# HP TCP/IP Services for OpenVMS

# Management Command Reference

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This manual describes the commands used for configuring and managing the HP TCP/IP Services for OpenVMS product.

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The HP TCP/IP Services for OpenVMS documentation is available on CD-ROM.

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# Preface

The HP TCP/IP Services for OpenVMS product is the HP implementation of the TCP/IP networking protocol suite and internet services for HP OpenVMS Alpha systems.

TCP/IP Services provides a comprehensive suite of functions and applications that support industry-standard protocols for heterogeneous network communications and resource sharing.

This manual describes the TCP/IP Services management commands. Use it in conjunction with the *HP TCP/IP Services for OpenVMS Management* manual, which describes the management tasks.

Refer to the *HP TCP/IP Services for OpenVMS Installation and Configuration* manual for information about installing, configuring, and starting this product.

# Intended Audience

This manual is for experienced OpenVMS and UNIX® system managers and assumes a working knowledge of OpenVMS system management, TCP/IP networking, and TCP/IP terminology.

If you are not familiar with the TCP/IP Services product, please review the *Compaq TCP/IP Services for OpenVMS Concepts and Planning* manual before using this manual to configure and manage TCP/IP components.

# **Document Structure**

This manual contains the following chapters:

- Chapter 1 introduces the management control program.
- Chapter 2 provides command descriptions for each management command.

### **Related Documents**

Table 1 lists the documents available with this version of TCP/IP Services.

Manual	Contents
Compaq TCP/IP Services for OpenVMS Concepts and Planning	This manual provides conceptual information about TCP/IP networking on OpenVMS systems, including general planning issues to consider before configuring your system to use the TCP/IP Services software.
	This manual also describes the manuals in the TCP/IP Services documentation set and provides a glossary of terms and acronyms for the TCP/IP Services software product.
HP TCP/IP Services for OpenVMS Release Notes	The release notes provide version-specific information that supersedes the information in the documentation set. The features, restrictions, and corrections in this version of the software are described in the release notes. Always read the release notes before installing the software.
HP TCP/IP Services for OpenVMS Installation and Configuration	This manual explains how to install and configure the TCP/IP Services product.
HP TCP/IP Services for OpenVMS User's Guide	This manual describes how to use the applications available with TCP/IP Services such as remote file operations, email, TELNET, TN3270, and network printing.
HP TCP/IP Services for OpenVMS Management	This manual describes how to configure and manage the TCP/IP Services product.
HP TCP/IP Services for OpenVMS Management Command Reference	This manual describes the TCP/IP Services management commands.
HP TCP/IP Services for OpenVMS Management Command Quick Reference Card	This reference card lists the TCP/IP management commands by component and describes the purpose of each command.
HP TCP/IP Services for OpenVMS UNIX Command Equivalents Reference Card	This reference card contains information about commonly performed network management tasks and their corresponding TCP/IP management and Tru64 UNIX command formats.
Compaq TCP/IP Services for OpenVMS ONC RPC Programming	This manual presents an overview of high-level programming using open network computing remote procedure calls (ONC RPCs). This manual also describes the RPC programming interface and how to use the RPCGEN protocol compiler to creat applications.
Compaq TCP/IP Services for OpenVMS Sockets API and System Services Programming	This manual describes how to use the Sockets API and OpenVMS system services to develop network applications.
Compaq TCP/IP Services for OpenVMS SNMP Programming and Reference	This manual describes the Simple Network Management Protoco (SNMP) and the SNMP application programming interface (eSNMP). It describes the subagents provided with TCP/IP Services, utilities provided for managing subagents, and how to build your own subagents.
	(continued on next page

Table 1 TCP/IP Services Documentation

Manual	Contents
HP TCP/IP Services for OpenVMS Tuning and Troubleshooting	This manual provides information about how to isolate the causes of network problems and how to tune the TCP/IP Services software for the best performance.
HP TCP/IP Services for OpenVMS Guide to IPv6	This manual describes the IPv6 environment, the roles of systems in this environment, the types and function of the different IPv6 addresses, and how to configure TCP/IP Services to access the IPv6 network.
HP TCP/IP Services for OpenVMS Guide to SSH	This manual describes the way Secure Shell (SSH) is implemented on TCP/IP Services. It describes how to configure, manage, and use the optional services that are protected by secure shell security.

Table 1 (Cont.)	TCP/IP Services	Documentation
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For additional information about HP OpenVMS products and services, visit the following World Wide Web address:

http://www.hp.com/go/openvms

For a comprehensive overview of the TCP/IP protocol suite, refer to the book *Internetworking with TCP/IP: Principles, Protocols, and Architecture*, by Douglas Comer.

# **Reader's Comments**

HP welcomes your comments on this manual. Please send comments to either of the following addresses:

Internet	openvmsdoc@hp.com
Postal Mail	Hewlett-Packard Company OSSG Documentation Group, ZKO3-4/U08 110 Spit Brook Rd. Nashua, NH 03062-2698

# How to Order Additional Documentation

For information about how to order additional documentation, visit the following World Wide Web address:

http://www.hp.com/go/openvms/doc/order

# Conventions

IP addresses in this manual are fictitious. The following conventions may be used in this manual.

Ctrl/x	A sequence such as Ctrl/ <i>x</i> indicates that you must hold down the key labeled Ctrl while you press another key or a pointing device button.
PF1 x	A sequence such as PF1 $x$ indicates that you must first press and release the key labeled PF1 and then press and release another key or a pointing device button.

Return	In examples, a key name enclosed in a box indicates that you press a key on the keyboard. (In text, a key name is not enclosed in a box.)
	In the HTML version of this document, this convention appears as brackets, rather than a box.
	A horizontal ellipsis in examples indicates one of the following possibilities:
	• Additional optional arguments in a statement have been omitted.
	• The preceding item or items can be repeated one or more times.
	• Additional parameters, values, or other information can be entered.
: :	A vertical ellipsis indicates the omission of items from a code example or command format; the items are omitted because they are not important to the topic being discussed.
()	In command format descriptions, parentheses indicate that you must enclose choices in parentheses if you specify more than one.
[]	In command format descriptions, brackets indicate optional choices. You can choose one or more items or no items. Do not type the brackets on the command line. However, you must include the brackets in the syntax for OpenVMS directory specifications and for a substring specification in an assignment statement.
	In command format descriptions, vertical bars separate choices within brackets or braces. Within brackets, the choices are optional; within braces, at least one choice is required. Do not type the vertical bars on the command line.
{ }	In command format descriptions, braces indicate required choices; you must choose at least one of the items listed. Do not type the braces on the command line.
bold type	Bold type represents the introduction of a new term. It also represents the name of an argument, an attribute, or a reason.
italic type	Italic type indicates important information, complete titles of manuals, or variables. Variables include information that varies in system output (Internal error <i>number</i> ), in command lines (/PRODUCER= <i>name</i> ), and in command parameters in text (where <i>dd</i> represents the predefined code for the device type).
Example	This typeface indicates code examples, command examples, and interactive screen displays. In text, this type also identifies URLs, UNIX commands and pathnames, PC-based commands and folders, and certain elements of the C programming language.
UPPERCASE TYPE	Uppercase type indicates a command, the name of a routine, the name of a file, or the abbreviation for a system privilege.
-	A hyphen at the end of a command format description, command line, or code line indicates that the command or statement continues on the following line.
numbers	All numbers in text are assumed to be decimal unless otherwise noted. Nondecimal radixes—binary, octal, or hexadecimal—are explicitly indicated.

1

# Using TCP/IP Services Management Commands

The TCP/IP Services product provides a management command interface you use to configure and manage the software. These commands let you perform the following tasks:

- Configure and reconfigure components
- Modify parameters of components
- Configure customer-developed services
- Enable and disable running components
- Monitor the running software

# **1.1 Entering Commands**

To start the management control program, type TCPIP at the DCL prompt. For example:

\$ TCPIP TCPIP>

At the TCPIP> prompt, you can enter commands described in this manual or display online help. Type EXIT to exit the management control program, or press Ctrl/C to abort a command.

Help is also available at the DCL prompt by typing HELP TCPIP\_SERVICES.

\$ HELP TCPIP\_SERVICES

\_\_\_\_\_ Note \_\_\_\_\_

The word **command** refers to commands for the TCP/IP Services software. DCL commands and UNIX commands are explicitly identified.

Table 1–1 provides guidelines for using management control program commands.

# Using TCP/IP Services Management Commands 1.1 Entering Commands

Element	Guideline		
Address formats	Some commands require that you specify one of the following kinds of addresses:		
	• IP		
	• Ethernet		
	• FDDI		
	Token Ring		
	• Hardware		
	Be sure to use the appropriate format. The following examples illustrate an IP address, an Ethernet address, and a hardware address, respectively.		
	TCPIP> SET HOST CROW /ADDRESS=1.2.3.4		
	TCPIP> SET ARP AA-BB-04-05-06-07 CONDOR		
	TCPIP> SET BOOTP MACAW /HARDWARE=ADDRESS=08-dd-ff-2a-23-		
Default	Refers to the command's behavior if optional qualifiers are omitted.		
File and directory names	When you specify OpenVMS files, follow all OpenVMS file specification rules. Likewise, when you specify UNIX files, follow all UNIX file specification rules.		
Service names	To specify a lowercase or mixed-case service name, enclose it in quotation marks. Service names are limited to 16 characters. Use only the following characters in a service name:		
	• Uppercase and lowercase alphabetic characters		
	Numerals		
	• Dollar sign (\$)		
	• Underscore (_)		
	Do not define a service name equivalent to one of the TCP/IP Services for OpenVMS components (for example, do not define a service name BIND or TCPIP\$BIND). In addition, the service name CUSTOMER_SERVICE is reserved by HP.		
Host names and IP addresses	To specify a host or network name on a command line, you can enter either the host's name or the host's IP address.		
Keywords	You can abbreviate commands to the fewest number of characters, usually four, that identify the command. The following command lines, for example, have identical meanings:		
	TCPIP> SH SE NFS/FU/PER		
	TCPIP> SHOW SERVICE NFS /FULL /PERMANENT		
	Command examples shown in this manual are expressed using full command and qualifier names for clarity.		
	(continued on next page)		

Table 1–1	Management	Command	Guidelines
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Element	Guideline			
Multiple values	To specify multiple host names, addresses, or options for parameters and qualifiers, be sure to separate elements with commas and enclose the entire list in parentheses. Wildcards are valid unless otherwise stated. A space between multiple elements is optional unless otherwise stated. For example, the following qualifiers are the same:			
	<pre>/qualifier=(option_a:value1,option_b:value2,value3)</pre>			
	<pre>/qualifier=(option_a=value1),(option_b=value2,value3)</pre>			
	Wildcards are valid unless otherwise stated. A space between multiple elements is optional unless otherwise stated.			
Numeric values	Unless otherwise stated, all numeric values are decimal. Values are indicated by either a preceding equals sign (=) or a colon (:). For example:			
	<pre>TCPIP&gt; SET NAME_SERVICE /SERVER:(SORA, JACANA, PARROT)TCPIP&gt; /ACCEPT:(HOSTS:JACANA, JAY, JUNCO, 999.20.40.3)</pre>			
	(continued on next page)			

Table 1–1 (Cont.) Management Command Guidelines

# Using TCP/IP Services Management Commands 1.1 Entering Commands

Element	Guideline		
Quotation marks	In command lines, enclose the following in quotation marks:		
	• Lowercase and mixed-case names to be stored in a database with the exact case preserved		
	• Directory and file specifications containing a slash (/)		
	Uppercase options specified with UNIX commands		
	Consider these examples:		
	1. To specify a path, enclose it in quotation marks:		
	TCPIP> MAP "/usr/songbirds/canary" CANARY\$DUA2:		
	2. To specify host names using lowercase letters when you create a proxy entry in the database:		
	<pre>TCPIP&gt; ADD PROXY COUSINS /GID=10 /UID=40 - _TCPIP&gt; /HOST=("raven","crow","rook","daw")</pre>		
	Note the use of the DCL command-line continuation character ( - ) that allows you to continue a long command on the next line.		
	3. To specify a lowercase host name when adding the host to the hosts database, use these commands:		
	TCPIP> SET HOST "eaglet" /ADDRESS = 128.33.22.1 TCPIP> SHOW HOST EAGLET		
	Note that DCL interprets all input as uppercase unless you enclose it in quotation marks. Therefore, you must use quotation marks to enter the host name in lowercase in the hosts database. To display information about a host, you can enter either uppercase or lowercase characters.		
	4. When entering a lowercase or mixed-case service name in a command, enclose it in quotations marks. For example:		
	TCPIP> SET SERVICE "hello"		
	5. When entering an option in uppercase in a UNIX command, enclose the option in quotation marks. For example:		
	TCPIP> sysconfig "-Q" inet		
	(continued on next page)		

Table 1–1 (Cont.) Management Command Guidelines

Element	Guideline				
UNIX commands	Follow UNIX syntax and case rules when entering UNIX commands at the DCL and TCPIP> prompts. For example, enter the ifconfig command in lowercase letters:				
	TCPIP> ifconfig options				
	When entering UNIX commands at the DCL or TCPIP> prompt, enclose uppercase options in quotation marks. For example:				
	<pre>\$ TCPIP&gt; sysconfig "-Q" inet</pre>				
	You can abbreviate commands, as shown in the following example. The abbreviation must be unique through the first four characters.				
	TCPIP> ifco options				
	If the abbreviation entered is not unique, an error message will advise you to supply more characters. In the following example, the SYSCONFIG command cannot be abbreviated because of the SYSCONFIGDB command.				
	TCPIP> sysc -q %CLI-W-ABVERB, ambiguous command verb - supply more characters				
Wildcards	If you specify a wildcard (an asterisk [*]) on a command line, you are asked for confirmation before the command executes. For example:				
	TCPIP> REMOVE PROXY *				
	VMS User_name Type User_ID Group_ID Host_name				
	GRACKLE N 269 48 MAPLE Remove? [N]:				
	To change this default behavior (so that you are not asked to confirm), use the /NOCONFIRM qualifier with the command.				

