KP0	ANALYZE/SCROLL
GOLD KP2	START/LIVE
GOLD KP6	ANALYZE/NODISPLAY
GOLD NEXT_SCREEN	ANALYZE/SCROLL

Table 3–2 Default CTF Keys

# 3.8 Filtering

Filtering reduces the impact of tracing on system performance by reducing the number of trace records collected. This, in turn, reduces, the number of trace records that have to be written to trace files or displayed on a terminal.

Each trace record includes an event code that indicates the type of event that caused the trace record to be generated. You can use the /FILTER qualifier in the START command to specify that only trace records with specified event codes should be collected. For example, most tracepoints generate trace records for the Receive and Transmit events; you can use /FILTER to specify that only trace records generated for Transmit events are to be collected.

For example:

CTF> START/FILTER=TX "ROUTING CIRCUIT UNA-0"

starts tracing at the specified tracepoint, but indicates that only trace records with event code TX (transmit) are to be collected.

To change the filter associated with a tracepoint, issue another START command with a different filter. For example, if you follow the previous START command with:

CTF> START/FILTER=RX "ROUTING CIRCUIT UNA-0"

only trace records with event code RX (receive) will be collected.

The default value is /NOFILTER, meaning that all trace records generated at the tracepoint are collected. So, to resume collection of all trace records generated at the ROUTING CIRCUIT entity, you would issue the following command:

CTF> START "ROUTING CIRCUIT UNA-0"

You can also use the /FILTER qualifier in the ANALYZE command to select trace records with a specific event code. Note that the /FILTER qualifier in the ANALYZE command merely restricts the amount of information that is displayed; it has no effect on the amount of trace information collected from tracepoints.

## 3.9 Problems Running CTF

There are two major potential problem areas when running CTF:

- Loss of trace records
- Failure to connect to remote systems when remote tracing

#### 3.9.1 Loss of Trace Records

Trace records can be lost when they are generated more quickly than they can be collected and written to the terminal or to a trace file. CTF will inform you if you have lost any trace records. If you experience this problem, try the following corrective actions:

- If you are live tracing, try detached tracing instead. The problem is less likely to occur with detached tracing.
- Reduce the amount of trace data being generated and/or collected. There are a number of ways to do this:
  - Use filtering to reduce the number of trace records collected.
  - Use the /CAPTURE\_SIZE qualifier in the START command to reduce the size of each trace record.
  - Do not collect trace records from more than one tracepoint at a time.
- Increase the priority of the trace server process using the /PRIORITY parameter of the START command.
- If the other actions do not solve the problem, use the /BUFFER\_SIZE and /MAXIMUM\_BUFFERS qualifiers in the START command to increase the size and number of CTF internal buffers.

#### 3.9.2 Failure to Connect to Remote Servers

You may see one of two system messages indicating a failure to connect to a remote server when remote tracing:

• The message:

%SYSTEM-F-INVLOGIN, LOGIN information invalid at remote node

means that the CTF object at the remote server is protected by a user name and password. Either you have failed to supply the user name and password with the START command, or you have specified them incorrectly.

• The message:

%SYSTEM-F-REJECT, Connect to network object rejected

usually means that you have tried to trace a remote server that has been configured as a Phase IV router; CTF is supported only on servers that have been configured as DECnet/OSI for VMS routers. Use the NETTRACE facility to trace remote Phase IV servers. See the Problem Solving Guide for the product you are tracing for information on how to use NETTRACE.

# **4** CTF Commands

This chapter provides a detailed description of each of the CTF commands and its qualifiers.

Table 4–1 lists the available CTF commands.

Command	Description
ANALYZE	Displays the trace records in a trace file, and specifies the format of this display (for both live and detached tracing).
ATTACH	Transfers control to another process.
BACK	Displays the previous screen of trace data.
CLEAR	Clears the screen of trace data.
COLLECT	Collects trace records generated during a /NOCOLLECT session into a trace file.
DEFINE/KEY	Associates a command with a key on the keyboard.
DELETE/KEY	Deletes the key definitions you have defined.
EXIT	Stops the TRACE utility.
HELP	Displays on-line help about CTF commands.
REFRESH	Redraws the screen.
SHOW KEY	Displays the key definitions for your keyboard.
SPAWN	Creates a subprocess of the current process.
START	Starts live or detached tracing at specified tracepoints.
STOP	Stops tracing at specified tracepoints.

Table 4–1 Summary of CTF Commands

# 4.1 Using the CTF Keypad

A number of keys on your keyboard are set up to provide a quick way to enter certain frequently used CTF commands. You can either use the default keypad definitions set up when CTF is installed, or you can use the DEFINE/KEY command to set up your own definitions. See Table 3–2 for a description of the default keypad definitions.

# ANALYZE

The ANALYZE command formats and displays the contents of a trace file. The command is also used to specify the format in which trace data is displayed, either during live tracing or when the contents of a trace file are displayed.

## Format

ANALYZE [file-spec] [/qualifiers]

#### **Parameters**

#### file-spec

Specifies the name of the trace file to be displayed. The default is the file CTF\$TRACE.DAT in your default directory. You cannot specify this parameter if you are performing live tracing.

\_\_\_\_ Note \_\_\_

If you do not specify a file version number, the ANALYZE command starts at the lowest version of the trace file and processes each version of the file in turn.

## Qualifiers

## /BEFORE=time

Specifies that only trace records collected before the specified time are to be displayed. Specify the time in standard VMS format.

#### /BRIEF

Specifies that a single-line analysis of the protocol data in each trace record is displayed. /BRIEF is the default display. This qualifier is effective only if the relevant protocol analysis routines support abbreviated analysis of protocol data.
#### /DISPLAY=(field,...) /NODISPLAY

Specifies which fields of a trace record (other than the protocol data itself) are displayed. The fields that can be displayed are:

[NO]ALL	All the fields shown below are displayed.
[NO]CONTEXT	Tracepoint-specific information
[NO]EVENT	The event code
[NO]FUNCTION_CODE	The tracepoint-specific function code of the operation being traced.
[NO]NAME	The name of the tracepoint from which the trace record was collected. Names longer than 16 characters will be truncated on the right.
[NO]SIZE	The original size of the trace data, in bytes
[NO]STATUS	If the value in this field is non-zero, it is the current status of the operation being traced.
[NO]TIME	The time at which the trace record was collected.

The default display is:

TIME EVENT SIZE

#### /FILTER=(event-code,...) /NOFILTER

Specifies a filter for trace records. A trace record is displayed only if its event code is one of those specified in the filter. See the appendixes to this manual for a list of the event codes supported by each tracepoint. This value overrides the current filter, if any. You cannot specify this qualifier with /SELECT or /TRACE\_LEVEL. The default is /NOFILTER.

## /FULL

Specifies that a multi-line analysis of each trace record is produced. If you do not specify /FULL, the default is /BRIEF. This qualifier is effective only if the relevant protocol analysis routines support full analysis of protocol data.

#### /NAME=instance-name

Specifies the instance part of a tracepoint name. A trace record is displayed only if it came from the specified tracepoint. If you specify only the first part of an instance name, trace records are displayed from all tracepoints whose name begins with this string. The default is to display trace records from all active tracepoints.

#### /OUTPUT[=output-filename]

Specifies the name of a file to which the formatted trace records are to be written. If you specify /OUTPUT without a filename, the default is to display the output on your terminal. You cannot use this qualifier if you are performing live tracing.

#### /PAGE=lines-per-page

Specifies the number of lines per page when writing output to a file. This qualifier has no effect if trace records are being displayed on your terminal. The default is defined by the logical name SYS\$LP\_LINES, which usually has the value 66.

#### /PROTOCOL=(protocol-identifier,...) /NOPROTOCOL

Specifies the type of analysis performed on each trace record. The protocol data in each trace record is analyzed for each of the protocols listed in the /PROTOCOL qualifier, in the order in which they are specified. If you do not specify this qualifier, only the protocol data supplied at the protocol level of the originating tracepoint is analyzed; protocol data from higher levels is displayed, unanalyzed, as user data. If you specify /NOPROTOCOL, no analysis is performed on the protocol data in the trace record; it is all presented as user data.

#### /REVERSE /NOREVERSE

Specifies that received data will be displayed in reverse video, and titles will be displayed in bold. The default is /REVERSE.

#### /SAVE\_BUFFER\_SIZE=n

Specifies how many screens of saved lines of data will be kept. These screens can be examined by using the NEXT and BACK commands. The default is 30. The minimum is one screen. The maximum is 1000 screens.

# /SCROLL

## /NOSCROLL

Specifies whether data is displayed continuously or a page at a time. If you specify /NOSCROLL, you have to issue the NEXT or BACK command to display the next screen or previous screen. The default is /SCROLL, which causes data to be displayed continuously.

#### /SELECT=(protocol-identifier,...)

Specifies which protocol analyses are to be displayed. This qualifier is only useful if you have used the /PROTOCOL qualifier to request multiple protocol analysis of a trace record. The default is to display all the protocol analyses requested by the /PROTOCOL qualifier.

#### /SINCE=time

Specifies that only trace records collected since the specified time are to be displayed. Specify the time in standard VMS format.

## /TRACE\_LEVEL=(protocol-identifier,...)

Normally, CTF will display the analysis for a single protocol, even if the trace file contains trace records from more than one protocol. By default, CTF will analyze only those trace records with the same protocol as the first trace record in the trace file. However, if you use this qualifier, all the specified protocols will be analyzed. You cannot use this qualifier with either /FILTER or /SELECT.

## /TRUNCATE

#### /NOTRUNCATE

Specifies whether data that will not fit on one line is truncated or continued on the next line. The default is /TRUNCATE for live tracing and /NOTRUNCATE for analysis of a file.

#### /WIDTH=n

Specifies the width of the output page, in columns. If the data is written to a file, the default is 132. If the data is displayed on your terminal, the default is the width of your screen.

## Description

The ANALYZE command allows you to:

- Display the contents of a trace file, and specify the format of the display.
- Change the format of the display during live tracing.

If you issue the ANALYZE command while displaying a trace file, and you do not specify a filename, the qualifiers you use will be applied to the trace file being displayed.

You may not ANALYZE a trace file during live tracing, but you may use the ANALYZE command to alter the format of the display for live tracing. Simply press any key to interrupt the display, enter the ANALYZE command, and the resumed display will reflect the new format.

If you include the ANALYZE command in a TRACE command line, you will be left in the TRACE utility on completion of the command.

## Examples

CTF> ANALYZE/OUTPUT=TRACE\_ASC.LIS

This command formats the contents of the default trace file, CTF\$TRACE.DAT, and places the formatted data in a file called TRACE\_ASC.LIS.

```
CTF> ANALYZE/FILTER=(RX,TX)
```

This command displays the contents of the default trace file, CTF\$TRACE.DAT, on your terminal. Only trace records with event code RX (receive) or TX (transmit) will be displayed.