Table 1–1 (Cont.) Management Command Guidelines

#### 1.1.1 Setting Configuration Parameters

Some commands allow you to enter information in the database; others modify only the run-time parameters. Table 1-2 shows the SET commands that affect one or the other.

# Using TCP/IP Services Management Commands 1.1 Entering Commands

Modify Permanent Database Files	Modify Dynamic Memory		
SET BOOTP	SET ARP		
SET CONFIGURATION	SET COMMUNICATION		
SET HOST	SET INTERFACE		
SET MX_RECORDS	SET NAME_SERVICE		
SET NETWORK	SET NFS_SERVER		
SET CONTAINER	SET PROTOCOL		
SET ROUTE	SET ROUTE		
SET SERVICE			

Table 1–2 SET Commands

Note that the SET ROUTE command affects both the permanent and dynamic routing databases.

#### 1.1.2 Modifying the Configuration Database

Unlike the other databases, which have similar objects, the configuration database holds diverse initialization information for various TCP/IP Services components.

The following commands modify the configuration database:

- SET CONFIGURATION BIND
- SET CONFIGURATION COMMUNICATION
- SET CONFIGURATION ENABLE SERVICE
- SET CONFIGURATION INTERFACE
- SET CONFIGURATION NAME\_SERVICE
- SET CONFIGURATION PROTOCOL
- SET CONFIGURATION SMTP
- SET CONFIGURATION SNMP
- SET CONFIGURATION START ROUTING
- SET CONFIGURATION TIME

#### 1.1.3 Creating and Deleting Files

The CREATE commands create the following kinds of files:

• Database files

HP strongly recommends that you use the TCP/IP Services configuration procedure (TCPIP\$CONFIG) instead of manually creating databases. Refer to the *HP TCP/IP Services for OpenVMS Installation and Configuration* guide for instructions.

Use the following commands to create database files:

- CREATE BOOTP
- CREATE CONFIGURATION
- CREATE EXPORT
- CREATE HOST

- CREATE NETWORK
- CREATE PROXY
- CREATE ROUTE
- UNIX container directories

These directories are used by the NFS server software. Use the following commands to create and delete container directories and files:

- CREATE CONTAINER
- DELETE CONTAINER
- CREATE DIRECTORY
- REMOVE DIRECTORY
- REMOVE FILE

#### 1.1.4 Adding and Deleting Records

To add and delete records from the TCP/IP Services databases, use the CONVERT, ADD, and REMOVE management commands.

Use the following commands to add records to and delete records from the proxy and export databases:

- ADD EXPORT
- REMOVE EXPORT
- ADD PROXY
- REMOVE PROXY

You cannot modify information that you enter into databases. Instead, delete the record with the REMOVE command and then issue a new ADD command.

TCP/IP Services provides the following kinds of CONVERT management commands:

• CONVERT/CONFIGURATION BIND

Converts BIND configuration information to BIND Version 8.1 format.

• CONVERT/VMS

Populates an existing database with entries from a UNIX database file.

• CONVERT/UNIX

Reads a TCP/IP Services database and converts the information to a UNIX-formatted (sequential) database file. For example, CONVERT/UNIX HOST reads the hosts database and converts the records into a UNIX-formatted /etc/hosts file.

#### 1.1.5 Starting and Stopping Software

You can start and stop software components interactively by using the following commands:

- START MAIL
- START ROUTING
- STOP ROUTING

# Using TCP/IP Services Management Commands 1.1 Entering Commands

For example:

TCPIP> START ROUTING /SUPPLY

For the server components that are started by the auxiliary server upon an incoming client request, the ENABLE SERVICE command tells the the auxiliary server to listen for requests and act upon them.

The DISABLE SERVICE command tells the auxiliary server to stop listening for incoming requests.

Use the following commands to set components to start when TCP/IP Services starts. The permanent configuration is stored in the configuration database.

- SET CONFIGURATION ENABLE SERVICE
- SET CONFIGURATION ENABLE NOSERVICE
- SET CONFIGURATION START ROUTING
- SET CONFIGURATION START NOROUTING

#### 1.1.6 Validating Data Integrity

Use the following commands to verify the integrity of TCP/IP Services files:

- ANALYZE CONTAINER
- ANALYZE MAIL
- ANALYZE SERVICE

#### 1.1.7 Managing NFS

The NFS server requires the following management commands:

- MAP
- SET CONFIGURATION MAP
- SHOW MAP
- SHOW CONFIGURATION MAP
- UNMAP
- SET CONFIGURATION NOMAP
- SET NFS\_SERVER
- SHOW NFS\_SERVER
- CREATE EXPORT
- ADD EXPORT
- REMOVE EXPORT
- SET EXPORT
- SHOW EXPORT
- CREATE PROXY
- CONVERT/VMS PROXY
- ADD PROXY
- REMOVE PROXY

• SHOW PROXY

### 1.1.8 Using NFS

The TCP/IP Services software includes commands for using NFS. Use the following commands to view container file systems and to copy files to and from them:

- CREATE DIRECTORY
- DIRECTORY
- REMOVE DIRECTORY
- REMOVE FILE
- CREATE CONTAINER
- DELETE CONTAINER
- EXPORT
- IMPORT

For using the NFS client (working with files that reside on remote hosts), TCP/IP Services software provides the following commands:

- MOUNT
- SHOW MOUNT
- DISMOUNT

#### 1.1.9 Displaying Information

The SHOW and LIST commands display configuration, status, and performance information.

# **1.2 UNIX Management Commands**

You can use UNIX management commands to manage the TCP/IP Services software. Section 1.2.1 lists the supported UNIX management commands, and Section 1.2.2 gives a few tips about using UNIX management commands and provides sources for more information.

#### 1.2.1 Supported UNIX Management Commands

Table 1–3 describes the supported UNIX commands.

Command	Description
arp	Controls and displays ARP tables for the specified host.
ifconfig	Configures or displays network interface parameters, redefines an address for a particular interface, or sets options such as an alias list, broadcast address, or access filter.
netstat	Displays network statistics of sockets, data link counters, specified protocols or aliases, network interfaces, and a host's routing table.

Table 1–3 UNIX Management Commands

(continued on next page)

Command	Description				
nfsstat	Displays statistical information about the network file system (NFS) and remote procedure call (RPC) interfaces in the kernel. It can also be used to reinitialize this information.				
ripquery	Requests all routes known by a RIP gateway by sending a RIP request or a POLL command.				
route	Allows you to manipulate the routing table manually. Normally, a system routing table management component, such as GATED or ROUTED, will tend to this task.				
sysconfig	Manages and displays network attributes in the kernel subsystem configuration.				
sysconfigdb	Manages and displays network attributes in the subsystem configuration table (TCPIP\$ETC:SYSCONFIGTAB.DAT).				
traceroute	Displays the route that packets take to a network host.				
whois	Displays user, host, and organization names in the Network Information Center (NIC) database.				

#### Table 1–3 (Cont.) UNIX Management Commands

#### 1.2.2 Using UNIX Management Commands

To use UNIX management commands at the DCL prompt, execute the command procedure SYS\$MANAGER:TCPIP\$DEFINE\_COMMANDS.COM. For example:

\$ @SYS\$MANAGER:TCPIP\$DEFINE COMMANDS.COM

This command procedure defines process-specific commands that enable you to enter UNIX commands from the DCL prompt. Note that execution of a UNIX command in a DCL command procedure does not return an error in \$STATUS, so you cannot test for the failure of a UNIX command in a DCL command procedure.

The following command shows how to obtain information about an interface configured on your host. Note the use of quotation marks to preserve the case of the command option. You must enclose uppercase options in quotation marks when entering UNIX commands.

\$ ifconfig "WF0"

The following is displayed:

```
WF0: flags=c43<UP,BROADCAST,RUNNING,MULTICAST,SIMPLEX>
    rxmt 1000, reach time 30000, dad tries 1, MT 4352, hops 64, token len 64
    inet 16.20.208.100 netmask ffff0000 broadcast 16.20.255.255 ipmtu 4470
    inet6 fe80::200:f8ff:fe66:2e35
```

For more information about UNIX command options and flags, refer to the *HP TCP/IP Services for OpenVMS Tuning and Troubleshooting* manual, or enter HELP *unix\_command* at the TCPIP> prompt. For example, to display information about the netstat command, enter:

TCPIP> HELP NETSTAT

# 2 Command Descriptions

This chapter describes the TCP/IP Services management commands in alphabetical order.

For information about how to enter commands, see Chapter 1.

# ADD EXPORT

Adds an export entry, in the form of a UNIX path name, to the export database for a Network File System (NFS) file system. The path name is a name that is mapped to one of the following:

- An OpenVMS disk
- A subdirectory on an OpenVMS disk
- A UNIX container file system

**Related commands:** MAP, REMOVE EXPORT, SET CONFIGURATION MAP, SHOW EXPORT, SHOW HOST

Applies to: NFS server

#### Format

ADD EXPORT "/path/name" /HOST=host [ /OPTIONS= [NO]DATA\_CONVERSION [NO]NAME\_CONVERSION [NO]PURGE\_VERSIONS [NO]TYPELESS\_DIRECTORIES ]

#### **Restrictions and Tips**

This command requires read and write access to the export database. The following restrictions and instructions apply:

- Do not use wildcards within a UNIX directory specification.
- For each host, define both its host name and any alias names.
- For each entry, use uppercase and lowercase consistently.
- If you remove an export entry and replace the entry using different options; each client must dismount and remount for the new options to take effect.

#### **Parameters**

#### "/path/name"

Required.

File system to add to the export database.

Separate directory and subdirectory names with slashes.

### Qualifiers

#### /HOST=host

Required.

The NFS client host or hosts that will have access to the specified NFS file system.

You can use a wildcard to allow access to all hosts.

# /OPTIONS= { [NO]DATA\_CONVERSION | [NO]NAME\_CONVERSION | [NO]PURGE\_VERSIONS | [NO]TYPELESS\_DIRECTORIES } Optional.

\_ Note \_

For clients operating in OpenVMS to OpenVMS mode, the server ignores the options in the export record and uses the settings required for OpenVMS to OpenVMS mode.

Options for the specified directory:

- DATA\_CONVERSION, NODATA\_CONVERSION
  - DATA\_CONVERSION (default)

Converts the following kinds of sequential files:

- \* Variable
- \* Variable with fixed-length control (VFC)
- \* Fixed-record formats

Converts sequential files according to the rules applied by the following record attributes:

- \* Carriage return/carriage control (CR)
- \* Fortran carriage control (FTN)
- \* Print file-format control (PRN)

Stream formats are returned unconverted.

The data in files with nonstream records cannot be written back to the file.

NODATA\_CONVERSION

File data is considered raw and is returned without conversion. Nonstream records are returned with their record control information mixed with the record data. Files can be rewritten randomly.

- NAME\_CONVERSION, NONAME\_CONVERSION
  - NAME\_CONVERSION

A non-OpenVMS client can create files with mixed-case names and names containing characters that are invalid for OpenVMS file names. The server converts such names to valid OpenVMS file names, and reverses the conversion when displaying the file names to a non-OpenVMS client.

- NONAME\_CONVERSION (default)

Clients can only create files with valid OpenVMS names. The server performs case-insensitive lookups and displays directories in lowercase.

#### PURGE\_VERSIONS, NOPURGE\_VERSIONS

Default: NOPURGE\_VERSIONS

Deletes multiple versions of files. (The NFS CREATE and RENAME calls can create multiple versions. The NFS READDIR call can sense multiple versions.)

- TYPELESS\_DIRECTORIES, NOTYPELESS\_DIRECTORIES
  - TYPELESS\_DIRECTORIES

Removes .dir.1 from the name of directories. A naming conflict could arise if, for example, two files exist in the parent directory:

DOVE.;1 (regular file) DOVE.DIR;1 (directory file)

The name is returned as dove., rather than dove, if a file and a conflicting directory exist.

- NOTYPELESS\_DIRECTORIES (default)

Returns names as file.ext and file.dir.

#### Examples

1. TCPIP> ADD EXPORT "/gold/finch" /HOST=GOLD

Adds the name of UNIX directory /gold/finch to the export database and gives NFS client users on the remote host gold access to this directory.

2. TCPIP> ADD EXPORT "/gold/finch" /HOST=(PURPLE,FINCH)

Adds the directory /gold/finch to the export database and gives NFS client users on multiple remote hosts (PURPLE and FINCH) access to this directory.

# **ADD PROXY**

Adds entries to the proxy database that give remote users an OpenVMS identity (account name). Applies to the NFS server, NFS client, PC-NFS, RSH, LPR/LPD, and customer-developed services.

The proxy database contains communication proxies and NFS proxies:

- Communication proxy
  - Provides an identity for users of RSH, RLOGIN, REXEC, RMT/RCD, LPR/LPD, and customer-written services, if these services are marked with SET SERVICE /FLAGS=APPLICATION\_PROXY.