## ATTACH

The ATTACH command transfers control to the specified process.

#### Format

ATTACH [process-name] [/qualifiers]

### **Parameters**

#### process-name

Specifies the name of a parent process or spawned sub-process to which control passes. The process must already exist, must be part of your current job, and must share the same input stream as your current process. However, the process cannot be your current process or a sub-process created with the SPAWN command using the /NOWAIT qualifier.

Process names can contain from 1 to 15 alphanumeric characters. If a connection to the specified process cannot be made, an error message is displayed.

You may not specify a process name if you specify either the /IDENTIFICATION or /PARENT qualifier.

## Qualifiers

#### /IDENTIFICATION=PID

Specifies the process identification of the process to which control is to be transferred. If you use this qualifier, you cannot specify /PARENT or a process name.

#### /PARENT

This is only valid if used from a sub-process. It specifies that control is to be returned to the parent process. If you use this qualifier, you cannot specify /IDENTIFICATION or a process name.

### **Examples**

CTF> ATTACH SMITH\_1

transfers control to the process called SMITH\_1.

CTF> ATTACH /IDENT=39400067

also transfers control to the process SMITH\_1, using its PID rather than its name.

CTF> ATTACH / PARENT

transfers control back to the parent process.

# BACK

The BACK command displays the previous screen of trace data.

## Format

BACK

## Parameters

None

## Description

If you are displaying the contents of a trace file, the BACK command puts the screen into scroll mode, in which you can display trace data one screen at a time using the NEXT and BACK commands. Each subsequent BACK command displays the previous screen of trace data.

During live tracing, the first use of the BACK command suspends the collection of trace records and puts the screen into scroll mode. Each Subsequent BACK command displays the previous screen of trace data. To scroll forward to the next screen of trace data, issue a NEXT command.

To resume scrolling of trace data, issue an ANALYZE/SCROLL command.

All saved records are scrolled through before tracing starts again.

# CLEAR

# CLEAR

The CLEAR command clears the screen of trace data.

## Format

CLEAR

## Parameters

None

# Description

See also the REFRESH command.

# COLLECT

The COLLECT command takes a snapshot of current tracing activity.

## Format

COLLECT [/qualifier]

### **Parameters**

None

## Qualifiers

#### /PROCESS\_NAME

Specifies the name of the trace server process that is to collect the data. This must be the same process that you specify in the /PROCESS\_NAME qualifier in the START/NOCOLLECT command that you issued to start snapshot tracing. If you do not specify a process name, then CTF will use the process named *username*\$CTF.

You cannot specify a process name if you issue the COLLECT command while performing live tracing.

## Description

If you start tracing with a START/NOCOLLECT command, the collected trace records are copied to an internal CTF buffer, but are neither written to a trace file (if you are performing detached tracing) nor displayed on your terminal (if you are performing live tracing). When the buffer is full, new trace records overwrite the oldest trace records in the buffer. The buffer is therefore a circular buffer whose contents provide a snapshot of the most recent history of tracing.

When you issue a COLLECT command, the current contents of the buffer are:

- Written to the default trace file, CTF\$TRACE.DAT, if you are performing detached tracing. You can then issue an ANALYZE command to display these trace records.
- Displayed on your terminal, if you are performing live tracing.

## Examples

#### CTF> COLLECT

if you are performing detached tracing, writes trace records collected by the default trace server process *username*\$CTF and writes them to CTF\$TRACE.DAT. If you are performing live tracing, the trace records are displayed on your terminal.

CTF> COLLECT / PROC=SMITH\$CTF\_Z

writes trace records collected by the process SMITH\$CTF\_Z to the file CTF\$TRACE.DAT. You must have previously issued a START/NOCOLLECT command naming SMITH\$CTF\_Z in the /PROCESS\_NAME qualifier.

## **DEFINE/KEY**

The DEFINE/KEY command associates a string with a particular key on your keyboard.

#### Format

DEFINE/KEY key-name string [/qualifiers]

### Parameters

#### key-name

Specifies the name of the key that you are defining. See Table 3–2 for a list of the keys that CTF defines.

#### string

Specifies the character string to be processed when you press the specified key. Enclose the string in double quotes to preserve spaces and lower case characters.

## Qualifiers

#### /ECHO

#### /NOECHO

Specifies whether the command line is echoed to the screen when you press the defined key. The default is /ECHO.

## /IF\_STATE=(state,...)

#### /NOIF\_STATE

Specifies a list of states, at least one of which must be set for the specified key definition to work.

#### /LOCK\_STATE /NOLOCK\_STATE

Specifies that the state set by the /SET\_STATE qualifier remains in effect until a DEFINE/KEY/NOSET\_STATE command is issued to unset the state. The default is /NOLOCK\_STATE, meaning that the effect of /SET\_STATE lasts only until the next definable key that you press or the next read-terminating character that you type.

#### /SET\_STATE=state /NOSET\_STATE

Specifies that the named state is set when the specified key is pressed. The state name can be any alphanumeric string. The default is /NOSET\_STATE, meaning that the current locked state is unset when the key is pressed.

See the description of the DCL command DEFINE/KEY in your VMS documentation for more information about key states.

#### /TERMINATE /NOTERMINATE

Specifies whether the string executes when you press the specified key. The default is /NOTERMINATE, which means that you can press other keys before the command string is processed.

## Description

See Table 3–2 for a list of the default key definitions. See also SHOW KEY and DELETE/KEY.

## Examples

CTF> DEFINE/KEY KP2 "START/LIVE/NOCOLLECT"/TERMINATE

causes KP2 to start live snapshot tracing.

CTF> DEFINE/KEY KP2/IF\_STATE="GOLD" "START/NOCOLLECT"/TERMINATE

causes GOLD KP2 to start detached snapshot tracing.

# DELETE/KEY

The DELETE/KEY command deletes key definitions that have been defined by the DEFINE/KEY command.

### Format

DELETE/KEY key-name [/qualifier]

#### **Parameters**

#### key-name

Specifies the name of the key whose definition is to be deleted. See Table 3–2 in the description of the DEFINE/KEY command for a list of the key names that CTF supports.

## Qualifiers

#### /STATE=(state,...)

Specifies the name of the state(s) for which the key definition is to be deleted. The default is the current state.

## Description

If you delete the definition of a key, the use of that key within CTF becomes undefined.

## **Examples**

CTF> DELETE/KEY KP2

deletes the current definition of KP2, leaving this key undefined within CTF.

# EXIT

The EXIT command stops the TRACE utility and returns you to VMS.

## Format

EXIT

## Parameters

None

# Description

If you are performing live tracing, all trace record collection will stop. If you are performing detached tracing, however, collection will continue unless you explicitly stop it using the STOP command.

 $\ensuremath{\mathsf{Ctrl/Z}}$  has the same effect as the EXIT command.

# HELP

The HELP command displays information about CTF commands.

## Format

HELP [command-name]

## **Parameters**

#### command-name

Specifies the command for which help is required.

## Description

The HELP command displays information about the specified CTF command. You can request additional information on command parameters and qualifiers by specifying the name of a topic in response to the **Topic?** prompt.

If you do not specify a command name, HELP lists the commands and topics for which you can request help.

## Examples

CTF> HELP ANALYZE

displays information about the ANALYZE command.

# REFRESH

The REFRESH command redraws the screen.

## Format

REFRESH

## **Parameters**

none

## Description

Ctrl/W has the same effect as the REFRESH command.

## SHOW KEY

The SHOW KEY command displays the current key definitions for your keyboard.

#### Format

SHOW KEY [key-name] [/qualifiers]

#### **Parameters**

#### key-name

Specifies the name of the key whose definition is to be displayed. See Table 3–2 in the description of the DEFINE/KEY command for a list of the key names supported by CTF.

If you do not specify a key-name, you must specify the /ALL qualifier.

## Qualifiers

### /ALL

Displays all the key definitions for your keyboard. You must not specify /ALL if you specify a key-name.

#### /BRIEF

Shows a brief display of the key definitions for your keyboard. The default is /BRIEF.

#### /FULL

Specifies that all key definitions and qualifiers associated with a definition are displayed.

#### /STATE=(state,...)

Displays the key definitions for the specified state(s). The default is to show the key definitions for all states.

## **Examples**

CTF> SHOW KEY KP2

shows the current definition of KP2 in all states.

CTF> SHOW KEY /ALL

shows the current definition of all keys in all states.

## SPAWN

The SPAWN command creates a sub-process of the current process.

## Format

SPAWN [/qualifiers] [command-string]

### Parameters

#### command-string

Specifies a command string of up to 131 characters that is to be executed in the context of the created sub-process. When the command completes, the sub-process terminates and control returns to the parent process.

If you do not specify a command string, a sub-process is created and remains until you log out.

## Qualifiers

#### /INPUT=file-spec

Specifies an input file that contains one or more DCL commands to be executed by the spawned sub-process. Once processing of the input file is complete, the sub-process is terminated. If both a command string and the /INPUT qualifier are specified, the specified command string is executed before the DCL commands in the file specified by the /INPUT qualifier.

## /LOGICAL\_NAMES

#### /NOLOGICAL\_NAMES

Specifies whether process logical names and logical name tables are to be copied to the spawned sub-process. The default is LOGICAL\_NAMES.

#### /OUTPUT=file-spec

Specifies the name of the output file to which the spawned sub-process writes its output. The default is SYS\$OUTPUT.

#### /PROCESS\_NAME=subprocess-name

Specifies the name of the sub-process to be created. By default, a unique process name is assigned with the same base name as the parent process and a unique number.

#### /PROMPT=string

Specifies the prompt for DCL to use within the sub-process. By default, SPAWN copies the current prompt from the parent process.

#### /SYMBOLS

#### /NOSYMBOLS

Specifies whether the system passes DCL global and local symbols to the subprocess. The default is /SYMBOLS.

#### /WAIT

#### /NOWAIT

Specifies whether the system waits until the current sub-process is completed before allowing more commands to be issued by the parent process. The default is /WAIT.

## **SPAWN**

## **Examples**

CTF> SPAWN "SHOW SYSTEM"

spawns a sub-process in which a SHOW SYSTEM command is executed, after which control returns to the parent process.

CTF> SPAWN /INPUT=CMDS.COM

spawns a sub-process and executes the DCL commands in CMDS.COM, after which control returns to the parent process.

CTF> SPAWN /INPUT=CMDS.COM/OUTPUT=CMDS OUT.LIS/NOWAIT

also executes the DCL commands in CMDS.COM, but returns control immediately to the parent process without waiting for the spawned sub-process to complete. Any output produced by the sub-process is written to CMDS\_OUT.LIS.

# START

The START command starts tracing on one or more specified tracepoints.

## Format

START [node-name["user-name password"]::] "tracepoint-name",... [/qualifiers]

## Parameters

#### node-name

Specifies the node name of a remote server. You must specify a node name when starting a remote tracepoint.

#### user-name

Specifies the user name associated with the remote CTF object. You must specify this user name if the remote CTF object is protected.

#### password

Specifies the password associated with the remote CTF object. You must specify this password if the remote CTF object is protected.

#### tracepoint-name

Specifies the name of a tracepoint that you want to trace. If you are specifying more than one tracepoint, separate each tracepoint name with a comma.

## Qualifiers

The qualifiers for this command are presented in three groups:

- 1. Qualifiers that are relevant only for detached tracing (that is, tracing that is started by a START/NOLIVE command).
- 2. Qualifiers that are relevant only for live tracing (that is, tracing that is started by a START/LIVE command).
- 3. Qualifiers that are relevant for both detached and live tracing.

## **Detached Tracing**

#### /BLOCKS=n

Specifies the size, in blocks, of the trace file to which trace records from the specified tracepoints are written. If a trace file reaches its maximum size, a new version of the trace file is created. The default file size is 200 blocks. The minimum file size is 20 blocks.

#### /OUTPUT=filename

Specifies the name of the trace file to which trace records are written. The default trace file is the file CTF\$TRACE.DAT in your default directory.

#### /PRIORITY=priority

Specifies the base priority for the trace server process that writes trace records to the trace file. The default is 9. The lowest is 0 and the highest is 15.

#### /PROCESS\_NAME=process-name

Specifies the name to be given to the trace server process that is created to write trace records to the trace file. The default process name is *username*\$CTF.

#### /VERSION\_LIMIT=n

Specifies the number of versions of the trace file to keep. When this many versions have been created, each new version of the trace file causes the oldest current version to be deleted. The default is 10.

## Live Tracing

#### /BRIEF

Specifies that a single-line analysis of the protocol data in each trace record is displayed. The default is /BRIEF. This qualifier is effective only if the relevant protocol analysis routines support abbreviated analysis of protocol data.

#### /DISPLAY=(field,...) /NODISPLAY

Specifies which fields (apart from the protocol data itself) in a trace record are displayed. The fields that can be displayed are:

[NO]ALL	All the fields shown below are displayed.
[NO]CONTEXT	Tracepoint-specific information
[NO]EVENT	The event code
[NO]FUNCTION_CODE	The tracepoint-specific function code of the operation being traced.
[NO]NAME	The name of the tracepoint from which the trace record was collected. Names longer than 16 characters will be truncated on the right.
[NO]SIZE	The original size of the trace data, in bytes
[NO]STATUS	If the value in this field is non-zero, it is the current status of the operation being traced.
[NO]TIME	The time at which the trace record was collected.

The default display is:

TIME EVENT SIZE

## /FULL

Specifies that a multi-line analysis of the protocol data in each trace record is produced. If you do not specify /FULL, the default is /BRIEF. This qualifier is effective only if the relevant protocol analysis routines support full analysis of protocol data.

#### /NAME=instance-name

Specifies the instance part of a tracepoint name. A trace record is displayed only if it came from the specified tracepoint. If you specify only the first part of an instance name, trace records are displayed from all tracepoints whose name begins with this string. The default is to display trace records from all active tracepoints.

#### /PAGE=lines-per-page

Specifies the number of lines per page when writing output to a file. This qualifier has no effect if trace records are being displayed on your terminal. The default is defined by the logical name SYS\$LP\_LINES, which usually has the value 66.

#### /PROTOCOL=(protocol-identifier,...) /NOPROTOCOL

Specifies the type of analysis performed on each trace record. The protocol data in each trace record is analyzed for each of the protocols listed in the /PROTOCOL qualifier, in the order in which they are specified. If you do not specify this qualifier, only the protocol data supplied at the protocol level of the originating tracepoint is analyzed; protocol data from lower levels is displayed, unanalyzed, as user data. If you specify /NOPROTOCOL, no analysis is performed on the protocol data in the trace record; it is all presented as user data.

#### /REVERSE

#### /NOREVERSE

Specifies that received data will be displayed in reverse video, and titles will be displayed in bold. The default is /REVERSE.

#### /SAVE\_BUFFER\_SIZE=n

Specifies how many screens of saved lines of data will be kept. These lines can be examined by using the NEXT and BACK commands. The default is 30 screens. The minimum is 1 screen. The maximum is 1000 screens.

#### /SELECT=(protocol-identifier,...)

Specifies which protocol analyses are to be displayed. This qualifier is only useful if you have used the /PROTOCOL qualifier to request multiple protocol analysis of a trace record. The default is to display all the protocol analyses requested by the /PROTOCOL qualifier.

#### /TRUNCATE

#### /NOTRUNCATE

Specifies whether data that will not fit on one line is truncated or continued on the next line. The default is /NOTRUNCATE.

#### /WIDTH=n

Specifies the width of the output. The default is the width of your terminal screen.

## **Detached or Live Tracing**

#### /BUFFER\_SIZE=n

Specifies the size, in bytes, of each CTF internal trace buffer (used for remote tracing only). The default buffer size is 512 bytes. The minimum buffer size is 68 bytes. You can set this value larger to enable CTF to include more trace records in a single buffer.

#### /CAPTURE\_SIZE=n

Specifies the amount of data, in bytes, captured in each trace record. The default data size is 188 bytes. The minimum data size is 0. The maximum data size is 5000 bytes.

#### /COLLECT

#### /NOCOLLECT

NOCOLLECT prevents collected trace records being written to a trace file or displayed on your terminal until you issue a COLLECT command. The buffer into which trace records are collected is used as a circular buffer; when the buffer is full, new trace records overwrite the oldest trace records. The default is /COLLECT.

#### /FILTER=(event-code,...) /NOFILTER

Specifies a filter for trace records. A trace record is collected only if its event code is one of those specified in the filter. See the appendixes to this manual for a list of the event codes supported by each tracepoint. This value overrides the current filter, if any. You cannot specify this qualifier with /SELECT. The default is /NOFILTER, meaning that all trace records are collected.

# /LIVE

#### /NOLIVE

Specifies whether live or detached tracing is performed on the specified tracepoints. The default is /NOLIVE, indicating that detached tracing is performed.

#### /MAXIMUM\_BUFFERS=n

Specifies the maximum number of CTF internal trace buffers. The default is 5.

#### /TIME\_OUT=n

Specifies the interval, in seconds, for which CTF support waits before flushing partially filled buffers to the the trace server process. The default for detached tracing is 0 (which means no time out is used); the default for live tracing is 5 seconds.

## Description

You cannot perform live and detached tracing at the same time from the same user process. If you are currently performing live tracing and you wish to perform detached tracing from the same user process, you must first stop all live tracing, and vice versa.

You cannot perform local and remote tracing at the same time from the same user process. This means that you cannot specify local and remote tracepoints in the same START command. If you are currently tracing local tracepoints and you wish to trace remote tracepoints from the same user process, you must first stop all local tracing, and vice versa.

A single user process can collect trace records from only one system at a time. If you are remote tracing, all the remote tracepoints from which the trace session is collecting must be on the same server.

You can have only one local trace session at any given time.

## Examples

CTF> START "ROUTING CIRCUIT UNA-0"

starts detached tracing at the specified local tracepoint. Trace records are written to CTF\$TRACE.DAT in your default directory. The trace server process that collects trace records is *username*\$CTF.

CTF> START NODEB"netman netmanpw":::"ROUTING CIRCUIT UNA-2"

starts detached tracing at the specified remote tracepoint.

CTF> START "ROUTING CIRCUIT UNA-1" /OUT=UNA-1/PROC=UNA1PROC

starts detached tracing at the specified local tracepoint. Trace records are written to the file UNA-1.DAT, and the name of the trace server process that is created to collect trace records is UNA1PROC.

CTF> START "ROUTING CIRCUIT UNA-3" /LIVE/FULL

starts live tracing at the specified local tracepoint. A full analysis of each trace record is displayed on your screen.

## STOP

The STOP command stops collection at one or more specified tracepoints.

## Format

STOP ["tracepoint-name",...] [/qualifier]

### **Parameters**

#### tracepoint-name

Specifies the tracepoint(s) at which collection is to be stopped.

## Qualifiers

#### /PROCESS\_NAME=process-name

Specifies the process name of the trace server process associated with the specified tracepoints. This must be the process name specified in the /PROCESS\_NAME qualifier of the START command that started the tracing. This qualifier is only relevant for detached tracing. The default process name is *username*\$CTF.

## Description

If you do not specify a tracepoint, all tracing will be stopped.

If you stop all detached tracing, the trace server process will exit. If you stop all tracing on the local VMS system, the process CTF\$DCP will also exit.

#### **Examples**

CTF> STOP

stops all current tracing associated with username\$CTF.

CTF> STOP "ROUTING CIRCUIT \*"

stops tracing on all local ROUTING CIRCUIT entities.

CTF> STOP "ROUTING CIRCUIT UNA-1" / PROC=UNA1PROC

stops tracing at the specified tracepoint, which is being traced by the UNA1PROC detached process. The START command that started tracing at ROUTING CIRCUIT UNA-1 must have specified /PROC=UNA1PROC.

Α

# **DEC WANrouter 100/500 Tracepoints**

This appendix describes the tracepoints provided by DEC WANrouter 100/500. These tracepoints are (starting from the lowest protocol level):

MODEM\_CONNECT LINE DDCMP LINK HDLC LINK LAPB LINK CSMA-CD STATION CSMA-CD PORT X25L3 DTE X25L3 CIRCUIT ROUTING CIRCUIT NSP PORT

Note that tracepoints within DEC WANrouter 100/500 can only be traced remotely from a VMS load host; consequently, you must always specify the node name, user name, and password components of tracepoint names.

# **MODEM\_CONNECT LINE**

## Format

node-name"user-name password"::"MODEM\_CONNECT LINE line-name"

#### node-name

Specifies the name of the router node.

#### user-name

Specifies the user name associated with the remote CTF object.

#### password

Specifies the password associated with the remote CTF object.

#### line-name

Specifies the name of the MODEM CONNECT LINE entity to be traced.

## Description

This traces DEC STD52 state changes and data PDU's transmitted on the specified Modem Connect line. Table A–1 lists the events that are recognized at this tracepoint.

Table A-1 MODEM\_CONNECT LINE Trace Events for DEC WANrouter

Trace Event	Description
RX	Receive
TX	Transmit
0020	DEC STD52 state change

### Example

See the MODEM\_CONNECT LINE example in Appendix C.

# **DDCMP LINK**

## Format

node-name"user-name password"::"DDCMP LINK link-name"

## node-name

Specifies the name of the router node.

### user-name

Specifies the user name associated with the remote CTF object.

## password

Specifies the password associated with the remote CTF object.