\_\_ Note \_\_

The ROOT account does not require a communication proxy in the proxy database. The /FLAGS=APPLICATION\_PROXY flag, therefore, is not relevant when you are setting up a communication proxy for a UNIX root account.

- Required qualifiers: /HOST, /REMOTE\_USER.
- NFS proxy
  - Provides an identity for users of NFS client, NFS server, PC-NFS. No two proxies can have the same UID and host combination.
  - Required qualifiers: /HOST, /GID, /UID.

You can combine NFS and communication proxies in one record.

**Related commands:** SHOW HOST, DCL command AUTHORIZE, CONVERT/VMS PROXY, REMOVE PROXY, SHOW PROXY

#### **Format for Communication Proxies**

ADD PROXY user { /HOST=host I /REMOTE\_USER=user } [ /PERMANENT ]

#### Format for NFS Proxies

ADD PROXY user { /GID=n | /HOST=host | /UID=n } [ /NFS=options ] [ /PERMANENT ]

#### **Restrictions and Tips**

Requires read and write access to the proxy database and one of the following privileges:

- SYSPRV
- SYSLCK
- OPER

For each host, define both its host name and alias names.

For each entry, use uppercase and lowercase consistently.

#### **Parameters**

# user

Required.

Local OpenVMS identity for the user of: NFS server, NFS client, PC-NFS, remote shell, or LPR/LPD.

# Qualifiers

#### /GID=n

Required for an NFS proxy.

Group identifier (GID) for an NFS user.

Wildcards not allowed.

#### /HOST=host

Required.

Host name on which the NFS user is working.

- The host must be seen on the SHOW HOST/LOCAL display. It is important to use the SHOW HOST command to verify that the host is known to TCP/IP Services because ADD PROXY does not do this check.
- A wildcard is allowed.
- HP recommends that you define both the host name and any alias names.

#### /NFS=[ INCOMING | OUTGOING ]

Optional. Default: /NFS=(INCOMING,OUTGOING).

Creates an NFS proxy for local clients, remote clients, or PC-NFS clients. Specify one of the following:

- /NFS=OUTGOING Proxy to use NFS client
- /NFS=INCOMING Proxy to use NFS server
- /NFS=(OUTGOING,INCOMING) Proxy to use both NFS server and NFS client

#### /PERMANENT

Optional. Default: Both permanent and volatile databases.

Adds the entry only to the permanent proxy database.

- Communication proxy
  - If REMOTE\_USER is not active, changes are made to the permanent database.
  - If REMOTE\_user is active, changes to the permanent database take effect after you restart RSH, RLOGIN, or LPD.

#### /REMOTE\_USER=user

Required for a communication proxy. Not valid on NFS proxy.

Specifies the remote client's user name.

A wildcard is allowed.

#### /UID=n

Required for an NFS proxy.

Specifies the user identifier (UID) for an NFS user.

Wildcards are not allowed.

#### **Examples**

1. TCPIP> ADD PROXY HAWAIIAN GOOSE /NFS=(OUTGOING,INCOMING) - TCPIP> /GID=10 /UID=444 7HOST="nene"

Creates a proxy called HAWAIIAN\_GOOSE, authorizing use of both the NFS client and the NFS server to and from host nene.

 TCPIP> ADD PROXY COUSINS /GID=10 /UID=40 /NFS=OUTGOING -\_TCPIP> /HOST=("grackle","blackbird")

Enters an NFS proxy called COUSINS for a local NFS client user named COUSINS. This user can access remote files from NFS servers grackle and blackbird.

 TCPIP> ADD PROXY REMOTE UGLY DUCKLING -TCPIP> /REMOTE\_USER="cygnet" /HOST="babyswan"

Adds to the proxy database communication proxy REMOTE\_UGLY\_DUCKLING for remote user cygnet at host babyswan.

# **ANALYZE CONTAINER**

Verifies the integrity of a UNIX container file, including the following checks:

- Superblock validation
- Inode validation
- Directory validation
- Internal allocation validation
- Directory hierarchy validation

Reports, and optionally corrects, problems within the structure of the container directory. Applies to the NFS server.

Related commands: DIRECTORY, MAP, UNMAP

#### Format

ANALYZE CONTAINER *device:path.name* [ /[NO]CONFIRM ] [ /[NO]REPAIR ]

# **Restrictions and Tips**

- Before you enter the ANALYZE CONTAINER command, you must map the OpenVMS volume on which the container directory resides, using the MAP command.
- Before you enter the ANALYZE CONTAINER command, unmap the container file system to prevent users from attempting to access to it while you analyze it.
- This command requires the BYPASS privilege.

#### **Parameters**

#### device:path.name

Required.

Device and container directory to analyze.

#### Qualifiers

/CONFIRM /NOCONFIRM Optional. Default: /NOCONFIRM.

Use only with the /REPAIR qualifier.

When the software encounters a problem with the services database, it displays a description and solution and then requests confirmation before making each correction. For example: %TCPIP-E-ANA SUP\_BADIICGSIZE, Problem: Bad initial inode cell group size:bad\_value Solution: Will be replaced by default size: good\_value CONFIRM [Y/N/G]:

Respond to the CONFIRM: prompt by entering one of the following:

- Y to repair the problem
- N to ignore the problem
- G to change to NO CONFIRMATION mode

#### /REPAIR /NOREPAIR

Optional. Default: /NOREPAIR.

Any errors will be repaired.

# **Examples**

1. TCPIP> UNMAP "/wren20" TCPIP> ANALYZE CONTAINER DUA0:[WREN20]

Verifies the integrity of container DUA0:[WREN20].

# **ANALYZE MAIL**

Verifies the consistency of the SMTP queues with SMTP control files. **Related commands:** REMOVE MAIL, SHOW MAIL

#### Format

ANALYZE MAIL [ user ] [ /[NO]CONFIRM ] [ /DELETE[=options ] [ /HOLD=time ] [ /LOG=file ] [ /[NO]REPAIR ]

#### Restrictions

Requires SYSNAM, SYSPRV, or BYPASS privilege to access mail that is not yours.

#### Parameters

**user** Optional. Default: All users. User whose mail you want to analyze.

#### Qualifiers

/CONFIRM /NOCONFIRM Optional. Default: /NOCONFIRM

Use only with either the /REPAIR or the /DELETE qualifier.

When the software encounters a problem, it displays a description and solution. If you specify the /CONFIRM qualifier, the software then requests confirmation before making a correction or deleting each record. Enter one of the following:

- Y to repair the problem
- N to ignore the problem
- G to change to NO CONFIRMATION mode

#### /DELETE [=BEFORE=time | =SINCE=time]

Optional. Default: Files not deleted.

Deletes each control file without a corresponding queue entry.

- =BEFORE=time
  - Deletes files created before the specified time.
  - Default: Current date and time.

- =SINCE=time
  - Deletes files created since the specified time.
  - Default: Deletes all files.

Use the /DELETE and /REPAIR qualifiers on the same command line only if their time frames do not conflict.

The following command requeues lost mail created since yesterday and deletes all previous mail:

TCPIP> ANALYZE MAIL /REPAIR /DELETE=BEFORE=YESTERDAY

#### /HOLD=time

Optional. Default: Immediate retransmission.

Hold, until the specified time, lost control files that you requeued.

#### /LOG[=*file*]

Optional. Default: [current\_default\_dir]:TCPIP\$SMTP\_ANALYZE.LOG.

Writes the ANALYZE MAIL log to the specified file.

#### /REPAIR

#### **/NOREPAIR [=BEFORE**=*time* | **=SINCE**=*time*] Optional. Default: /NOREPAIR.

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Corrects errors as follows:

- Resubmits for delivery each valid control file in the SMTP directory with no entry in an SMTP queue.
- Deletes each invalid control file (fails the internal consistency check) and the corresponding queue entry.
- Either requeues or deletes messages placed on hold.

Supports the following options:

- =BEFORE=time
  - Deletes files created before the specified time.
  - Default: Current date and time.
- =SINCE=time
  - Deletes files created since the specified time.
  - Default: Deletes all files.

Do not use /REPAIR with /DELETE if their time frames conflict.

#### **Examples**

1. TCPIP> ANALYZE MAIL /REPAIR

Displays status for the SMTP queues, and requeues each valid control file that lacks a corresponding queue entry.

# ANALYZE MAIL

2. TCPIP> ANALYZE MAIL /DELETE

Creates the summary of SMTP queues, and deletes each valid control file that lacks a corresponding SMTP queue entry.

3. TCPIP> ANALYZE MAIL DRAKE /REPAIR /DELETE=BEFORE=24-APR-2003

This command does the following:

- Creates a summary of SMTP entries and control files for user DRAKE.
- Requeues control files that lack corresponding queue entries.
- Deletes control files created before April 24, 2003.

# **ANALYZE SERVICE**

Searches through the services database for corrupted definitions. Displays invalid records and, with the /REPAIR qualifier, deletes them.

Related commands: SET SERVICE, SHOW SERVICE

#### Format

ANALYZE SERVICE [/[NO]CONFIRM ] [/[NO]REPAIR ]

#### Restrictions

Requires write access to the directory with the services database.

#### Qualifiers

#### /CONFIRM /NOCONFIRM

Optional. Default: /NOCONFIRM.

Use only with the /REPAIR qualifier.

When the software encounters a problem, it displays a description and a solution. If you specify the /CONFIRM qualifier, the software then requests confirmation before making a correction.

Respond to the CONFIRM: prompt by entering one of the following:

- Y to repair the problem
- N to ignore the problem

#### /REPAIR /NOREPAIR

Optional. Default: /NOREPAIR

Deletes the corrupted records.

#### Examples

1. TCPIP> ANALYZE SERVICE

Service	Invalid I Port	P option Proto	records Process	Address
TOE NESTING	25 560	TCP TCP	TOED NEW_EGGS_TCPIP	0.0.0.0 0.0.0.0
IP option records Total: Invalid:	0 0			
TCP option records Total: Invalid:	7 2			

Displays total and invalid protocol option records found in two service definitions, TOE and NESTING.

# ANALYZE SERVICE

Service	Invalid I Port	P option Proto	records Process	Address
TOE Remove? [N]: YES	67	UDP	TOED	0.0.0.0
Service	Port	Proto	Process	Address
NESTING Remove? [N]: YES	69	UDP	NEW_EGGS_TCPIP	0.0.0.0

2. TCPIP> ANALYZE SERVICE /REPAIR /CONFIRM

Displays the total protocol option records and deletes, after confirmation, the invalid records.

# CONVERT/CONFIGURATION\_BIND

Converts the UCX BIND Version 4.*x* name server configuration to the BIND Version 8.1 format. Applies to the BIND name server. Use this command if you have a BIND configuration from an earlier release (Version 4.2 or lower) of the TCP/IP Services software. This command extracts the BIND configuration information from the file UCX\$CONFIGURATION.DAT and creates the ASCII file TCPIP\$BIND.CONF.

**Related commands:** SET CONFIGURATION BIND, SHOW CONFIGURATION BIND

#### Format

CONVERT/CONFIGURATION BIND [bind\_conf\_file] [/CLUSTER=lbroker\_conf\_file]

#### **Parameters**

*bind\_conf\_file* Optional. Default: SYS\$SPECIFIC:[TCPIP\$BIND]TCPIP\$BIND.CONF.

Specifies the alternate name or location of the BIND configuration file to be created.

#### Qualifiers

/CLUSTER=Ibroker\_conf\_file Optional. Default: SYS\$SYSDEVICE:[TCPIP\$LD\_ BKR]TCPIP\$LBROKER.CONF

Creates the file used by the load broker for cluster load balancing. Here, *lbroker\_conf\_file* specifies the name of the load broker configuration file.

#### Examples

1. TCPIP> CONVERT /CONFIGURATION BIND -\_TCPIP> /CLUSTER=SYS\$SYSDEVICE:[TCPIP\$LD\_BKR]TCPIP\$LBROKER.CONF

Converts the UCX BIND server configuration to BIND Version 8.1 format and creates the configuration file SYS\$SPECIFIC:[TCPIP\$BIND]TCPIP\$BIND.CONF. The /CLUSTER qualifier creates the configuration file TCPIP\$LBROKER.CONF used by the load broker.

2. TCPIP> CONVERT /CONFIGURATION BIND SITE2 BIND.CONF

Converts the UCX BIND server configuration and creates the configuration file SITE2\_BIND.CONF.

Refer to the *HP TCP/IP Services for OpenVMS Management* manual for more information about the BIND name server, resolver, and load broker.

# **CONVERT/UNIX BIND**

Creates a BIND server database and populates it with records from the local host and MX databases. This command will create either a forward translation file or a reverse translation file. If you specify a *domain.name* that ends in IN-ADDR.arpa, a reverse translation file is created.

Related commands: SET HOST, SET MX\_RECORD

#### Format

CONVERT/UNIX BIND /DOMAIN=domain.name [/[NO]LOG]

#### Qualifiers

/DOMAIN=*domain.name* Required.

Domain for which to extract data. Determines whether to perform forward translation or reverse translation. The following restrictions and instructions apply:

- The domain name must be fully qualified.
- The closing dot is not required.
- Do not use wildcards.
- Specify up to four parts of the IP address for varying degrees of selectivity. For example:

/DOMAIN=16.IN-ADDR.arpa is less selective.

/DOMAIN=8.20.16.IN-ADDR.arpa is more selective.

The end of *domain.name* determines whether a forward or reverse translation is performed. For example:

- If the domain name ends in IN-ADDR.arpa:
  - Reverse translation is performed.
  - The domain is some part of an IP address, reversed, and added to IN-ADDR.arpa.
  - The selection includes the contents of the hosts database in the output.
- If the domain name ends in anything else (for example, /DOMAIN=DAW.MAG.COM):
  - Forward translation is performed.
  - All hosts in *domain.name* or in any of its subdomains are selected for the output file.
  - CONVERT/UNIX BIND does a forward translation and selects hosts in DAW.MAG.COM and in its subdomains.

#### /LOG

**/NOLOG** Optional. Default: /NOLOG.
Shows records as they are processed.

### **Examples**

1. TCPIP> CONVERT/UNIX BIND /DOMAIN=KESTREL.SMALL.FALCON

On host KESTREL, creates a BIND server database with default file name SYS\$SPECIFIC:[TCPIP\$BIND]KESTREL\_SMALL\_FALCON.DB.

BIND and MX records for the host's domain, kestrel.small.falcon, are extracted, converted, and written to KESTREL\_SMALL\_FALCON.DB.

2. TCPIP> CONVERT/UNIX BIND /LOG /DOMAIN=ABC.COM

Creates a BIND server database. The /LOG qualifier indicates that records will be displayed as they are processed.

# **CONVERT/UNIX HOST**

Reads the hosts database and converts the information to an ASCII file formatted for use as a hosts file on a UNIX system.

The name and location of the hosts database is specified by the logical name TCPIP\$HOST. If this name is not defined, the command looks for TCPIP\$HOST.DAT in your current directory.

Related commands: CREATE HOST, SET HOST, SHOW HOST

### Format

CONVERT/UNIX HOST [ destination\_file ] [ /BYADDRESS ] [ /LOG ]

### **Restrictions**

Requires:

- Read access to the hosts database.
- Write access to []ETC.HOSTS.

### Parameters

#### destination\_file

Optional. Default: []ETC.HOSTS (UNIX formatted) Allows you to specify the name for the new file.

## Qualifiers

### /BYADDRESS

Optional. Default: Sorts by name.

Sorts entries in the converted file by IP address.

### /LOG

Optional. Default: No display.

Interactively displays the processing.

### Examples

1. TCPIP> CONVERT/UNIX HOST

Converts the hosts database TCPIP\$HOST to an ASCII file that is formatted for use as a hosts file on a UNIX system. The resulting file is named (default) ETC.HOSTS in the current directory and can be used on a UNIX system as the file /etc/hosts.

# **CONVERT/UNIX NETWORK**

Converts the networks database to an ASCII file formatted for use on a UNIX system.

The name and location of the networks database is specified by the logical name TCPIP\$NETWORK. If this name is not defined, the command looks for TCPIP\$NETWORK.DAT in your current directory.

**Related commands:** CREATE NETWORK, SET NETWORK, SHOW NETWORK

### Format

CONVERT/UNIX NETWORK [ destination\_file ] [ /BYADDRESS ] [ /LOG ]

### Restrictions

**Requires:** 

- Read access to the hosts database.
- Write access to the file []ETC.NETWORKS.

### **Parameters**

#### destination\_file

Optional. Default: []ETC.NETWORKS (UNIX formatted).

Specifies the name of the new UNIX formatted file.

### Qualifiers

#### /BYADDRESS

Optional. Default: Sorts by name.

Sorts the converted file by network number.

#### /LOG

Optional. Default: No display.

Displays messages generated during processing.

## Examples

1. TCPIP> CONVERT/UNIX NETWORK /LOG

Converts the networks database (TCPIP\$NETWORK) to the ASCII file []ETC.NETWORKS. This resulting file can be used as a networks database file /etc/networks on a UNIX system. The /LOG qualifier displays each record as it is converted.

2. TCPIP> CONVERT/UNIX NETWORK NETWORKS.TXT

Converts the networks database (TCPIP\$NETWORK) to the ASCII file []NETWORKS.TXT. The resulting file may be used as the networks database file /etc/networks on a UNIX system.

## **CONVERT/VMS BOOTP**

Populates the existing BOOTP database with entries from a BIND-formatted UNIX /etc/bootptab file.

If the logical name TCPIP\$BOOTP is defined, it is used to specify the directory and file name for the database. If TCPIP\$BOOTP is not defined, the database is created as [*current\_directory*]TCPIP\$BOOTP.DAT.

Related commands: CREATE BOOTP, SET BOOTP, SHOW BOOTP

### Format

```
CONVERT/VMS BOOTP [ source_file ]
[ /ADD_HOST ]
[ /FILE=sys_image_file ]
```

## Restrictions

Requires:

- Read and write access to the hosts database (if using /ADD\_HOST qualifier).
- Read access to the hosts database.

### **Parameters**

#### source\_file

Optional. Default: []ETC.BOOTPTAB in your current directory. File to be converted.

### Qualifiers

### /ADD\_HOST

Optional. Default: No adding.

Adds new host names found in the UNIX /etc/bootptab file to TCPIP\$HOST.DAT.

### /FILE=sys\_image\_file

Optional. Default: None.

Specifies the name of the client's system image file to download if this file name is not in the BOOTP database.

#### Examples

1. TCPIP> CONVERT/VMS BOOTP BOOTP.DAT /ADD\_HOST

Converts a UNIX ASCII boot data file to an OpenVMS indexed file. BOOTP.DAT specifies the source UNIX boot file to convert. For new hosts, the /ADD\_HOST qualifier adds the host to the hosts database.

# **CONVERT/VMS HOST**

Populates the existing hosts database with entries from a UNIX /etc/hosts file.

The name and location of the hosts database is specified by the logical name TCPIP\$HOST. If this name is not defined, the command looks for TCPIP\$HOST.DAT in your current directory.

Related commands: CREATE HOST, SET HOST, SHOW HOST

## Format

CONVERT/VMS HOST [ source\_file ] [ /LOG ] [ /UPCASE ]

## **Restrictions**

### **Requires:**

- Read and write access to the hosts database.
- Read access to the UNIX formatted hosts file.
- Exclusive use of the hosts database.

## **Parameters**

### source\_file

Optional. Default: ETC.HOSTS in your current directory. UNIX formatted file to be converted to the TCPIP\$HOST database file.

## Qualifiers

### /LOG

Optional. Default: No logging. Displays records as they are being processed.

### /UPCASE

Optional. Default: Not created.

Creates an uppercase alias name for each host.

## **Examples**

1. TCPIP> CONVERT/VMS HOST

Converts the UNIX formatted hosts database file to the file TCPIP\$HOST.DAT. The name of the UNIX formatted file is ETC.HOSTS in your current directory.

2. TCPIP> CONVERT/VMS HOST HOSTS.TXT

Converts the UNIX formatted hosts database file HOSTS.TXT to the file TCPIP\$HOST.DAT.

# **CONVERT/VMS NETWORK**

Populates the existing networks database with entries from a UNIX /etc/networks file.

The name and location of the networks database is specified by the logical name TCPIP\$NETWORK. If this name is not defined, the command looks for TCPIP\$NETWORK.DAT in your current directory.

**Related commands:** CREATE NETWORK, SET NETWORK, SHOW NETWORK

### Format

CONVERT/VMS NETWORK [ source\_file ] [ /LOG ] [ /UPCASE ]

### Restrictions

**Requires:** 

- Read and write access to the networks database.
- Read access to []ETC.NETWORKS.
- Exclusive use of the networks database.

### **Parameters**

#### source\_file

Optional. Default: ETC.NETWORKS in your current directory. Name of the file to be converted.

### Qualifiers

### /LOG

Optional. Default: Log file created.

Interactively displays records as they are being processed.

#### /UPCASE

Optional. Default: Alias not created.

Specifies that an uppercase alias name be created for each network name.

### Examples

1. TCPIP> CONVERT/VMS NETWORK

Converts a UNIX formatted /etc/networks database file into a TCP/IP Services formatted networks database. The OpenVMS file name of /etc/networks is ETC.NETWORKS in your current directory.

2. TCPIP> CONVERT/VMS NETWORK /UPCASE

Converts a UNIX formatted database file to a TCP/IP Services formatted networks database. An uppercase alias name is created for each network name.

# **CONVERT/VMS PROXY**

Populates the existing proxy database with entries from a UNIX /etc/passwd file.

The name of the proxy database is specified by the logical name TCPIP\$PROXY. If this name is not defined, the command looks for TCPIP\$PROXY.DAT in your current directory.

Related commands: ADD PROXY, CREATE PROXY

Applies to: NFS server, NFS client, PC-NFS

### Format

CONVERT/VMS PROXY [ source\_file ] [ /LOG ]

### Restrictions

**Requires:** 

- Read and write access to the proxy database.
- Read access to []ETC.PASSWORD.
- Exclusive use of the proxy database.

### **Parameters**

#### source\_file

Optional. Default: ETC.PASSWD in your current directory. ASCII file to convert to a TCP/IP Services proxy database.

### Qualifiers

#### /LOG

Optional. Default: No display. Displays records as they are being processed.

### **Examples**

1. TCPIP> CONVERT/VMS PROXY

Converts a UNIX formatted /etc/passwd file to an OpenVMS formatted proxy database. The OpenVMS file name of /etc/passwd is ETC.PASSWD in your current directory.

2. TCPIP> CONVERT/VMS PROXY UNIX\_PASSWDS.TXT

Converts a UNIX formatted /etc/passwd file to an OpenVMS formatted proxy database. In this example, the file UNIX\_PASSWDS.TXT contains the /etc/passwd data.

# **CREATE BOOTP**

Creates the BOOTP database file, using the file name and location specified by the logical name TCPIP\$BOOTP. If the logical name is not defined, creates the database file in your current directory as TCPIP\$BOOTP.DAT.

Related commands: CONVERT/VMS BOOTP, SET BOOTP

### Format

CREATE BOOTP

### Restrictions

Requires write access to the directory with the BOOTP configuration database.

\_ Caution \_\_\_\_\_

Do not execute this command unless you intend to reconfigure your entire cluster.

## **Examples**

1. TCPIP> CREATE BOOTP

Creates an empty BOOTP database.

# **CREATE CONFIGURATION**

Creates the configuration database file, using the file name and location specified by the logical name TCPIP\$CONFIGURATION. If the logical name is not defined, creates the database file in your current directory as TCPIP\$CONFIGURATION.DAT.

### Format

CREATE CONFIGURATION

### Restrictions

Requires write access to the directory with the configuration database.

\_\_\_\_\_ Caution \_\_\_\_\_

Do not execute this command unless you intend to reconfigure your entire cluster.

## **Examples**

1. TCPIP> CREATE CONFIGURATION

Creates an empty configuration database.

# **CREATE CONTAINER**

Creates a UNIX file system with:

- An empty OpenVMS style root directory
- An empty local directory that corresponds to the UNIX root directory
- A container file in the OpenVMS style root directory

Applies to: NFS server

## Format

```
CREATE CONTAINER device:directory
[ /HOST=host ]
[ /[NO]LOG ]
[ /OWNER=[uic] ]
[ /ROOT_MODE=n ]
[ /SIZE=option=value ]
[ /UID=n ]
[ /USER_NAME=vms_user_name ]
```

### Restrictions

Requires:

- Read and write access to the specified device and directory.
- SYSPRV or BYPASS privilege.

### **Parameters**

### device: directory

CONTAINER command) Required.

Device and directory of the UNIX container.

## Qualifiers

### /HOST=*host*

Required. Default: None.

If the proxy database has multiple entries with the same user name and UID, the NFS server selects the entry specified with this qualifier.

## /LOG

/NOLOG

Optional. Default: Displays host, UID, GID, and user name.

Displays a full description of the specified proxy database record for you to determine ownership (see /USER\_NAME).

#### /OWNER=[uic]

Optional. Default: UIC in the selected proxy record.

OpenVMS ownership of the container file directory and container file.

(The other files in this directory are owned by the OpenVMS users whose proxy database entries correspond to the UNIX owner UIDs of the individual files.)

#### /ROOT\_MODE=*n*

Optional. Default: 755 (provides the following protection for owner, group, and world rwx-rx-rx).

UNIX protection of the default container files: root directory, bit map, and superblock.

Specify octal values in the following order: for user, for group, for others. The values are:

- 0 No access
- 1 Execute access
- 2 Write access
- 3 Write and execute access
- 4 Read access
- 5 Read and execute access
- 6 Read and write access
- 7 Read, write, and execute access

For example, /ROOT\_MODE=751 provides:

User	Read, write, and execute access	7	rwx
Group	Read and execute access	5	rx
Other	Execute access	1	x

#### /SIZE=option=value

Optional. Default: /SIZE=(INITIAL=8917,EXTEND=160,MAXIMUM=0).

Specifies the following file size attributes:

• INITIAL

Specifies the initial size, in OpenVMS blocks, of the container. Maximum value: 8917.

• EXTEND

When an extension is necessary, specifies the number of blocks by which the container is extended. Maximum value: 8192.

\_ Note \_

Using large values might impact system performance and disk usage. In most cases, the default is sufficient.

MAXIMUM

Specifies the maximum size of the container.

If the value is zero, the size of the container file can increase without limits.

#### /UID=n

Optional. Default: UID in the selected proxy record.

## **CREATE CONTAINER**

Specifies the owner of the UNIX container root directory.

#### /USER\_NAME=vms\_user\_name

Required.

Specifies the user name of the owner of the container file system. The user name must be in the proxy database. The specified user becomes the owner of the internal root directory of the container.