#### link-name

Specifies the name of the DDCMP LINK entity to be traced.

## Description

This traces all data link PDUs transmitted and received by the DDCMP module on the specified link. Table A-2 lists the events recognized at this tracepoint.

Table A–2 DDCMP LINK Trace Events for DEC WANrouter

Trace Events	Description
RX	Receive
TX	Transmit
0020	Flush sent to physical layer/device driver
0021	Flush DONE back by physical layer/device driver

## Example

See the example for DDCMP LINK in Appendix C.

# HDLC LINK

## Format

node-name"user-name password"::"HDLC LINK link-name"

#### node-name

Specifies the name of the router node.

#### user-name

Specifies the user name associated with the remote CTF object.

#### password

Specifies the password associated with the remote CTF object.

#### link-name

Specifies the name of the HDCL LINK entity to be traced.

## Description

This traces HDLC frames on the specified link. The default analysis of this tracepoint will analyze the HDLC frame header. Table A–3 lists the events recognized at this tracepoint.

Table A–3 HDLC LINK Trace Events for DEC WANrou
---

Trace Event	Description
RX	Receive
TX	Transmit

Note that if you specify the /FULL qualifier in the START or ANALYZE command, a full analysis of XID frames will be produced.

## Example

See the HDLC LINK example in Appendix C.

# LAPB LINK

## Format

node-name"user-name password"::"LAPB LINK link-name"

## node-name

Specifies the name of the router node.

### user-name

Specifies the user name associated with the remote CTF object.

#### password

Specifies the password associated with the remote CTF object.

#### link-name

Specifies the name of the LAPB LINK entity to be traced.

## Description

This traces all data link PDUs transmitted and received by the specified LABP LINK entity. Table A–4 lists the events that are recognized at this tracepoint.

Trace Event	Description
RX	Receive
TX	Transmit
0020	Acknowledge Timer expired
0023	Retry Maximum reached
0024	Flush issued to line
0026	Line has come up
0027	Line has come down
0028	Line reset sent to device driver

Table A–4 LAPB LINK Trace Events for DEC WANrouter

## Example

See the example for LAPB LINK in Appendix B.

# **CSMA-CD STATION**

## Format

node-name"user-name password"::"CSMA-CD STATION station-name"

#### node-name

Specifies the name of the router node.

#### user-name

Specifies the user name associated with the remote CTF object.

#### password

Specifies the password associated with the remote CTF object.

#### station-name

Specifies the name of the CSMACD STATION entity to be traced.

## Description

This traces the complete 802.3 frames or the ETHERNET frame, decoding the 802.3 and 802.2 headers where applicable. Table A–5 lists the events recognized at this tracepoint.

Table A–5 CSMA-CD STATION Trace Events for DECnet–VAX

Trace Event	Description
RX	Receive
TX	Transmit

Note that you cannot specify the /FULL qualifier in the START or ANALYZE command for this tracepoint.

# Example

\$ TRACE START mynode"myname mypw"::"CSMA-CD STATION csmacd-0"/LIVE

produces the following output:

+-	+	+	-<802.3 1	Frame Header-	>	+<802.2 Frame Header>+
Time E	lvnt   1	Data	Destination	Source	Len-	Dst Src C P Type N N
hh mm ss cc		Size	Address	Address	gth	SAP SAP R F R/S R/S
+-	+	+	-<		>	+<+
13:16:18.95 T				AA0004005606		FE FE C UI
13:16:18.95 T				AA0004005606		FE FE C UI
13:16:18.96 R				AA0004001C05		Ethernet (length = 29)
13:16:18.98 R				AA0004001C05		Ethernet (length = 29)
13:16:19.06 R				AA0004005506		Ethernet (length = 34)
13:16:19.08 R				AA0004001C05		Ethernet (length = 29)
13:16:19.12 R			AB0000030000			Ethernet (length = 34)
13:16:19.12 R			09002B020000	AA000400DB05		Ethernet (length = 34)
13:16:19.14 R			AA0004005606			Ethernet (length = 29)
13:16:19.15 R				AA0004001C05		Ethernet (length = 29)
13:16:19.17 R			09002B000005		1500	SNAP (PID = 08-00-2B-60-03)
13:16:19.18 R				AA0004004306		Ethernet (length = 34)
13:16:19.19 R	1			AA0004004306		Ethernet (length = 34)
13:16:19.19 R			09002B000005	AA0004000106	1500	SNAP (PID = 08-00-2B-60-03)
13:16:19.21 R	X			AA0004001C05		Ethernet (length = 29)
13:16:19.23 R	X		AA0004005606	AA0004001C05		Ethernet (length = 29)
13:16:19.23 R	X	1518	AA0004005606	AA0004001C05	60-03	Ethernet (length = 29)
13:16:19.24 R	X	1518	AA0004005606	AA0004001C05	60-03	Ethernet (length = 29)
13:16:19.24 R	X	1518	AA0004005606	AA0004001C05	60-03	Ethernet (length = 29)
13:16:19.27 R	X	1518	AA0004005606	AA0004001C05	60-03	Ethernet (length = 29)
13:16:19.27 R	X	1518	09002B000005	AA000400DB05	1500	SNAP (PID = 08-00-2B-60-03)
13:16:19.28 R	X	1518	AA0004005606	AA0004001C05	60-03	Ethernet (length = 29)
13:16:19.37 R	X	1518	AA0004005606	AA0004001C05	60-03	Ethernet (length = 29)
13:16:19.38 R	X	1518	AA0004005606	AA0004001C05	60-03	Ethernet (length = 29)
13:16:19.40 R	X	1518	AA0004005606	AA0004001C05	60-03	Ethernet (length = 29)
13:16:19.41 R	X	1518	AA0004005606	AA0004001C05	60-03	Ethernet (length = 29)
13:16:19.42 R	X	1518	09002B000005	AA0004008B05	1500	SNAP (PID = 08-00-2B-60-03)
13:16:19.44 R	X	1518	AA0004005606	AA0004001C05	60-03	Ethernet (length = 29)
13:16:19.49 R	X	1518	AA0004005606	AA0004001C05	60-03	Ethernet (length = 29)
13:16:19.67 R	X	1518	09002B000005	AA0004004406	1500	SNAP (PID = 08-00-2B-60-03)
13:16:19.75 R	x	1518	09002B020000	AA000400DB05	1500	SNAP (PID = 08-00-2B-60-03)
13:16:19.94 R	X	1518	AB0000030000	AA000400DB05	60-03	Ethernet (length = 50)
I					•	

# **CSMA-CD PORT**

## Format

node-name"user-name password"::"CSMA-CD PORT port-name"

#### node-name

Specifies the name of the router node.

#### user-name

Specifies the user name associated with the remote CTF object.

#### password

Specifies the password associated with the remote CTF object.

#### port-name

Specifies the name of the CSMACD PORT entity to be traced.

## Description

This traces the DATA part of ETHERNET frames and the 802.2 LLC PDU part of 802.3 frames. Table A–6 lists the events recognized at this tracepoint.

Table A–6 CSMA-CD PORT Trace Events for DECnet–VAX

Trace Event	Description
RX	Receive
TX	Transmit

Note that you cannot specify the /FULL qualifier in a START or ANALYZE command for this tracepoint.

## Example

\$ TRACE START mynode"myname mypw":::"CSMA-CD PORT CSMACD-0"/LIVE

produces the following output:

	+	+	+<802.2 Frame Header>+
Time	Evnt	Data	Dst Src C P Type N N
hh mm ss cc		Size	SAP SAP R F R/S R/S
	+	+	+<+
13:16:44.04	RX	31	Ethernet (length = 29)
13:16:44.07	RX	31	Ethernet (length = 29)
13:16:44.29	RX	1500	SNAP (PID = 08-00-2B-60-03)
13:16:44.40	RX	35	FEFECUI
13:16:44.46	RX	31	Ethernet (length = 29)
13:16:44.73	RX	1500	SNAP (PID = 08-00-2B-60-03)
13:16:44.76	TX	26	FE FE CUI
13:16:44.79	TX	26	FE FE C UI
13:16:44.82	TX	26	FE FE C UI
13:16:44.88	RX	1500	SNAP (PID = 08-00-2B-60-03)
13:16:44.90	RX	76	Ethernet (length = 74)
13:16:44.93		36	Ethernet (length = 34)
13:16:44.96	RX	1500	SNAP (PID = 08-00-2B-60-03)

# X25L3 DTE

## Format

node-name"user-name password"::"X25L3 DTE DTE-name"

## node-name

Specifies the node name of a remote server.

### user-name

Specifies the user name associated with the remote CTF object.

### password

Specifies the password associated with the remote CTF object.

#### DTE-name

Specifies the name of the X25 PROTOCOL DTE entity to be traced.

## Description

This traces all X25 packet-level PDUs transmitted and received by the X25 PROTOCOL Module on the specified DTE. Table A–7 lists the events that are recognized at this tracepoint.

Trace Event	Description			
RX	Receive			
TX	Transmit			
0020	Call Timer expired			
0021	Clear Timer Timer expired			
0022	Reset Timer expired			
0023	Restart Timer expired			
0024	Link has come up			
0025	Link has gone down			
0026	Interrupt Timer expired			
0027	Link has been reset			

Table A-7 X.25 DTE Trace Events for VAX P.S.I.

## Example

See the example for X25L3 DTE in Appendix B.

# X25L3 CIRCUIT

## Format

node-name"user-name password"::"X25L3 CIRCUIT \*"

#### node-name

Specifies the node name of a remote server.

#### user-name

Specifies the user name associated with the remote CTF object.

#### password

Specifies the password associated with the remote CTF object.

#### Description

This tracepoint traces all X25 packet level PDUs transmitted and received by the X25 Protocol Module. Tracing can be enabled for all circuits only. Table A–8 lists the events that are recognized at this tracepoint.

Table A-8 X.25L3 CIRCUIT Trace Events for VAX P.S.I.

Trace Event	Description		
RX	Receive		
TX	Transmit		

#### Example

See the example for X25L3 CIRCUIT in Appendix B.

# **ROUTING CIRCUIT**

## Format

node-name"user-name password"::"ROUTING CIRCUIT circuit-name"

## node-name

Specifies the name of the router node.

## user-name

Specifies the user name associated with the remote CTF object.

#### password

Specifies the password associated with the remote CTF object.

#### circuit-name

Specifies the name of the ROUTING CIRCUIT entity to be traced.

## Description

This traces all network-layer PDUs transmitted and received by the specified circuit.

Note that it is not possible to trace circuits whose instance identifier is a Binary or Quoted Simplename. Table A–9 lists the events that are recognized at this tracepoint.