### **Examples**

1. TCPIP> CREATE CONTAINER DUCK\$4:[DUCKLING] /HOST=MALLARD -\_TCPIP> /OWNER=[300,12] /ROOT\_MODE=755 /UID=7015 -\_TCPIP> /USER\_NAME=G\_JONES

Creates container directory DUCK\$4:[DUCKLING]. The local OpenVMS owner is [300,12]. Remote users see the root directory as owned by UID 7015. The root directory is writable only by UID 7015; it is readable and executable by all others. Before you execute this command, user G\_JONES should have both an OpenVMS account with UIC [300,12] and an incoming proxy record specifying UID 7015 on host MALLARD.

# **CREATE DIRECTORY**

Creates a directory within an existing UNIX container.

Applies to: NFS server

Related commands: DIRECTORY, REMOVE DIRECTORY

## Format

CREATE DIRECTORY "/path/name" [/HOST=host] [/[NO]LOG] [/MODE=n] [/UID=n] [/USER\_NAME=vms\_user\_name]

## Restrictions

**Requires:** 

- Read and write access to the parent directory.
- SYSPRV or BYPASS privilege if you specify /USER\_NAME with a name other than your own.

The container file system must be mapped with the MAP command.

## **Parameters**

"/path/name"

Required.

Name of the directory you want to create.

## Qualifiers

### /HOST=host

Optional. Default: Uses the first user name found.

If the proxy database has multiple entries with the same user name and UID combination, the value of /HOST determines the specified record.

## /LOG

### /NOLOG

Optional. Default: Displays values for host, UID, GID, and user name.

Displays a full description of the specified proxy database record for you to determine ownership (see /USER\_NAME).

## /MODE=*n*

Optional. Default: 755 (provides the following protection for owner, group, and world: rwx-rx-rx).

UNIX protection of the new directory.

Specify octal values in the following order: for user, for group, for others. The values are:

• 0 — No access

## **CREATE DIRECTORY**

- 1 Execute access
- 2 Write access
- 3 Write and execute access
- 4 Read access
- 5 Read and execute access
- 6 Read and write access
- 7 Read, write, and execute access

For example, /MODE=751 provides:

User	Read, write, and execute access	7	rwx
Group	Read and execute access	5	rx
Other	Execute access	1	х

#### /UID=n

Optional. Default: None.

Entry in the proxy database that determines, if necessary, the ownership of the container root directory.

In the proxy database:

- UID and GID fields determine the root directory's UNIX identity.
- User name field determines the OpenVMS ownership.

Required to access an entry in the proxy database that lacks a unique UID, user name, and host combination.

You can use /UID with the /HOST and /USER\_NAME qualifiers. If you do not have SYSPRV or BYPASS privilege, the values you specify must correspond to the values for your user name in the proxy database.

#### /USER\_NAME=vms\_user\_name

Optional. Default: UID=0 and GID=1 (if you have SYSPRV or BYPASS privilege).

Selects an entry in the proxy database and creates the UID, GID, and OpenVMS UIC for the directory files.

To select a user name that has a UIC different than the UIC of the process running the management program, you need SYSPRV or BYPASS privilege.

You can use /USER\_NAME in combination with /HOST and /UID. However, if you do not have SYSPRV or BYPASS privilege, the values you specify must correspond to the values for your user name in the proxy database.

### **Examples**

 TCPIP> MAP "/user" dua0:[group a] TCPIP> CREATE DIRECTORY "/user/umbrella.bird"

Creates a UNIX directory for user UMBRELLA called umbrella.bird.

In this example, the user UMBRELLA is running the TCP/IP Services management program from the directory ([UMBRELLA.BIRD]). The UIC for [UMBRELLA] is [340,6] and the TCPIP\$PROXY entry is defined as follows:

User	UID	GID	Host	
UMBRELLA	300	12	*	
SYSTEM	0	1	*	

If UMBRELLA does not have SYSPRV or BYPASS privilege, the directory is created as follows:

UID = 300 GID = 12 UIC = [340,6]

If UMBRELLA has SYSPRV or BYPASS privilege, the directory is created as follows:

 $\begin{array}{l} \mathrm{UID}=0\\ \mathrm{GID}=1\\ \mathrm{UIC}=[\mathrm{SYSTEM}] \end{array}$ 

# **CREATE EXPORT**

Creates the export database file, using the file name and location specified by the logical name TCPIP\$EXPORT. If the logical name is not defined, creates the database file in your current directory as TCPIP\$EXPORT.DAT.

Related commands: ADD EXPORT, SHOW EXPORT

Applies to: NFS server

### Format

CREATE EXPORT

## Restrictions

Requires write access to the directory with the export database.

\_\_\_\_\_ Caution \_\_\_\_\_

Do not execute this command unless you intend to reconfigure your entire cluster.

### **Examples**

1. TCPIP> CREATE EXPORT

Creates an empty export database.

# **CREATE HOST**

Creates a hosts database file with:

- One entry for LOCALHOST
- LOCALHOST's alias, *localhost*
- LOCALHOST's address, 127.0.0.1

The hosts database file name and location are specified by the logical name TCPIP\$HOST. If the logical name is not defined, the database file name will be TCPIP\$HOST.DAT in your current directory.

Related commands: SET HOST, SHOW HOST, CONVERT/VMS HOST

### Format

CREATE HOST

### **Restrictions**

Requires:

- Write access to the directory with the hosts database.
- Read and write access to the hosts database.

\_\_\_\_ Caution \_\_\_\_\_

Do not execute this command unless you intend to reconfigure your entire cluster.

## **Examples**

1. TCPIP> CREATE HOST

Creates a hosts database with one entry for LOCALHOST.

# **CREATE NETWORK**

Creates the networks database file, using the file name and location specified by the logical name TCPIP\$NETWORK. If the logical name is not defined, creates the database file in your current directory as TCPIP\$NETWORK.DAT.

**Related commands:** SET NETWORK, SHOW NETWORK, CONVERT/VMS NETWORK

### Format

CREATE NETWORK

## Restrictions

Requires write access to the directory with the networks database.

\_\_\_\_ Caution \_\_

Do not execute this command unless you intend to reconfigure your entire cluster.

## **Examples**

1. TCPIP> CREATE NETWORK

Creates an empty networks database.

# **CREATE PROXY**

Creates the proxy database file, using the file name and location specified by the logical name TCPIP\$PROXY. If the logical name is not defined, creates the database file in your current directory as TCPIP\$PROXY.DAT.

Related commands: ADD PROXY, SHOW PROXY, CONVERT/VMS PROXY

### Format

CREATE PROXY

### **Restrictions**

Requires write access to the directory with the proxy database.

#### \_ Caution \_\_\_\_\_

Do not execute this command unless you intend to reconfigure your entire cluster.

## **Examples**

1. TCPIP> CREATE PROXY

Creates an empty proxy database.

# **CREATE ROUTE**

Creates the routes database file, using the file name and location specified by the logical name TCPIP\$ROUTE. If the logical is not defined, creates the database file named TCPIP\$ROUTE.DAT in your current directory.

Related commands: SET ROUTE, SHOW ROUTE

### Format

CREATE ROUTE

### Restrictions

Requires write access to the directory with the routes database.

\_ Caution \_\_\_\_\_

Do not execute this command unless you intend to reconfigure your entire cluster.

## **Examples**

1. TCPIP> CREATE ROUTE

Creates an empty routes database.

# **DEFINE COMMUNICATION\_CONTROLLER**

Defines the mapping between a communication controller device and its corresponding Internet interface. Each mapping or controller definition is stored as a record in the configuration database.

To modify an existing controller definition, you must delete the old controller definition from the configuration database (using the DELETE COMMUNICATION\_CONTROLLER command) and then define the new controller definition (using the DEFINE COMMUNICATION\_CONTROLLER command).

Internet devices are uniquely identified using 2-character names. The first character is determined by the /INTERNET\_INTERFACE qualifier. The second character is determined by the controller type you specify with the /TYPE qualifier, as follows:

Controller Type	Second Character of Interface Name	
ETHERNET	Е	
FDDI	F	
PPP	Р	
SERIAL	L	
TOKEN_RING	Т	

For example, with the following command, the communication controller EW maps to the interface WE:

TCPIP> DEFINE COMMUNICATION CONTROLLER EW -TCPIP> /INTERNET INTERFACE=W /TYPE=ETHERNET

**Related commands:** LIST COMMUNICATION\_CONTROLLER, DELETE COMMUNICATION\_CONTROLLER, all INTERFACE commands

### Format

DEFINE COMMUNICATION\_CONTROLLER controller

[/DESCRIPTION=text ] /INTERNET\_INTERFACE=character /TYPE=(option[,...])

## Parameters

#### controller

Required.

Specifies the OpenVMS device name of the communication controller (as displayed by the DCL command SHOW DEVICE) to be mapped to an Internet interface. For examples of communication controllers with their corresponding Internet interfaces, refer to the LIST COMMUNICATION\_CONTROLLER command. For more information on configuring network interfaces, refer to the *HP TCP/IP Services for OpenVMS Management* manual.

## Qualifiers

### /DESCRIPTION=text

Optional. Default: None.

Optional text describing the communication controller.

### /INTERNET\_INTERFACE=character

Required.

Specifies the first character of the Internet interface name. If you prefer using a standard name, call your HP support representative.

### /TYPE=(*option*[,...])

Required.

Specifies the communication controller type and cluster attribute. You must specify one of the following communication controller types: ETHERNET, FDDI, PPP, SERIAL, or TOKEN\_RING.

Optionally, specify the CLUSTER attribute to indicate that the interface can join an Internet cluster. To enable a cluster alias (alias host identifier) with an interface, use the SET INTERFACE /CLUSTER command.

## Examples

 TCPIP> DEFINE COMMUNICATION CONTROLLER ES -TCPIP> /INTERNET INTERFACE=S /TYPE=(ETHERNET,CLUSTER) -TCPIP> /DESCRIPTION="DESVA-Class Ethernet Adapter"

Defines the OpenVMS device ES as the Internet interface SE, which can join an Internet cluster.

# DELETE COMMUNICATION\_CONTROLLER

Deletes communication controller definitions from the configuration database.

**Related commands:** DEFINE COMMUNICATION\_CONTROLLER, LIST COMMUNICATION\_CONTROLLER

### Format

DELETE COMMUNICATION\_CONTROLLER [ controller ]

[ controller ] [ /[NO]CONFIRM ] [ /INTERNET\_INTERFACE=character ]

### Restrictions

Requires OPER privilege.

### **Parameters**

### controller

Required.

Specifies the OpenVMS device name of the communication controller.

### Qualifiers

#### /CONFIRM /NOCONFIRM

Optional. Default: /CONFIRM if you use wildcards; otherwise, /NOCONFIRM.

If you specify the /CONFIRM qualifier, a message displays asking you to confirm the delete request. Respond to the CONFIRM: prompt by entering one of the following:

- Y to delete the entry
- N to retain the entry

If you specify the /NOCONFIRM qualifier, the operation is performed without asking you to confirm the request.

#### /INTERNET\_INTERFACE=character

Optional. Default: All alphabetic characters.

Specifies the first character of the Internet interface name of communication controller definitions to delete from the configuration database.

## **Examples**

1. TCPIP> DELETE COMMUNICATION\_CONTROLLER EZ

Deletes from the configuration database the communication controller definition corresponding to the OpenVMS device EZ.

2. TCPIP> DELETE COMMUNICATION\_CONTROLLER \* -\_\_\_\_\_TCPIP> /INTERNET\_INTERFACE=W

Deletes all the communication controller definitions having an Internet interface name that begins with the letter W.

# **DELETE CONTAINER**

Deletes a container file system and all its contents. Applies to: NFS server

**Related commands:** CREATE CONTAINER

### Format

DELETE CONTAINER container\_file\_system

### Restrictions

Wildcards are not allowed. Requires both read and delete access to the directory.

Requires BYPASS privilege.

## **Parameters**

*container\_file\_system* Required.

Device and directory name of the container file (no wildcards).

The container file has file type .CONTAINER.

### **Examples**

1. TCPIP> DELETE CONTAINER WORK1\$:[DOVE.NEST\_BUILDING]

Deletes the container directory WORK1\$:[DOVE.NEST\_BUILDING] along with the container file, all subdirectories, and files.

# DIRECTORY

Displays a list of files, along with typical directory information, in a UNIX container directory.

Applies to: NFS server

### Format

```
DIRECTORY "/path/name"
[ /FULL ]
[ /VMS ]
```

## Restrictions

**Requires:** 

- Read access to the specified container directory.
- BYPASS privilege.

### Parameters

# "/path/name"

Required.

Name of the UNIX container directory for which you want a directory listing and, optionally, directory names.

## Qualifiers

### /FULL

Optional. Default: Brief display.

Displays a comprehensive list of information, including the OpenVMS file name, for each file.

### /VMS

Optional. Default: No OpenVMS file names provided.

Provides the corresponding OpenVMS file name for each file.

## **Examples**

1. TCPIP> DIRECTORY/FULL "/nest container"

Directory: /nest\_container

OpenVMS fi	le: \$1\$DISH	K: [SYSTEM.NES	T.HATCHLING	10001230	)1\$BFS.	DIR;1
Size	_	-	File ID:	74497		
Blocks:	4		Owner			
Bytes:	1915		UID:	0		
Created:	1-NOV-2002	13:17:18.91	GID:	1		
Revised:	1-NOV-2002	13:17:19.24	Mode:	755	Type:	Directory
Accessed:	1-NOV-2002	13:16:20.52	Links:	2		

•••	1. 414574				14550	DID 1
Size	.ie: _\$1\$D151	X:[SYSTEM.NES]	File ID:		IISBES.	DIR;I
Blocks:	4		Owner	11171		
Bytes:	1915		UID:	0		
Created:	1-NOV-2002	13:17:18.91	GID:	1		
Revised:	1-NOV-2002	13:17:19.24	Mode:	755	Type:	Directory
		13:16:20.52		2		-
.SUPER	SYS					
		esponding file	5			
Size		1 5	File ID:	6145		
Blocks:	1		Owner			
Bytes:	54		UID:	0		
Created:	1-NOV-2002	13:17:18.91	GID:	1		
		13:17:17.24		644	Туре:	File
Accessed:	1-NOV-2002	13:16:18.52	Links:	1		
.BITMA	P.SYS					
OpenVMS fi	le: no corre	esponding file	9			
Size			File ID:	6657		
Blocks:	16		Owner			
Bytes:	8187		UID:	0		
Created:	1-NOV-2002	13:17:18.91 13:17:17.24	GID:	1	_	
Revised:	1-NOV-2002	13:17:17.24	Mode:	644	Туре:	File
Accessed:	1-NOV-2002	13:16:18.52	Links:	1		
.HISTC	RY.SYS					
OpenVMS fi	le: no corre	esponding file	9			
Size			File ID:	66305		
Blocks:	1		Owner			
Bytes:	129		UID:	0		
Created:	1-NOV-2002	13:17:18.91	GID:	1	_	
		13:17:17.24		644	Туре:	File
Accessed:	1-NOV-2002	13:16:18.52	Links:	1		

Displays a full directory listing of the container file system  ${\tt /nest\_container}.$ 

2. TCPIP> DIRECTORY "/dove/nest/plans"

Displays names of the files in UNIX directory  $\verb|/dove/nest/plans.|$ 

# **DISABLE SERVICE**

For most services, this command disables the specified service but does not stop the current process. This allows you to perform an orderly shutdown of the service, which prevents new connections while allowing current connections to continue.

To stop and restart the current process:

- 1. Wait until the process exits, or stop it using the service-specific shutdown command procedure (TCPIP\$*service\_*SHUTDOWN.COM).
- 2. Restart the service using the service-specific startup command procedure (TCPIP\$service\_STARTUP.COM).

Note that, for the NFS server, TELNET, and RLOGIN, the DISABLE SERVICE command stops the current process.

Related commands: ENABLE SERVICE, SET SERVICE, SHOW SERVICE

## Format

DISABLE SERVICE service

[ /ADDRESS=IP\_address ] [ /PORT=n ] [ /PROCESS=process ] [ /PROTOCOL=protocol ]

## **Parameters**

#### service

Required.

Service you want to disable. Specify any service that appears in the SHOW SERVICE display. To disable all services, use a wildcard.

## Qualifiers

#### /ADDRESS=IP\_address

Optional. Default: 0.0.0.0. Disables only the services for the specified address.

### /PORT=n

Optional. Default: All ports.

Disables the service communicating at the specified port.

### /PROCESS=process

Optional. Default: All processes.

Disables the service running as the specified process.

### /PROTOCOL=protocol

Optional. Default: All protocols.

Disables only the services that use the specified protocol.

## DISABLE SERVICE

## **Examples**

- 1. TCPIP> DISABLE SERVICE TELNET Disables TELNET.
- 2. TCPIP> DISABLE SERVICE RLOGIN /ADDRESS=130.180.4.7

Disables the remote login process that is bound to address 130.180.4.7.

# DISCONNECT DEVICE\_SOCKET

Interactively terminates a TCP/IP connection.

## Format

DISCONNECT DEVICE\_SOCKET dev\_sock\_number

## **Parameters**

# dev\_sock\_number

Required.

Number of the device socket associated with the connection you want to terminate.

## **Examples**

1. TCPIP> DISCONNECT DEVICE\_SOCKET BG123

Interactively terminates the connection at DEVICE\_SOCKET BG123.

# DISMOUNT

Makes a physically remote file system that is currently accessible to local users inaccessible.

Dismounts a remote file system or directory from local device DNFSn: (the mount point).

Related commands: MOUNT, SHOW MOUNT

Applies to: NFS client

### Format

DISMOUNT { mount\_point | logical\_name } [ /ALL ] [ /HOST=host ] [ /[NO]WAIT ]

### Restrictions

Dismounting a /SYSTEM mount requires SYSNAM privilege.

Dismounting a /GROUP mount requires GRPNAM privilege.

### **Parameters**

#### mount\_point

Required (if you omit logical\_name and the /ALL qualifier). Default: None.

DNFS device (and optional directory tree) required to dismount. Specify this mount point as one of the following:

```
DNFSn:
DNFSn:[dir.subdir]
DNFSn:[dir.subdir]file
```

where:

*n* Value from 1 to 9999.

[dir] orDirectory to mount[dir.subdir](up to eight in addition to the [000000] directory).

file Individual file to dismount.

If you use the /ALL qualifier, you must specify DNFSn: without the directory tree.

#### logical\_name

Required (if you omit *mount\_point* and the /ALL qualifier). Default: None.

Logical name that you defined with the MOUNT command of the device to dismount.

## Qualifiers

### /ALL

### Optional.

Dismounts one of the following:

- All file systems from all servers: DISMOUNT /ALL
- All file systems on the specified server: DISMOUNT /ALL /HOST=host
- All file systems on the specified device: DISMOUNT DNFSn: /ALL

If you dismount using the /ALL qualifier, the dismount operation completes even if the server is not currently reachable.

### /HOST=host

Optional. Default: None.

Dismounts all file systems from the specified NFS server.

Valid only with the /ALL qualifier.

#### /WAIT /NOWAIT

Optional. Default: /NOWAIT.

- /WAIT
  - Does not dismount the mounted file system if outstanding activities exist.
  - Waits until the dismount has been completed.
  - If you try to access any files on the mount point, the dismount fails.
- /NOWAIT
  - The client completes the command immediately.
  - Dismounting does not actually occur until all file activity has been completed.

## **Examples**

1. TCPIP> DISMOUNT DNFS3:

Makes the file system mounted on local device DNFS3: inaccessible to local users.

2. TCPIP> DISMOUNT DNFS4:[USR.MNT]

Dismounts only the specified mount point, [USR.MNT], on local device DNFS4:.

3. TCPIP> DISMOUNT DNFS5: /WAIT

Dismounts the DNFS5:[000000] mount point and waits for it to occur.

4. TCPIP> DISMOUNT /ALL

Dismounts all mount points on all devices.

# DISMOUNT

5. TCPIP> DISMOUNT /ALL /HOST="robin" Dismounts all mount points served by host robin.

# **ENABLE SERVICE**

Enables a service on the running TCP/IP Services software. **Related commands:** DISABLE SERVICE, SHOW SERVICE

### Format

ENABLE SERVICE [ service ] [ /ADDRESS=IP\_address ] [ /PORT=n ] [ /PROCESS=process ] [ /PROTOCOL=protocol ]

### **Parameters**

*service* Optional. Default: All services.

Specifies the service to enable. The service must be defined in the services database.

## Qualifiers

### /ADDRESS=IP\_address

Optional. Default: 0.0.0.0.

Binds the service only to the specified address. If your host is multihomed, use this qualifier to configure the service to be offered on a specific Internet interface.

#### /PORT=n

Optional. Starts the service on the specified port.

### /PROCESS=process

Optional.

Runs the service as the specified process.

### /PROTOCOL=protocol

Optional. Default: TCP.

Runs the service with the specified protocol.

## **Examples**

1. TCPIP> ENABLE SERVICE TELNET

Initializes TELNET communications.

2. TCPIP> ENABLE SERVICE RLOGIN /ADDRESS=130.180.4.7

Starts the remote login service for users on the host with IP address 130.180.4.7.

3. TCPIP> ENABLE SERVICE SMTP

Starts the SMTP receiver. To start the SMTP sender, see the START MAIL command. For instructions on how to start the SMTP sender when TCP/IP Services starts up, see the SET CONFIGURATION ENABLE SERVICE command.

# EXIT

Exits from the management program.

# Format

EXIT

# **EXPORT**

Copies a file from within a container directory to an OpenVMS file. **Related commands:** IMPORT, DIRECTORY

## Format

EXPORT "/path/name" vms\_file\_name

### **Restrictions**

No wildcards.

### **Parameters**

"*/path/name*" Required.

Specifies the container directory and name of the file you want to copy.

*vms\_file\_name* Required.

Specifies the target OpenVMS file name for the copied file.

## **Examples**

1. TCPIP> EXPORT "/upland/sand/piper" USER1\$:[BIRDY]JOBS.TXT

Copies the file piper from the container directory /upland/sand to the regular OpenVMS file JOBS.TXT in directory [BIRDY] on disk USER1\$:.
# HELP

Displays online help for using management commands.

# Format

HELP [ topic ]

# **Parameters**

**topic** Optional.

Specifies a specific topic for which to display help. When you enter the HELP command without specifying *topic*, a list of topics is displayed.

# IMPORT

Copies an OpenVMS file to a UNIX file located in a container directory. Related commands: EXPORT, DIRECTORY Applies to: NFS server

# Format

```
IMPORT vms_file_name "/path/name"

[ /[NO]CONVERT ]

[ /HOST=host ]

[ /[NO]LOG ]

[ /MODE=n ]

[ /UID=n ]

[ /USER_NAME=vms_user_name ]
```

# Restrictions

No wildcards.

# **Parameters**

# vms\_file\_name

Required.

Name of the file to copy.

# "/path/name"

Required.

Specifies the name of the UNIX container directory into which you want to copy the file and a file name.

# Qualifiers

# /CONVERT

/NOCONVERT

Optional. Default: /CONVERT.

Converts OpenVMS record files to STREAM\_LF files. (The NFS server stores UNIX files in STREAM\_LF format.)

# /HOST=host

Optional.

Selects specific hosts if the proxy database has multiple host entries with the same user name and UID.

# /LOG

# /NOLOG

Optional. Default: Displays values for host, UID, GID, and user name.

Displays a full description of the specified proxy database record for you to determine ownership.

# /MODE=n

Optional. Default: 755 (provides the following protection for owner, group, and world: rwx-rx-rx).

Specifies a UNIX protection mask for a new directory.

Specify octal values in the following order: user, group, others. The values are:

- 0 No access
- 1 Execute access
- 2 Write access
- 3 Write and execute access
- 4 Read access
- 5 Read and execute access
- 6 Read and write access
- 7 Read, write, and execute access

For example, /MODE=751 provides:

User	Read, write, and execute access	7	rwx
Group	Read and execute access	5	rx
Other	Execute access	1	x

#### /UID=n

Optional. Default: Determined with CREATE DIRECTORY.

Selects a specific entry in the proxy database to determine the ownership of the UNIX file.

In the proxy database:

- UID and GID fields identify UNIX ownership.
- User name field identifies OpenVMS ownership.

If you want to access an entry in the proxy database without a unique UID and user name combination, you might need to specify the /HOST qualifier. For example, the same UID and user name combination could appear on multiple hosts.

You can use the /UID qualifier in any combination with the /HOST and /USER\_NAME qualifiers. However, if you do not have SYSPRV or BYPASS privilege, the values you specify must correspond to the values for your user name in the proxy database.

#### /USER\_NAME=vms\_user\_name

Optional. Default: None.

Selects a specific entry in the proxy database to determine the ownership of the UNIX file.

The UID and GID fields in this entry establish the file's UNIX identity, while the user name field provides the OpenVMS ownership.

If you want to access an entry in the proxy database without a unique UID and user name combination, you might need to specify the /HOST qualifier. For example, the same UID and user name combination could appear on multiple hosts.

If you have SYSPRV or BYPASS privilege and do not specify the /USER\_NAME qualifier, the proxy record with a UID of 0 and a GID of 1 is selected.

SYSPRV or BYPASS privilege is required to select a user name that has a UIC different from the UIC of the process running the management program.

You can use the /USER\_NAME qualifier in any combination with the /HOST and /UID qualifiers. However, if you do not have SYSPRV or BYPASS privilege, the values you specify must correspond to the values for your user name in the proxy database.

If you do not specify the /USER\_NAME qualifier, the proxy record with a GID of 1 and a UID of 0 is selected. If there is no proxy entry for the UID of 0, IMPORT fails.

# Examples

1. TCPIP> IMPORT USER1\$:[BIRDY]JOBS.TXT "/upland/sand/piper"

Copies the file JOBS.TXT to the new file piper in the container directory /upland/sand. The file's ownership depends on the directory information specified with the CREATE DIRECTORY command.

# LIST COMMUNICATION\_CONTROLLER

Displays the communication controller definitions defined in the configuration database.

**Related commands:** DEFINE COMMUNICATION\_CONTROLLER, DELETE COMMUNICATION\_CONTROLLER

# Format

LIST COMMUNICATION\_CONTROLLER [ controller ]

[ /INTERNET\_INTERFACE=character ]

# **Parameters**

# controller

Optional. Default: All devices.

Specifies the OpenVMS device name of communication controller definitions to be displayed.

# Qualifiers

# /INTERNET\_INTERFACE=letter

Optional. Default: All alphabetic characters.

Specifies the first character of the Internet interface name corresponding to the communication controller definitions to be displayed. For more information on network interfaces, refer to the *HP TCP/IP Services for OpenVMS Management* manual.