Trace Event	Description ARP Receive		
ARRX			
ARTX	ARP Transmit		
IPRX	IP Receive		
IPTX	IP Transmit		
RX	Receive		
TX	Transmit		

#### Table A-9 ROUTING CIRCUIT Trace Events for DEC WANrouter

## Example

\$ TRACE START/LIVE MYNODE"MYNAME NODEPW":::"ROUTING CIRCUIT CSMA-CD-0"

produces the following output:

# **ROUTING CIRCUIT**

	+	+	+ Routing Packet Header
Time hh mm ss cc	Evnt	Data Size	
09:28:53.00	TTX	1492	Type: LAN L2 Hello **1** Protocol ID: 08, Length: 1B, Version: 01 Source ID: 08-00-2B-0B-04-28, Holding Time: 30 Version: V3.0.0, Segment Length: 05D4 Circuit: Level 2, L1 Algorithm: N/A, L2 Algorithm: LS Priority: 64, LAN ID: 08-00-2B-0B-04-A6.01 Options: Type: 01 (Area Address) Length: 12 Area: 490041 Area: 490042 Area: 490041 Type: 06 (RTR Nbrs) Length: 6 Nbr: AA-00-04-00-DB-A9 Type: 08 (DNA Padding) Length: 255 Type: 08 (DNA Padding) Length: 156
09:28:53.05	RX	74	Phase IV Type: L1 RV, Padding: 0, Flags: **2** Source Node: 1.284
09:28:53.31	RX	1492	Protocol ID: 08, Length: 1B, Version: 01 Source ID: 08-00-2B-0B-02-52, Holding Time: 9 Version: V3.0.0, Segment Length: 05D4 Circuit: Level 1, L1 Algorithm: RV, L2 Algorithm: N/A Priority: 64, LAN ID: 08-00-2B-06-91-F2.01 Options: Type: 01 (Area Address) Length: 12 Area: 490041 Area: 490042 Area: 490042 Area: 490001 Type: 06 (RTR Nbrs) Length: 42 Nbr: AA-00-04-00-01-06 Nbr: AA-00-04-00-44-06 Nbr: AA-00-04-00-48-05 Nbr: AA-00-04-00-48-06 Nbr: AA-00-04-00-48-06 Nbr: AA-00-04-00-48-06 Type: 08 (DNA Padding) Length: 255 Type: 08 (DNA Padding) Length
09:29:10.93	RX	257	Type: L1 CSNP Protocol ID: 08, Length: 21, Version: 01 Src: 08-00-2B-0B-04-A6.00, V3.0.0 Range: 00-00-00-00-00.00.00:FF-FF-FF-FF-FF-FF.FF 08-00-2B-0B-04-A6.00.00, Seq #: 656, Life: 37 08-00-2B-0B-04-A6.01.00, Seq #: 636, Life: 116 08-00-2B-0B-04-A6.01.01, Seq #: 636, Life: 116 08-00-2B-0B-04-A6.01.02, Seq #: 636, Life: 116 08-00-2B-0B-04-A6.01.03, Seq #: 636, Life: 116 08-00-2B-0B-04-A6.01.04, Seq #: 636, Life: 116 08-00-2B-0B-04-A6.01.05, Seq #: 636, Life: 116 08-00-2B-0B-04-A6.01.05, Seq #: 636, Life: 116 08-00-2B-0B-04-A6.01.05, Seq #: 635, Life: 116 08-00-2B-0B-04-A6.01.07, Seq #: 635, Life: 116 08-00-2B-0B-04-A6.01.09, Seq #: 636, Life: 116 08-00-2B-0B-04-A6.01.09, Seq #: 636, Life: 116 08-00-2B-0B-04-A6.01.09, Seq #: 636, Life: 116 08-00-2B-0B-04-A6.01.00, Seq #: 635, Life: 116 08-00-2B-0B-04-A6.01.00, Seq #: 6
09:29:15.52	RX	107	Type: DT **3** Protocol ID: 81, Length: 28, Version: 01

## **ROUTING CIRCUIT**

		Lifetime: 1E, Checksum: 0000, Flags: SP ER **4** Destination Address 49004108002B0964E701 Source Address 49004108002B107A9701 Segment Length: 006B, Data Unit Id: 0536 Segment Offset: 0000, Total Length: 006B Options: Type: C3 (QOS) Length: 1 Value: C4
09:29:15.52 TX	31	Type: RD Protocol ID: 82, Length: 1F, Version: 01 Holding Time: 0258, Checksum: 0000 Destination Address 49004108002B0964E701 Subnet Address AA-00-04-00-DC-06 Options: Type: C3 (QOS) Length: 1 Value: C4
09:29:15.69 TX	70	Type: L1 LSP Protocol ID: 08, Length: 1B, Version: 01 Src: 08-00-2B-0B-04-28.00.00, V3.0.0, Seq #: 86 Good Type: L1+L2, Life: 1199, Phase: V, Overload: N **4** Area 490041 Area 490042 Area 490001 Router 08-00-2B-06-91-F2.01, Cost: 20 Endnode 08-00-2B-0B-04-28, Cost: 0 Endnode AA-00-04-00-59-06, Cost: 0

# **NSP PORT**

## Format

node-name"user-name password"::"NSP PORT port-reference"

#### node-name

Specifies the name of the router node.

#### user-name

Specifies the user name associated with the remote CTF object.

#### password

Specifies the password associated with the remote CTF object.

#### port-reference

Specifies the 4-digit local reference number of the NSP PORT entity to be traced.

## Description

This traces all PDUs transmitted and received by the specified port. Note, however, that NSP ports used by CTF to transfer trace records to the collecting VMS host are not traced.

Table A–10 lists the events that are recognized at this tracepoint.

Trace Event	Description		
RX	Receive		
TX	Transmit		

## Example

\$ TRACE START/LIVE MYNODE"MYNAME NODEPW":::"NSP PORT \*"/LIVE

produces the following output:
Time hh mm ss cc	+	+	+<			NSP	Frame			>+
Time	Evnt	Data	Msg			Data	Other	Segnum	Drc	Flow
hh mm ss cc		Size	Туре	Dest	Source	C Numb	Numb	D Numb	Irc	Cntl
16:15:30.68 16:15:31.68 16:15:32.68 16:15:32.68 16:15:32.99 16:15:32.99 16:15:32.95 16:15:32.95 16:15:32.97 16:15:32.98 16:15:32.98 16:15:32.98 16:15:32.98 16:15:32.98	+   pv	+   7	H<	0731	Q100	 و				
16,15,31 66		202	Data	9731 9100	0199	0 2		٥		
16.15.31.68	RX	252	Dack	9731	8199	9		)		
16.15.32 66	TX	292	Data	8199	9731	2		10		
16.15.32.68	RX	7	Dack	9731	8199	10		τu		
16:15:32.79	RX	13	Dist	9729	8214	Rea	son =	Abort		
16:15:32.84	TX		DisC	8214	9729	Rea	son =	Disc Co	mplete	
16:15:32.90	RX	13	DisI	9729	8214	Rea	son =	Abort	<u>-</u>	
16:15:32.95	TX	7	DisC	8214	9729	Rea	son =	Disc Co	mplete	
16:15:32.95	TX	448	Data	8199	9731	2		11	1	
16:15:32.97	RX	7	Dack	9731	8199	11				
16:15:32.98	RX	7	Dack	9731	8199	11				
16:15:32.98	TX	448	Data	8199	9731	2		12		
16:15:33.01	RX	7	Dack	9731	8199	12				
16:15:33.01	RX	7	Dack	9731	8199	12				
16:15:33.66	TX	442	Data	8199	9731	2		13		
16:15:33.68		7	Dack	9731	8199	13				
16:15:34.66		292	Data	8199	9731	2		14		
16:15:34.68		7	Dack	9731	8199	14				
16:15:34.69		7	Dack	9731	8199	14				
16:15:35.66		367	Data	8199	9731	2		15		
16:15:35.68			Dack	9731	8199	15		1.0		
16:15:36.66		292	Data	8199	9/31 0100	1 0		16		
16:15:36.68		202	Dack	9/31 0100	8199	12 12 2 13 2 14 14 2 15 2 16 2 2 17 2 18 2 19 19 2 2		1 7		
16:15:37.66		292	Data	8199	9/31 0100	17		17		
16:15:37.68 16:15:38.66		202	Dack	9/31	0199	1/		18		
16:15:38.68		292	Data	0199	9731 9100	ے 1 9		TO		
16:15:39.66		292	Data	9751 8199	9731	2		19		
16:15:39.69		252	Dack	9731	8199	19		1)		
16:15:39.70		7	Dack	9731	8199	19				
16:15:40.66		367	Data	8199	9731	2		20		
16:15:40.68		7	Dack	9731	8199	20		20		
16:15:40.69		7	Dack Dack	9731	8199	20				
16:15:41.66		367	Data	8199	8199 8199 9731 8199 9731	2		21		
16:15:41.68		7	Dack	9731	8199	21				
16:15:42.66	TX	272	Juala	0199	9731	2 22 23 23		22		
16:15:42.67	RX	7	Dack	9731	8199	22				
16:15:43.66		292	Data	8199	9731	2		23		
16:15:43.68	RX	7	Dack Dack	9731	8199	23				
16:15:43.69	RX	7	Dack	9731	8199	23				
16:15:44.66	TX	367	Data	8199	9731	2		24		
16:15:44.68	RX	7	Dack	9731	8199	24				
16:15:44.69	RX	7	Dack	9731	8199	24				
16:15:45.66	TX	367	Data	8199	9731	2		25		
16:15:45.67	RX		Dack	9731	8199	25				
$\begin{array}{c} 16:15:44.66\\ 16:15:44.68\\ 16:15:44.69\\ 16:15:45.66\\ 16:15:45.67\\ 16:15:46.66\\ 16:15:46.68\\ \end{array}$	TX	292	Data	8199	9731	2		26		
10:15:46.68	KX	'/	Juack	9731	8188	26				

# Β

## VAX P.S.I. Tracepoints

This appendix describes the tracepoints provided by VAX P.S.I. for DECnet/OSI for VMS. These tracepoints are (starting from the lowest protocol level):

LAPB LINK LLC2 SAP LINK X25L3 DTE X25L3 CIRCUIT X25GAP CIRCUIT

### LAPB LINK

### Format

"LAPB LINK link-name"

#### link-name

Specifies the name of the LAPB LINK entity to be traced.