# Examples

1. TCPIP> LIST COMMUNICATION CONTROLLER

		Communication Cont	roller Configuration
Controller:		Internet Interface: Description:	L
	Туре:		LOCAL
Controller:	WI	Internet Interface: Description:	W
	Type:		WIRELESS
Controller:	EC	Internet Interface: Description:	С
		Туре:	CLUSTER ETHERNET
Controller:	XE	Internet Interface: Description:	D
		Туре:	CLUSTER ETHERNET
Controller:	EF	Internet Interface: Description:	F
Туре:		CLUSTER ETHERNET	
Controller:	CL	Internet Interface: Description: Type:	I ATM Classical IP FDDI
Controller:	EL	Internet Interface: Description: Type:	L ATM Emulated LAN FDDI

# LIST COMMUNICATION\_CONTROLLER

Controller:	PP	Internet Interface: Description: Type:	P Point to Point Protocol PPP
Controller:	EB	Internet Interface: Description: Type:	B Shared Memory LAN CLUSTER ETHERNET
Controller:	EI	Internet Interface: Description: Type:	I Fast Ethernet - 182558 CLUSTER ETHERNET
Controller:	FA	Internet Interface: Description:	А
		Туре:	CLUSTER FDDI
Controller:	FC	Internet Interface: Description:	С
		Туре:	CLUSTER FDDI
Controller:	IC	Internet Interface: Description:	С
		Туре:	CLUSTER TOKEN_RING
Controller:	IR	Internet Interface: Description:	R
		Туре:	CLUSTER TOKEN_RING
Controller:	SL	Internet Interface: Description:	S
Type:	SERIAL		
Controller:	CL	Internet Interface: Description: Type:	I ATM Classical IP FDDI

#### TCPIP>

Displays all the information in the table used to match OpenVMS device names with Internet interface names.

# LOOP

Sends ICMP ECHO packets to hosts to determine whether they are active. Same as the PING command.

# Format

LOOP [ host ] [ /ADDRESS=xx.xx.xx ] [ /ALL ] [ /FULL ] [ /FULL ] [ /PULL ] [ /PACKET\_SIZE=n ] [ /PATTERN="hexadecimal-string" ] [ /[NO]ROUTE ] [ /WAIT=n ]

# **Parameters**

host

Optional. Default: None.

Specifies the host to which the test packets are sent. Omitting the *host* parameter and the /ADDRESS qualifier tests the TCP/IP Services software on the local node, as defined by the system logical TCPIP\$INET\_HOST.

# Qualifiers

# /ADDRESS=xx.xx.xx.xx

Optional.

Specifies the IP address of the host to which the test packets are sent.

# /ALL

Optional. Default: Not all requests.

Displays all ICMP ECHO\_REQUESTs, even if not in direct response to this operation.

# /FULL

Optional.

Numeric output only. No attempt is made to look up symbolic names for host addresses. This occurs only when displaying ICMP packets other than ECHO\_RESPONSE.

# /NUMBER\_PACKETS=*n*

Optional. Default: 4 packets

Specifies the number of packets to send. If you specify 0, packets are sent continuously until you terminate the LOOP command with Ctrl/C.

# /PACKET\_SIZE=n

Optional. Default: 64 bytes.

Specifies the size of the ICMP ECHO\_REQUEST.

# /PATTERN=hexadecimal-string

Optional.

Fills out the packet you send with up to 16 bytes, which is useful for diagnosing data-dependent problems. The *hexadecimal-string* is a string of hexadecimal digits of up to 32 characters (16 bytes).

For example, /PATTERN="ff" causes the sent packet to be filled with ones (1).

# /ROUTE<br/>/NOROUTEOptional. Default: /ROUTE./ROUTERequest is routed through the normal routing tables./NOROUTENormal routing tables are bypassed.<br/>If the host is not on the LAN, you get an error.

# /WAIT=n

Optional.

Specifies the number of seconds to wait between sending packets.

# Examples

1. TCPIP> LOOP thrush

Tests the connectivity path to UNIX host thrush.

2. TCPIP> LOOP

Tests the local TCP/IP Services software.

3. TCPIP> LOOP /NOROUTE thrush

Tests the path to the UNIX host thrush without using normal routing tables.

Maps (logically links) one of the following to the NFS server:

- OpenVMS disk Requires one execution of MAP to map the disk to a UNIX path name.
- Container file system Requires two executions of MAP. The first maps the disk, and the second maps the file system.

Mapping creates a logical file system, also called an NFS file system. A logical file system (with an entry in the export database) is accessible to NFS client users for mounting.

To make a file system available on all nodes of a cluster, map it on each node.

Mapping is one step in the tasks necessary to give remote users access to a file system that physically resides on an OpenVMS host running an NFS server:

- 1. Map the file system.
- 2. Export the file system (add an entry in the export database).
- 3. Give potential users entries in the proxy database.

MAP settings are not permanent. To map file systems in the permanent configuration database, issue SET CONFIGURATION [NO]MAP.

**Related commands:** ADD EXPORT, SHOW EXPORT, REMOVE EXPORT, SET CONFIGURATION MAP, SET CONFIGURATION NOMAP, SHOW MAP, SHOW CONFIGURATION MAP, UNMAP

# Format

MAP "file system name" logical\_file\_system

# Restrictions

Requires SYSPRV and BYPASS privileges.

# **Parameters**

# "file system name"

Required.

Specifies the name for the file system or disk. In the case of mapping a disk, the "*/path*" can be only one level from the root. This parameter specifies the name by which users will access the file system.

# logical\_file\_system

Required.

Specifies the file system to make known to the NFS server.

To map an OpenVMS file system, specify its disk:

MAP "/disk" disk:

To map a container file system, specify the disk and the directory name:

TCPIP> MAP
"/container\_name" disk:[vms.directory.name]

# Examples

1. TCPIP> (TCPIP>)MAP "/usr" CANARY\$DUA2:

Maps local disk CANARY\$DUA2: to /usr. This disk can be exported as /usr to users on remote NFS clients.

2. TCPIP> MAP "/remote" VERDIN\$DUA3: TCPIP> MAP "/flyers" VERDIN\$DUA3:[UNIX\_BIRD\_FILES]

Maps [UNIX\_BIRD\_FILES], a container file system on disk VERDIN\$DUA3:, to /flyers. This file system can be exported as /flyers to NFS server users. (The first MAP command maps the underlying OpenVMS file system.)

# MOUNT

Makes a physically remote file system accessible to local users.

Applies to: NFS client

Mounts a remote directory to local device DNFSn:. Similar in function to the UNIX /etc/mount command, MOUNT gives a file system a UNIX path name. (In format and style, MOUNT resembles the DCL command MOUNT.)

You can mount either OpenVMS or UNIX file systems.

Related commands: DISMOUNT, SHOW MOUNT

# Format

MOUNT mount\_point [ volume\_label ] [ logical\_name ] [/HOST=host] [ /PATH="/path/name" ] [ /ACP\_PARAMS=options ] [/[NO]ADF[=option]] [ /AUTOMOUNT[=INACTIVITY:time] ] [/BACKGROUND[=options]] [ /CACHE TIMEOUT[=options] ] [ /[NO]CONVERT ] [/DATA=[options]] [ /FILEIDS[=options] ] [/[NO]FORCE] [/GID=gid] [/GROUP] [/OWNER UIC=n] [ /PROCESSOR=acp option ] [ /PROTECTION=protections ] [/RETRIES=n] [/SERVER\_TYPE=type] [/SHARE] [ /STRUCTURE ] [/[NO]SUPERUSER=uid] [/SYSTEM] [ /TIMEOUT=OpenVMS\_delta\_time ] [/UID=uid] [/USER=user] [/[NO]WRITE ]

# **Restrictions and Tips**

If you mount remote OpenVMS directories where the NFS server is running TCP/IP Services software, use the /NOADF qualifier on the MOUNT command line unless you are using the OpenVMS-to-OpenVMS integration feature.

The /NOADF requirement applies only if the remote NFS server is running versions of TCP/IP Services earlier than Version 3.3 and cannot participate in OpenVMS-to-OpenVMS mode operation. Other tips include:

- For the qualifiers that require a time value, specify OpenVMS delta time.
- Whenever you specify multiple options and values, use the following syntax:

```
/qualifier=(option_a:value1,option_b:value2,value3)
```

# **Parameters**

# *mount\_point* Required.

Local device (and optional directory tree) on which to mount the remote NFS file system. Specify this mount point as one of the following:

```
DNFSn:
DNFSn:[dir.subdir]
DNFSn:[dir.subdir]file
```

where:

n	Specifies the unit number. Specify a value from 0 to 9999. Specifying 0 causes the client to choose the next available unit number. (It does not mount a device named DNFS0:.)
F 7 • 3	

[dir] or	Specifies the directory to mount
[dir.subdir]	(up to eight subdirectories in addition to the [000000] directory).

*file* Specifies the individual file to mount.

# volume\_label

Optional. Default: First 12 characters of the combined values of the /HOST and /PATH qualifiers. The default label is a combination of /HOST and /PATH with a dollar sign (\$) separating the two.

Specifies the Files-11 (ODS-2 or ODS-5) volume label to be associated with the remote path name.

You can use this parameter to provide a unique volume label on a system where there is a label conflict. The client does the following:

- Accepts only the first 12 characters for all other entries.
- Applies *volume\_label* only on the first mount of a particular disk.
- Ignores *volume\_label* with subsequent mounts on that disk.

HP recommends that if you use the SET FILE /STATISTICS command on a file mounted with DNFS, do not include any colons (:) in the *volume\_label*.

# logical\_name

Optional. Default: None.

Specifies the logical name associated with the volume.

The client creates the following logical definitions, depending on what you specify:

- If you mount DNFSn:[000000], the client defines the logical name as DNFSn:
- If you mount DNFSn:[dir.dir], the client defines the logical name as DNFSn:[dir.dir.] The extra dot allows for relative directory specifications. If you issue the following command:

\$ SET DEFAULT logical:[subdir]

The full default definition becomes:

DNFSn:[dir.dir.subdir]

The client places the logical name in the SYSTEM logical name table, unless you specify the /GROUP or /SHARE qualifier. The client deletes the logical name from the SYSTEM table when you dismount the volume. The process must have SYSNAM privilege to mount a system mount point. Without SYSNAM or GRPNAM privilege, the user must specify /SHARE for a JOB mount. (See the /SHARE qualifier for more information.)

# Qualifiers

# /ACP\_PARAMS= { BUFFER\_LIMIT=n | DUMP | IO\_DIRECT=n | IO\_BUFFERED=n | MAX\_WORKSET=pages | PAGE\_FILE=file | PRIORITY=base-priority | WORKSET=pages } Optional.

Specifies modifiable process parameters for the ancillary control process (ACP).

These parameters are dynamic. The NFS client applies your settings at each first start of an ACP.

For descriptions of these options, see the section on RUN (PROCESS) in the *OpenVMS DCL Dictionary*.

# /ADF=CREATE /NOADF

Optional. Default: /ADF=CREATE.

If attributes data files (ADFs) exist on the NFS server, the /ADF qualifier lets you use them.

The server uses ADFs to store OpenVMS file attributes. These files appear on the server as .\$ADF\$file files, but you cannot view them directly on the local client system.

The option is:

• CREATE

The client uses and updates the ADFs, and creates ADFs for new files.

/NOADF — No ADFs are created or used.

# /AUTOMOUNT[=INACTIVITY:time]

Optional. Defaults:

- If you omit this qualifier, automounting is not enabled for this file system.
- If you include the /AUTOMOUNT qualifier but omit the INACTIVITY keyword, file systems are automatically dismounted after five minutes of inactivity.

This qualifier enables automounting for the file system. The file system is automatically mounted when you access its path name.

You can include the optional INACTIVITY keyword to specify the number of minutes of inactivity before automatically dismounting the file system. Be sure to specify the *time* as *hh:mm:ss*. When this inactive period expires, the NFS client dismounts the path name.

# /BACKGROUND [= {DELAY:OpenVMS\_delta\_time | RETRY:n}]

Optional. Defaults:

- If you omit this qualifier, background mode mounting is not attempted.
- If you omit the DELAY keyword, background mode mounting is set up with /BACKGROUND=(DELAY:00:00:30,RETRY:10).

This qualifier enables background mode for mounting the file system.

The optional DELAY time specifies amount of time to wait if the mount attempt fails before trying again. Specify the time as *hh:mm:ss*. The maximum delay period you can specify is approximately 49 days. The default delay time is 30 seconds.

The optional RETRY keyword specifies the number of times to repeat the attempt to mount the file system. RETRY:0 means that the client uses the first try only. The default number of times to retry is 10.

If you use the /BACKGROUND qualifier, you must also use the /RETRIES qualifier and specify a nonzero value. For example:

```
$ TCPIP MOUNT DNFS0: /BACKGROUND=RETRY:9 /RETRIES=4 /HOST="robin" -
$ /PATH="/USR/USERS/GEORGE"
```

In this example, you are asking for four data retries on each mount attempt and nine mount attempts, for a total of 36 tries. If you use the default value for /RETRIES, the first mount attempt can never complete except by succeeding, and the process doing the mount will hang until the server becomes available.

```
/CACHE_TIMEOUT=
[ DIRECTORY: OpenVMS_delta_time ]
[ ATTRIBUTE: OpenVMS_delta_time ]
[ READ_DIRECTORY ]
Optional. Defaults:
```

If you omit this qualifiier, the file system is set up with caching timeouts as follows:

/CACHE TIMEOUT=(DIRECTORY:00:00:30,ATTRIBUTE:00:00:15)

Specifies the following caching timeout information for the mount point:

- DIRECTORY:OpenVMS\_delta\_time
  - Amount of time that the client waits between rereading a directory's status or contents.
  - Specify *OpenVMS\_delta\_time* as *hh:mm:ss*.
- ATTRIBUTE: OpenVMS\_delta\_time
  - Amount of time that the client waits between rereading a file's attributes from the NFS server.
  - Specify *OpenVMS\_delta\_time* as *hh:mm:ss*.
- READ\_DIRECTORY
  - Forces the client to read the contents of the directory requested when the cache timeout occurs rather than rely on the directory's modified time.