### Description

This traces all data link PDUs transmitted and received by the specified LABP LINK entity. Table B-1 lists the events that are recognized at this tracepoint.

|--|

Trace Event	Description
RX	Receive
TX	Transmit
0020	Acknowledge Timer expired
0023	Retry Maximum reached
0024	Flush issued to line
0026	Line has come up
0027	Line has come down
0028	Line reset sent to device driver

#### Example

\$ TRACE START/LIVE "LAPB LINK dsv-0"/PROTOCOL=LAPB

	+	+	+<	F	'rame	>+
Time	Evnt	Data	Ad 1	P Type	Ν	N
hh mm ss cc		Size	1	F	R/S	R/S
	+	+	+<			>+
14:54:22.24	TX	15	С	I	1/1	
14:54:22.30	RX	2	R	RR		2/
14:54:23.25	RX	5	C	I		2/1
14:54:23.25	TX	2	R	RR	2/	
14:54:23.27	RX	16	C	I		2/2
14:54:23.27	TX	2	R	RR	3/	
14:54:23.28	RX	6	C	I		2/3
14:54:23.28	TX	2	R	RR	4/	
14:54:23.38	TX	5	C	I	4/2	
14:54:23.39	RX	2	R	RR		3/
14:54:23.67	TX	5	C	I	4/3	
14:54:23.68	RX	2	R	RR		4/
14:54:23.80	TX	16	C	I	4/4	
14:54:23.83	RX	2	R	RR		5/
14:54:23.85	RX	5	С	I		5/4
14:54:23.85	TX	2	R	RR	5/	
14:54:24.14	RX	8	C	I		5/5
14:54:24.14	TX	2	R	RR	6/	

### LLC2 SAP LINK

#### Format

"LLC2 SAP sap-name LINK link-name"

#### sap-name

Specifies the name of the SAP whose link is to be traced.

#### link-name

Specifies the name of the SAP LINK entity to be traced.

### Description

This traces all data-link PDUs transmitted and received by the LLC2 Module on the specified link. Table B-2 lists the events that are recognized at this tracepoint.

Table B–2 LLC2 SAP LINK Trace Events for VAX P.S.I.
---

Trace Event	Description
RX	Receive
TX	Transmit
0020	Acknowledge Timer expired
0021	Poll Timer expired
0022	Reject Timer expired
0023	Busy Timer expired
0025	Retry Maximum reached

### Example

\$ TRACE START/LIVE "LLC2 SAP LINK lan-0"/PROTOCOL=LLC2"

Time hh mm ss cc	+  Evnt 		Dst		СР	Frame Type	Header N R/S	N R/S
$\begin{array}{c}$	RX RX RX RX TX TX RX TX RX TX TX RX RX RX RX	22 4 15 18 7 7 10 55 7 7 7 9 9 18 8 7 7 7 7 9 9 18	+< 7E 7E 7E 7E 7E 7E 7E 7E 7E 7E 7E 7E 7E	7E 7E 7E 7E 7E 7E 7E 7E 7E 7E 7E 7E 7E 7	R R R R R R R R R R R R R R R R R R R	I RR I I I I I I I I I I I I I I	1/1 4/2 4/3 6/4 6/5 7/6 7/7	2/ 2/1 2/2 2/3 4/4 4/5 5/6 7/7 8/8
14:58:14.42 14:58:14.92	TX RX	7 4	7E 7E	7E 7E	R R	I RR	9/8	9/

### X25L3 DTE

### Format

"X25L3 DTE DTE-name"

#### DTE-name

Specifies the name of the X25 PROTOCOL DTE entity to be traced.

### Description

This traces all X25 packet-level PDUs transmitted and received by the X25 PROTOCOL Module on the specified DTE. Table B–3 lists the events that are recognized at this tracepoint.

Trace Event	Description	
RX	Receive	
TX	Transmit	
0020	Call Timer expired	
0021	Clear Timer Timer expired	
0022	Reset Timer expired	
0023	Restart Timer expired	
0024	Link has come up	
0025	Link has gone down	
0026	Interrupt Timer expired	
0027	Link has been reset	

Table B-3 X.25 DTE Trace Events for VAX P.S.I.

### Example

\$ TRACE START/LIVE "X25L3 DTE dte1"/PROTOCOL=L3

### X25L3 DTE

	+	+	+<	Pac	ket	>	+
Time hh mm ss cc		Data Size	Chn Q M	Туре	P R/S	P R/S	
14:56:07.30	+   TX	13	001	CALL		>	Called DTE 10210 Calling DTE 102 Data 01 00 00 00
$\begin{array}{c} 14:56:08.25\\ 14:56:08.27\\ 14:56:08.28\\ 14:56:08.36\\ 14:56:08.67\\ 14:56:08.80\\ 14:56:08.85\\ 14:56:09.14\\ 14:56:09.20\\ 14:56:09.23\\ 14:56:09.23\\ 14:56:09.25\\ 14:56:09.32\\ 14:56:09.34\\ 14:56:09.42\end{array}$	RX RX TX TX RX RX RX RX TX RX TX RX RX	14 4 3 3 14 3 6 51 3 3 3 5 3 15	001 001Q 001 001 001 001Q 001 001 001 00	CALLC DATA DATA RR DATA RR DATA RR DATA RR DATA RR DATA RR DATA RR	0/1 1/ 1/2 1/3 1/4	1/ 2/ 2/0 3/ 4/ 5/ 6/	

### X25L3 CIRCUIT

#### Format

"X25L3 CIRCUIT \*"

#### Description

This tracepoint traces all X25 packet level PDUs transmitted and received by the X25 Protocol Module. Tracing can be enabled for all circuits only. Table B-4 lists the events that are recognized at this tracepoint.

Table B-4 X.25L3 CIRCUIT Trace Events for VAX P.S.I.

Trace Event	Description
RX	Receive
TX	Transmit

#### Example

\$ TRACE START/LIVE "X25L3 CIRCUIT \*/PROTOCOL=L3

	+	+	+<	Pacl	ket	>+
Time	Evnt	Data	Chn Q	Туре	Ρ	P
hh mm ss cc		Size	M		R/S	R/S
	+	+	+<			>+
15:05:04.35	RX	3	001	CALLC		
15:05:04.37	RX	14	001Q	DATA	0/0	
15:05:04.38	RX	4	001	DATA	0/1	[
15:05:04.48	TX	3	001	RR		1/
15:05:04.76	TX	3	001	RR		2/
15:05:04.90	TX	14	001Q	DATA		2/0
15:05:04.94	RX	3	001	RR	1/	
15:05:05.19	RX	6	001	DATA	1/2	
15:05:05.22	TX	3	001	RR		3/
15:05:05.24	RX	51	001	DATA	1/3	[
15:05:05.25	RX	5	001	DATA	1/4	
15:05:05.33	TX	3	001	RR		4/
15:05:05.34	TX	3	001	RR		5/
15:05:05.39	RX	15	001	DATA	1/5	Í
15:05:05.42	TX	3	001	RR		6/

### **X25GAP CIRCUIT**

#### Format

"X25GAP CIRCUIT \*"

#### Description

This tracepoint traces all X25 GAP PDUs transmitted and received by the X25 Server and X25 Client Modules. Tracing can be enabled for all circuits only. Table B–5 lists the events that are recognized at this tracepoint.

Table B–5 X25GAP CIRCUIT Trace Events for VAX P.S.I.

Trace Event	Description
RX	Receive
TX	Transmit

#### Example

\$ TRACE START/LIVE "X25GAP CIRCUIT \*/PROTOCOL=GAP

	+	+	++		+
Time hh mm ss cc	Evnt	Data Size	Q M	Message Type	1
15:21:51.57	RX	25		CALL	Network CAMERON_S2 Called DTE 10210 Data 01 00 00 00 Network capabilities 04
15:21:52.72	TX	9		CALLC	Data size 128 Network capabilities 04
$\begin{array}{c} 15:21:52.77\\ 15:21:53.18\\ 15:21:53.34\\ 15:21:53.37\\ 15:21:53.40\\ 15:21:53.45\\ 15:21:53.61\\ 15:21:55.33\\ 15:21:55.33\\ 15:21:55.34\\ 15:21:55.34\\ 15:21:55.53\\ 15:21:55.54\\ 15:21:55.55\\ 15:21:55.55\\ 15:21:55.55\\ 15:21:55.55\\ \end{array}$	TX TX RX TX TX TX TX TX TX TX TX	13 5 13 5 4 14 14 3 21 31 21 31 31 31 3 3 9		DATA DATA DATA DATA DATA DATA DATA DATA	

С

## **VAX WAN Device Driver Tracepoints**

This appendix describes the tracepoints provided by VAX WAN device drivers for DECnet/OSI for VMS. These tracepoints are (starting with the lowest protocol level):

MODEM\_CONNECT LINE DDCMP LINK HDLC LINK LAPB LINK

### **MODEM\_CONNECT LINE**

#### Format

"MODEM\_CONNECT LINE line-name"

#### line-name

Specifies the name of the MODEM CONNECT LINE entity to be traced.

### Description

This traces DEC STD52 state changes and data PDU's transmitted on the specified Modem Connect line. Table C–1 lists the events that are recognized at this tracepoint.

Table C–1 MODEM\_CONNECT LINE Trace Events for VAX WAN Device Drivers

Trace Event	Description
RX	Receive
TX	Transmit
0020	DEC STD52 state change

#### Example

\$ TRACE START "MODEM\_CONNECT LINE \$QLIN-DSV-0-0"/LIVE

	+	+	+
Time hh mm ss cc		Data Size	Data
		DITE	
16 00 05 50	+	+	
16:23:35.50			
16:23:35.50	TX	6	05 06 C0 00 00 00
16:23:35.50	0020	0	D52 new state - HDPX_WAITCTS
16:23:35.60	0020	0	D52 new state - HDPX_TRANSMIT
16:23:35.60	0020	0	D52 new state - HDPX_TXLAST
16:23:35.60	0020	0	D52 new state - HDPX_DROPRTS
16:23:35.70	0020	0	D52 new state - HDPX_TX_HOLDOFF
16:23:35.70	0020	0	D52 new state - HDPX_IDLE
16:23:38.90	TX	6	05 06 C0 00 00 00
16:23:38.90	0020	0	D52 new state - HDPX_WAITCTS
16:23:39.00	0020	0	D52 new state - HDPX_TRANSMIT
16:23:39.00	0020	0	D52 new state - HDPX_TXLAST
16:23:39.00	0020	0	D52 new state - HDPX_DROPRTS
16:23:39.10	0020	0	D52 new state - HDPX_TX_HOLDOFF
16:23:39.10	0020	0	D52 new state - HDPX_IDLE
16:23:40.80	0020	0	D52 new state - HDPX_RECEIVE

### **DDCMP LINK**

#### Format

"DDCMP LINK link-name"

#### link-name

Specifies the name of the DDCMP LINK entity to be traced.

### Description

This traces all data link PDUs transmitted and received by the DDCMP module on the specified link. Table C–2 lists the events recognized at this tracepoint.

Table C-2 DDCMP LINK Trace Events for VAX WAN Device Drivers

Trace Events	Description
RX	Receive
ТХ	Transmit
0020	Flush sent to physical layer/device driver
0021	Flush DONE back by physical layer/device driver

### **DDCMP LINK**

### Example

\$ TRACE START "DDCMP LINK \$qlnk-dsv-0-0"/LIVE

+		++	<		DDO	CMP I	Frame	e	>+
Time	Evnt	Data	Typ						Count
hh mm ss cc		Size		~					(
+		++	<						>+
	RX	16	DAT		241			1	8
	TX	16	DAT	S	242	243		1	8
	TX	16	DAT	S	242	244		1	8
	TX	16	DAT	S	242	245		1	8
	RX	16	DAT	S	242	243		1	8
	TX	16	DAT	S	243	246		1	8
	RX	16	DAT	S	242	244		1	8
	RX	16	DAT	S	242	245		1	8
	RX	16	DAT	S	243	246		1	8
	TX	16	DAT	S	246	247		1	8
	RX	16	DAT	S	246	247		1	8
	TX	16	DAT	S	247	248		1	8
	TX	16	DAT	S	247	249		1 1	8
	TX RX	16 16	DAT DAT	S S	247 247	250 248		1	8
	ra TX	16	DAT	S	247	240 251		1	8
	RX	16	DAT	ы S	240 247	249		1	8
	RX	16	DAT	с S	247	249		1	8
	RX	16	DAT	S	248	251		1	8
	TX	16	DAT	S	251	252		1	8
	RX	16	DAT	S	251	252		1	8
	TX	16	DAT	S	252	253		1	8
	TX	16	DAT	S	252	254		1	8
	TX	16	DAT	S	252	255		1	8
09:28:31.17	RX	16	DAT	S	252	253		1	8
09:28:31.19	TX	16	DAT	S	253	0		1	8
09:28:31.19	RX	16	DAT	S	252	254		1	8
09:28:31.22	RX	16	DAT	S	252	255		1	8
09:28:31.24	RX	16	DAT	S	253	0		1	8
09:28:31.24	TX	16	DAT	S	0	1		1	8
09:28:31.28	RX	16	DAT	S	0	1		1	8
	TX	16	DAT	S	1	2		1	8
	TX	16	DAT	S	1	3		1	8
09:28:31.31	TX	16	DAT	S	1	4		1	8

### HDLC LINK

#### Format

"HDLC LINK link-name"

#### link-name

Specifies the name of the HDLC LINK entity to be traced.

#### Description

This traces HDLC frames on the specified link. The default analysis of this tracepoint will analyze the HDLC frame header. Table C–3 lists the events recognized at this tracepoint.

Table C–3 HDLC LINK Trace Events for VAX WAN Device Drivers

Trace Event	Description
RX	Receive
TX	Transmit

Note that if you specify the /FULL qualifier in the START or ANALYZE command, a full analysis of XID frames will be produced.

#### Example

\$ TRACE START "HDLC LINK Link1"/LIVE

		+	+	+	+	+<		Fra	me	>+
Time	Evnt	Data	Name	Function	Status	Ad	Ρ	Type	Ν	N
hh mm ss cc		Size		Code			F	71.	R/S	R/S
			 +	+	+	+<	-			>+
15:59:03.06	ΨV	2	dsv0					DISC		
						-	-			
15:59:03.06	RX	2	dsv0	00000005	00000001	R	F	RD		
15:59:20.27	RX	78	dsv0	00000005	00000001	gC	Ρ	XID		
15:59:20.27	TΧ	78	dsv0	00000205	00000001	R	F	XID		
15:59:20.29	RX	2	dsv0	00000005	00000001	С	Ρ	SABME		
15:59:20.29	TΧ	2	dsv0	00000205	00000001	R	F	UA		
15:59:20.46	TX	3	dsv0	00000205	00000001	С	Ρ	RR	0/	
15:59:20.46	RX	3	dsv0	00000005	00000001	С	Ρ	RR	0/	
15:59:20.46	ΤX	3	dsv0	00000205	00000001	R	F	RR		0/
15:59:20.46	RX	3	dsv0	00000005	00000001	R	F	RR		0/

### LAPB LINK

### Format

"LAPB LINK link-name"

#### link-name

Specifies the name of the LAPB LINK entity to be traced.

### Description

This traces all data link PDUs transmitted and received by the specified LAPB LINK entity. Table C–4 lists the events that are recognized at this tracepoint.

Table C-4 L	APB LINK Trace Events for VAX WAN Device Drivers
Trace Event	Description

Trace Event	Description	
RX	Receive	
TX	Transmit	
0020	Acknowledge Timer expired	
0023	Retry Maximum reached	
0024	Flush issued to line	
0026	Line has come up	
0027	Line has come down	
0028	Line reset sent to device driver	

#### Example

See the example for LAPB LINK in Appendix B.

D

## **DECnet/OSI for VMS Tracepoints**

This appendix describes the tracepoints provided by DECnet/OSI for VMS. These tracepoints are (starting from the lowest protocol level):

MOP CIRCUIT NSP PORT NSP GLOBAL OSI\_TRANSPORT PORT ROUTING CIRCUIT SESSION PORT

### MOP

### Format

"MOP CIRCUIT circuit-name"

#### circuit-name

Specifies the name of the MOP CIRCUIT entity to be traced.

#### Description

This traces all the PDUs passed between MOP and the datalink drivers over the specified circuit. Table D-1 lists the events that are recognized at this tracepoint.

Table D–1 MOP Trace Events for DECnet–VAX

Trace Event	Description
RX	Receive
ТХ	Transmit

Note that ANALYZE/FULL will interpret the message type and all parameters. The /BRIEF qualifier will interpret the message type but display the remainder of the messages as uninterpreted data.

### Example

#### \$ TRACE/ANALYZE/PROTOCOL=MOP/FULL CTF\$TRACE.DAT

#### produces the following output:

CTF V1.0-00 Page 1 Trace started on 6-FEB-1992 15:57:45.03 Analyzed on 6-FEB-1992 16:52:36.36 Trace File CTF\$TRACE.DAT;2 Output File CTF\$MOP\_CIRCUIT.DAT;1

11400 1110 01101								
Time Evnt	Data Size	MOP MsgType	Parameters					
15:57:45.03 Rx	11 25	RqProg	DevTyp=QNA Fmt=1 Prog=OpSys SoftID=None Proc=System BufSiz=1030 DevTyp=QNA Fmt=1 Prog=OpSys SoftID=TEST_IMAGE.SYS Proc=System BufSiz=					
15:58:04.47 Rx	25	RqProg	DevTyp=QNA Fmt=1 Prog=OpSys SoftID=TEST_IMAGE.SYS Proc=System BufSiz=					
15:58:04.47  Tx			LdNum=0 Addr=00000200 EF 03 EC 00 00 17 EF 30 E9 00 00 C1 AB 38 AB 34 57 C0 8F 00 02 00 00 57 CA					
			LdNum=1 Error=0					
15:58:04.49  'l'x	1010		LdNum=1 Addr=000005EC  Data=51 8F 50 00 13 57 B1 51 8F 00 02 12 4B DF EF FC 24 01 00 DD BC 04 DD					
			LdNum=2 Error=0 LdNum=2 Addr=000009D8 Data=EF 09 15 53 50 DE 40 62 51 10 20 D0 10 55 CB 8F FF 1F 00 00 A7 54 54					
			LdNum=3 Error=0					
15:58:04.51  Tx	1010		LdNum=3 Addr=00000DC4  Data=00 00 00 00 00 00 00 00 00 00 00 00 00					
		RqLoad	LdNum=4 Error=0 LdNum=4 Addr=000011B0 Data=41 53 54 44 52 49 56 45 52 2E 45 58 45 44 41 00 00 00 00 00 00 00 00 00					
			LdNum=5 Error=0					
I	I		LdNum=5 Addr=0000159C Data=FD D0 AC 10 CF E0 FD D0 AC 14 CF DE FD DE CF C6 FD 5C DB 38 CF AD F5					
			LdNum=6 Error=0 LdNum=6 Addr=00001988 Data=37 DE CF 36 F8 52 9A 82 50 C0 50 52 9A 62 50 D6 50 C1 50 05 56 BB 37					
		MemLoad	LdNum=7 Error=0 LdNum=7 Addr=00001D74 Data=00 00 00 00 00 00 00 00 00 00 00 00 00					
15:58:04.72 Tx	19	RqLoad ParLdXA	LdNum=8 Error=0 LdNum=8 Time=1992-02-06 15:58:04.72 +0000 End Xfer=00000200 LdNum=9 Error=0					

### **NSP Transport**

### Format

"NSP PORT port-name"

#### port-name

Specifies the name of the NSP port entity to be traced.

#### Description

This tracepoint captures receive data after the PDU from Routing has been analyzed to determine what port it belongs to. Transmit data is captured just before it is passed to Routing.

#### Format

"NSP GLOBAL globe-name"

#### globe-name

Specifies the wildcard "\*".

#### Description

This tracepoint captures receive data immediately after it is passed from Routing, before it is determined what port the PDU is associated with, and before any validation is performed. The data traced is not specific to any one port. Transmit data is captured just before it is passed to Routing. It to is specific to data at one port.

### Example

#### \$ TRACE/ANALYZE/PROTOCOL=NSPTP/FULL CTF\$TRACE.DAT

#### produces the following output:

	++	+	+<			NSF	Frame					>+
Time	Evnt	Data	Msg			Data	Other	Se	egnum	Drc		Flow
hh mm ss cc		Size	Type	Dest	Source	C Numb	Numb	D	Numb		Irc	Cnt1)
	++		+<								·	>+
15:48:01.90	Tx	13	LnkS	33035	202	1	1		2	1		Same
15:48:01.92	Tx	26	Data	33035	202	1		1	1			
15:48:01.97	Rx	7	Oack		33035		2					
15:48:01.99	Rx	44			33035	1		1	2			
15:48:01.99	Rx	20	Data		33035	1		-	3			
15:48:02.00	Tx	13		33035	202	2				1		Same
15:48:02.01	Tx	66		33035	202	2		1	2	-		Danie
15:48:02.02	Rx	7	Oack		33035	2	3	+	2			
15:48:02.03	Rx	24	1		33035	2			4			
15:48:02.03		1		33035	202	2		1	3			
15:48:02.04	Tx			33035	202	3		т	5			
	Tx					2			4	1		0.000
15:48:02.06	Tx	1	1	33035	202	4	1		4	T		Same
15:48:02.08	Tx	7		33035	202	4						
15:48:02.09	Rx_	7	Oack		33035		4		-			~
15:48:02.09	Tx	1		33035	202		1			1		Same
15:48:02.10	Tx	35		33035	202	4		1	4			
15:48:02.10	Rx	7	Oack		33035		5					
15:48:03.13	Rx	100	Data		33035	4		1	5			
15:48:03.13	Tx	13	LnkS	33035	202	5	1		6	1		Same
15:48:03.14	Rx	7	0ack	202	33035		6					
15:48:04.74	Rx	42	Data	202	33035	4		1	6			
15:48:04.75	Tx	13	LnkS	33035	202	6	1		7	1		Same
15:48:04.76	Rx	7	Oack	202	33035		7					
15:48:10.40	Tx	33	Data	33035	202	6		1	5			
15:48:12.16	Rx	42	Data	202	33035	5		1	7			
15:48:12.17	Tx	13	LnkS	33035	202	7	1		8	1		Same
15:48:12.18	Rx	7	Oack		33035		8					
15:48:15.36	Tx	34		33035	202	7		1	6			
15:48:15.51	Rx	1	Data		33035	6		1	8			
15:48:15.51	Rx	1	Data		33035	6		-	9			
15:48:15.53	Tx	13		33035	202	8				1		Same
15:48:15.54	Rx	7	Oack		33035	0	9		2	-		Danie
15:48:15.56	Tx	7		33035	202	9	-					
15:48:15.59	Tx Tx			33035	202	9	1		10	1		Same
15:48:15.60	Rx		Oack		33035		10		10	T		Salle
									2007	0		0.000
15:48:16.35	Tx	11	LnkS	510	132		782		2067	0		Same
15:48:16.36	Rx		Oack	132	510	~	2067	4	-			
15:48:21.59	Tx	16		33035	202	9		1	7			
15:48:21.59	Tx	21		33035	202	9		1	8			
15:48:22.97	Rx	42	Data		33035	8		1	10			
15:48:22.98	Tx	1	1	33035	202	10			11	1		Same
15:48:22.99	Rx		Oack		33035		11					
15:48:24.97	Tx	8	DisI	33035	202	Re	ason =	Ał	port			

### **OSI\_TRANSPORT PORT**

#### Format

"OSI\_TRANSPORT PORT name"

#### name

Specifies the name of the OSI TRANSPORT PORT entity to be traced.

### Description

This traces all PDUs transmitted and received by the OSI module at the specified port. Table D-2 lists the events that are recognized at this tracepoint.

Table D-2 OSI\_TRANSPORT PORT Trace Events for OSI Transport Software

Trace Event	Description
RX	Receive
TX	Transmit

#### Example

\$ TRACE ANAL CTF\$TRACE.DAT;7/PROT=OSI\_TRANSPORT/OUT=TRACE\_FULL.LIS/FU produces the following output: CTF V1.0-00 Page 1 Trace started on 15-NOV-1990 12:51:39.87 Analyzed on 15-NOV-1990 12:52:51.54 Trace File [TEST]CTF\$TRACE.DAT;7 Output File TRACE\_FULL.LIS;1 ----+<----+<-----+< -----Transport-Header-----Transport-Header-----Time |Evnt|Data Data hh mm ss cc | Size \_\_\_\_\_ -----> 12:51:39.87 Tx 75 Type: CC Li: 1D Credit: 04 Source Ref: 020E Destination Ref: 115F TC\_id : 020E Class 4, Extended, Flowcontrol Remote Nsap: 49004108002B079D7321 (01) Identification of Implementation : 03 44 45 43 06 58 31 2E 30 2E 33 (85) Acknowledge : 1 ms (C0) Tpdu Size : 2048 (C6) Additional Options : 03 12:51:39.88 Rx 55 Type: AK Li: 09 Yr-Tu-Nr: 00000000 Credit: 0003 Destination Ref: 020E TC\_id : 020E Class 4, Extended Remote Nsap: 49004108002B079D7321 12:51:39.88 Tx 65 Type: AK Li: 13 Yr-Tu-Nr: 00000000 Credit: 0004 Destination Ref: 115F TC\_id : 020E Class 4, Extended Remote Nsap: 49004108002B079D7321 (8C) Flow Control Confirmation : 00000000 0000 0003 12:51:39.90 Rx 79 Type: DT 03 00 00 00 01 00 00 00 0B 00 E8 03 00 00 C8 Li: 07 Nr: 0000000 00 Destination Ref: 020E TC\_id : 020E Class 4, Extended Remote Nsap: 49004108002B079D7321 EOT 12:51:39.91 Tx 89 07 F0 5F 11 80 00 00 00 03 00 Type: AK 00 00 01 00 00 Li: 09 Yr-Tu-Nr: 00000001 Credit: 0004 00 0B 00 E8 03 00 00 C8 00 00 00 05 00 00 00 01 00 00 00 Destination Ref: 115F TC\_id : 020E Class 4, Extended Remote Nsap: 49004108002B079D7321 12:51:40.12 Tx 52 Type: DR Li: 06 Source Ref: 020E Destination Ref: 115F TC\_id : 020E Class 4, Extended Remote Nsap: 49004108002B079D7321 Reason: 80 - Normal disconnect initiated by session

### **OSI\_TRANSPORT PORT**

12:51:40.13 |Rx | 51 | Type: DC Li: 05 Source Ref: 115F Destination Ref: 020E TC\_id : 020E Class 4, Extended Remote Nsap: 49004108002B079D7321

TRACE ANAL CTF\$TRACE.DAT;7/PROT=OSI\_TRANSPORT/OUT=TRACE\_FULL.LIS/FU

### **ROUTING CIRCUIT**

#### Format

"ROUTING CIRCUIT circuit-name"

#### circuit-name

Specifies the name of the ROUTING CIRCUIT entity to be traced.

#### Description

This traces all network-layer PDUs transmitted and received on the specified circuit. Note that it is not possible to trace circuits whose instance identifier is a Binary or Quoted Simplename. Table D–3 lists the events that are recognized at this tracepoint.

Table D–3 ROUTING CIRCUIT Trace Events for DECnet–VAX

Trace Event	Description
RX	Receive
TX	Transmit

Note that a full listing is always produced for this tracepoint, even if you specify the /BRIEF qualifier in the START or ANALYZE command.

### **ROUTING CIRCUIT**

### Example

#### \$ TRACE/START/PROTOCOL=ROUTING

#### produces the following output:

Time  Evnt		+ Routing Packet Header	Data
L6:38:19.75  Tx		Phase IV Type: Long Data, Padding: 1, Flags: IE Destination: 41.363, Source: 63.502 Congestion: No, Visit Count: 1	10 7C 61 D2 00 01
6:38:19.76 Rx	28		14 D2 00 7C 61 03
6:38:22.04  Tx	40	Phase IV Type: LAN ES Hello, Padding: 0, Flags: Source Node: 63.502, Hello Time: 30, DR: 00-00-00-00- Level: Endnode, Blocksize: 0598, Version: V2.2.0	08 AA AA AA AA AA
6:38:22.94 Rx	48	Phase IV Type: LAN IS Hello, Padding: 0, Flags: Source Node: 63.500, Hello Time: 10, Priority: 1 Level: Level 2, Blocksize: 0598, Version: V2.2.0 Nbr: AA-00-04-00-53-A4, Con: 1, Pri: 120 Nbr: AA-00-04-00-01-F8, Con: 1, Pri: 96 Nbr: AA-00-04-00-09-A4, Con: 1, Pri: 64	
6:38:23.15 Rx	24	Type: IS Hello Protocol ID: 82, Length: 18, Version: 01 Holding Time: 001E, Checksum: Good Source Address 490029AA00040023A600 Options:	
		Type: C6 (ES Timer) Len: 2 Value: 600	
6:38:25.93 Rx	24	Type: IS Hello Protocol ID: 82, Length: 18, Version: 01 Holding Time: 001E, Checksum: 0000 Source Address 49003FAA000400F4FD00 Options:	
		Type: C6 (ES Timer) Len: 2 Value: 600	
6:38:26.51 Rx	89	Type: DT Protocol ID: 81, Length: 28, Version: 01 Lifetime: 3F, Checksum: 0000, Flags: SP Destination Address 49003FAA000400F6FD21 Source Address 49003FAA000400F7FD21 Segment Length: 0059, Data Unit Id: 1904 Segment Offset: 0000, Total Length: 0059 Options: Type: C3 (QOS) Len: 1 Value: C0	30 E4 00 00 05 00
6:38:27.67 Rx	56	Null Internet NPDU LAN Address AA-00-04-00-F7-FD	30 E4 00 00 06 00
6:38:28.24  Tx	65	Type: ES Hello Protocol ID: 82, Length: 41, Version: 01 Holding Time: 001E, Checksum: 0000 Source Address 49003FAA000400F6FD20 49003FAA000400F6FD21 49003FAA000400F6FD41 49003FAA000400F6FD81 49003FAA000400FEFD20	

TRACE ANAL LAN0/OUT=LAN0/WID=100/TRUN

### **Session Control**

#### Format

"SESSION PORT port-name"

#### port-name

Specifies the name of the SESSION PORT entity to be traced.

### Description

This tracepoint shows the address towers used when establishing session connections, as well as the state transitions that the specified port undergoes. Table D-4 lists the event that is recognized by this tracepoint:

Table D-4 SESSION PORT Trace Events for DECnet-VAX

Trace Event	Description
MSG	Informational Mmessage

### Example

\$ TRACE/ANALYZE/PROTOCOL=SCL/FULL CTF\$TRACE.DAT

#### produces the following output:

CTF V1.0-00 Page 1 Trace started on 6-FEB-1992 15:39:12.04 Analyzed on 6-FEB-1992 15:53:06.67 Trace File [MILLBRANDT]CTF\$TRACE.DAT;1 Output File CTF\$SESSION\_PORT.DAT;1

IIace FILE [MILLBRAND] CIT; ITACE.DAI; I OUCPUT FILE CIT; DESSION_FOR.DAI; I								
Time Evnt	Data Size	DNA S	ession Analysis GLOBAL ROUTINE	Data				
15:39:12.04 Msg 15:39:12.05 Msg		Source Connect Tower { { DNA\$ProtId\$SessCtlV3 { DNA\$ProtId\$Nsp	P_CinACPcmp     , NULL}   , NULL}   , 49003FAA000400D8FD20}					
15:39:12.05 Msg	35	Destination Connect Towe { {0113,NULL}   { DNA\$ProtId\$SessCt1V3 { DNA\$ProtId\$Nsp { DNA\$ProtId\$RoutingV3	, 002A}					
15:39:12.05 Msg	8	Port State =>	COGTRN					
15:39:12.16 Msg	8	Port Event =>	T_CIcmp					
15:39:12.17 Msg	8	Port State =>	RUNNING					
15:39:25.14 Msg	8	Port Event =>	S_CNreq					
15:39:25.14 Msg	8	Port State =>	RUNNING					
15:39:25.18 Msg	8	Port Event =>	S_CDreq					
15:39:25.18 Msg	8	Port State =>	DISCONNECTING					
15:39:25.21 Msg	8	Port Event =>	T_CDcmp					
15:39:25.22 Msg	8	Port State =>	CLOSED					

TRACE ANA WORK3: [MILLBRANDT]CTF\$TRACE.DAT;1/OUT=CTF\$SESSION\_PORT.DAT

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