- By reading the directory contents, the client can be aware of any changes to the number of files within the directory, even if the directory's modify time was not updated.

# /CONVERT /NOCONVERT

Optional. Default: /CONVERT.

Converts files with the following attributes to STREAM\_LF files:

- Sequential
- Variable length
- Carriage return/carriage control (VAR-CR)

The convert feature works with some utilities and DCL commands but not with others. For example, it works with the CREATE command and with EDIT/TPU, but it does not work with COPY, BACKUP, or EDIT/EDT. There is no simple way to identify what works. However, for the feature to take effect, the following conditions must be satisfied:

- The file attributes must be sequential, variable length, and carriage return/carriage control.
- The file must be opened for exclusive write access (generally true for newly created files).
- The file must be opened with the FAB\$M\_SQO bit set in the FAB\$L\_FOP field.
- The file creation and the open for write must be done in one step. That is, if the program first creates the file and afterward opens it for write, the convert feature does not work.

You can convert only those files that were opened using RMS sequential access. For additional information, refer to the *HP TCP/IP Services for OpenVMS Management* manual.

# /DATA [= {read\_bytes | write\_bytes}]

Optional. Default: /DATA=(8192,8192).

Largest amount of NFS data received or transmitted in one network operation. The options mean:

- *read\_bytes* Data received. Minimum value = 512.
- *write\_bytes* Data transmitted. Minimum value = 512.

If you specify only one value, it applies to both READ and WRITE.

You do not need to use /DATA unless a remote NFS server imposes a restriction on data size. If the server requests a smaller transfer size than you specified, the server's requested value overrides the one you set.

# /FILEIDS [= {UNIQUE | NONUNIQUE}]

Optional. Default: /FILEIDS=UNIQUE.

With UNIQUE, the client uses the file name and 32-bit NFS file ID when processing the directory information returned by the server to determine whether cached information is valid. With NONUNIQUE, the client uses the file handle instead of the file ID. This can refresh directory entries in the client's cache more quickly. However, this can degrade performance because the client must issue additional RPC requests to get the file handle.

#### /FORCE /NOFORCE

Optional. Default: /NOFORCE.

Performs an overmount or a mount that can cause file system occlusion.

Required privileges:

- OPER
- SYSPRV (for overmounting a /SYSTEM mount)
- GRPNAM (for overmounting a /GROUP mount)

#### /GID=n

Optional. Default: -2.

Default GID if no GID mapping exists for file access.

Restriction: Requires OPER privilege.

#### /GROUP

Optional. Default: User mounted.

Adds the logical name to the group logical name table. If the mount is the first one on the volume, /GROUP marks the volume as being group-mounted.

**Restrictions:** 

- Requires GRPNAM privilege.
- /GROUP and /SYSTEM are mutually exclusive.

#### /HOST=host

Required.

Remote NFS server on which the physical files reside. Type either domain-name or IP-address format.

#### /OWNER\_UIC=*n*

Optional. Default: Ownership recorded on the volume.

UIC-assigned ownership of the volume while you mount it.

Applied only on the first mount of an NFS disk.

#### /PATH="/path/name"

Required.

Path name on the NFS server (specified by /HOST). Must match an exported directory, subdirectory, or file of an exported file system on the server.

The /path/name is mounted as the master file directory (MFD) of the specified device.

# /PROCESSOR= {UNIQUE | SAME:DNFSn: | FILE:file}

Optional. Default: New ACP for each mount.

Associates an ancillary control process (ACP) to process the volume, overriding the default manner in which the client associates ACPs with NFS devices (starting a new ACP for each mount request). The options are:

- UNIQUE
  - Creates a new ACP for the new NFS device.
  - Requires OPER privilege.
- SAME:DNFS*n*:
  - Uses the same ACP as the specified device.
  - Requires OPER privilege.
- FILE:file
  - Creates a new ACP running the image specified by *file*. Do not use wildcards, host names, or directory names.
  - Requires CMKRNL or OPER privilege.

#### /PROTECTION=protections

Optional. Default: /PROTECTION=(S:RWED,O:RWED,G:RWED,W:RWED).

Protection code for the volume. If you omit a category, the client denies access to that category of user.

Applied only on the first mount of an NFS device and ignored with subsequent mounts on that device.

Restrictions: Requires OPER privilege.

#### /RETRIES=n

Optional. Default: /RETRIES=0 (the client retries the request forever or until the server responds).

Maximum number of read or write retries if the NFS server fails to respond.

/RETRIES=0 is a close equivalent to a UNIX hard mount. If you attempt to abort a command or program while it is still retrying the I/O operation on a client device, the process enters RWAST state and remains in that state until the NFS server responds. A process in RWAST state cannot be terminated. If the server does not become available, the only way remove the process without rebooting the client host is to dismount the client device with the /ALL qualifier.

# /SERVER\_TYPE=*type*

Optional. Default: UNIX.

Operating system of the host running NFS server. The values for type are:

- UNIX
- IBM\_VM

If the server is TCP/IP Services Version 3.3 or later, this qualifier is ignored because the client and server always operate in OpenVMS-to-OpenVMS mode.

#### /SHARE

Places the logical name in the job logical name table and increments the volume mount count regardless of the number of job mounts. When the job logs out, all job mounts are dismounted, causing the volume mount count to be decremented. Refer to the *HP TCP/IP Services for OpenVMS Management* manual for more information.

#### **/STRUCTURE**

Optional. Default: /STRUCTURE=2

Specifies whether the volume should be formatted in Files-11 On-Disk Structure Level 2 (ODS-2), which is the default, or Files-11 On-Disk Structure Level 5 (ODS-5).

For more information about ODS-5 disks, refer to the *HP OpenVMS System* Manager's Manual: Essentials.

#### /SUPERUSER=*uid* /NOSUPERUSER

Optional. Default: /NOSUPERUSER.

Maps users with SYSPRV, BYPASS, or READALL privileges to the superuser UID. The NFS server must allow superuser access.

The normal superuser UID is 0.

/NOSUPERUSER: No mapping.

#### /SYSTEM

Optional. Default: System mounted.

Places the logical name in the system logical name table unless you specify the /GROUP or /SHARE qualifier. The client deletes the logical name from the system table when you dismount the volume.

**Restrictions:** 

- Requires SYSNAM privilege.
- The /GROUP, /SYSTEM, and /SHARE qualifiers are mutually exclusive.
- Without SYSNAM or GRPNAM privilege, you must use /SHARE for a job mount.

#### /TIMEOUT=OpenVMS\_delta\_time

Optional. Default: ::01 (1 second).

Minimum timeout period for initial remote procedure call (RPC) request retransmissions.

Specify the timeout period as your estimate of the typical round-trip time for RPC requests. For slower-speed links — for example, NFS traffic over SLIP — specify a value that is larger than the default.

**Example:** For a maximum read/write size of 8192 (see the /DATA qualifier) over a 19,200-baud SLIP line, set the absolute minimum timeout value as follows:

10240 bytes\*8 bits per byte ------ = 4.27 seconds 19,200 bits per second

Here, the 10240 bytes is 8192 data bytes plus the worst-case RPC overhead. Because 4.27 seconds is the absolute minimum, a more realistic value for this link is 15 to 30 seconds to allow for other traffic.

/**UID=***n* Optional. Default: –2. Default UID if no UID mapping exists for file access.

Restriction: Requires OPER privilege.

Both the NFS server and NFS client use the proxy database for access control. HP strongly recommends that you provide a proxy with a unique UID for every NFS client user.

If you need to provide universal access to world-readable files, you can use the default UID to avoid creating a proxy for every NFS client user. You should avoid using the default UID if clients require additional file access; otherwise, client users may see unpredictable and confusing results when they try to create files. Refer to the *HP TCP/IP Services for OpenVMS Management* manual for a detailed discussion about using proxies, the default user, and security considerations.

#### /USER=user

Optional. Default: USER account.

Existing OpenVMS account to which the NFS client maps unknown UIDs.

If the client does not find the USER account, the DECnet account becomes the default. If the client does not find the DECnet account, [200,200] becomes the default.

#### /WRITE /NOWRITE

Optional. Default: /WRITE.

Mounts files with WRITE privilege.

/NOWRITE mounts files as read only.

# Examples

1. TCPIP> MOUNT DNFS2: /HOST="loon" /PATH="/usr/users/curlew"

Mounts, on local device DNFS2:, the remote directory /usr/users/curlew, which resides on NFS server loon.

 TCPIP> MOUNT DNFS3: /HOST="sigma" -TCPIP> /PATH="/usr" /AUTO=(INACT:00:10:00)

Using automounting, this command mounts the /usr file system from sigma onto the OpenVMS mount point when it references the path name. The client keeps the path mounted for an inactive period of 10 minutes, after which it dismounts the path name.

 TCPIP> MOUNT DNFS4: /HOST="sigma" /PATH="/usr" -TCPIP> /BACKGROUND=(DEL:00:01:00,RET:20) /RETRIES=4

Attempts to mount the /usr file system. If it cannot, it waits 1 minute and retries the connection up to 20 times.

4. TCPIP> MOUNT DNFS5:[USERS.MNT] /HOST="sigma" /PATH="/usr" %DNFSMOUNT-S-MOUNTED, /usr mounted on \_DNFS5:[USERS.MNT]

TCPIP> MOUNT DNFS5:[USERS.MNT] /HOST="sigma" /PATH="/usr/users" /FORCE %DNFSMOUNT-S-REMOUNTED, \_DNFS5:[USERS.MNT] remounted as /usr/users on SIGMA

Specifies a lower level in the NFS server path with the second mount. This constitutes another path name and qualifies for an overmount.

5. TCPIP> MOUNT DNFS22:[USERS.SMITH.MNT] /HOST="sigma" /PATH="/usr" %DNFSMOUNT-S-MOUNTED, /usr mounted on \_DNFS22:[USERS.SMITH.MNT]

TCPIP> MOUNT DNFS22:[USERS.SMITH] /HOST="sigma" /PATH="/usr" /FORCE %DNFSMOUNT-S-MOUNTED, /usr mounted on \_DFS22:[USERS.SMITH] %TCPIP-I-OCCLUDED, previous contents of \_DNFS22:[USERS.SMITH] occluded

The /FORCE qualifier performs an occluded mount. If you issue the DIRECTORY command, the NFS client occludes (hides from view) the subdirectory dropped from the first MOUNT command.

To make the directory visible again, either issue the SHOW MOUNT command (both mounts will be visible) or dismount DNFS22:[USERS.SMITH].

6. TCPIP> MOUNT DNFS0: BOOK1 BEATRICE - TCPIP> /PATH="/INFERNO" - TCPIP> /HOST="FOO.BAR.EREWHON" - TCPIP> /STRUCTURE=5 - TCPIP> /SYSTEM

Mounts path INFERNO with label BOOK1 and logical name BEATRICE. Specifies the volume structure as ODS-5.

# PING

Sends ICMP ECHO packets to hosts to determine whether they are active. Same as the LOOP command.

# Format

PING [ host ] [ /ADDRESS=xx.xx.xx.xx ] [ /ALL ] [ /FULL ] [ /NUMBER\_PACKETS=n ] [ /PACKET\_SIZE=n ] [ /PATTERN="hexadecimal-string" ] [ /[NO]ROUTE ] [ /WAIT=n ]

# **Parameters**

# host

Specifies the host to which the test packets are sent. Omitting *host* tests the TCP/IP Services software on the local node, as defined by the system logical TCPIP\$INET\_HOST.

# Qualifiers

# /ADDRESS=xx.xx.xx.xx

Optional.

Specifies the IP address of the host to which the test packets are sent.

# /ALL

Optional. Default: Not all requests.

Displays all ICMP ECHO\_REQUESTs, even if not in direct response to this operation.

# /FULL

Optional.

Numeric output only. No attempt is made to look up symbolic names for host addresses. This occurs only when displaying ICMP packets other than ECHO\_ RESPONSE.

# /NUMBER\_PACKETS=*n*

Optional. Default: 4 packets

Specifies the number of packets to send. If you specify 0, packets are sent continuously until you terminate it with Ctrl/C.

# /PACKET\_SIZE=n

Optional. Default: 64 bytes.

Specifies the size of the ICMP ECHO\_REQUEST.

# /PATTERN="hexadecimal-string"

Optional.

Fills out the packet you send with up to 16 bytes, which is useful for diagnosing data-dependent problems. The string is a hexadecimal string of up to 32 characters (16 bytes).

For example, /PATTERN="ff" causes the sent packet to be filled with ones (1).

#### /ROUTE /NOROUTE

Optional. Default: /ROUTE.

/ROUTE Request is routed through the normal routing tables.

/NOROUTE	Normal routing tables are bypassed.	
	If the host is not on the LAN, you get an error.	

# /WAIT=n

Optional.

Specifies the number of seconds to wait between sending packets.

# **Examples**

1. TCPIP> PING dented

Specifies that the local host test the connectivity path to host dented.

# **REMOVE DIRECTORY**

Removes a link to a directory within a UNIX container directory. If there are no other links to it, the directory is deleted.

Related commands: CREATE DIRECTORY, DIRECTORY

Applies to: NFS server

# Format

REMOVE DIRECTORY "/path/name"

# **Restrictions**

**Requires:** 

- Read and write access to the parent directory
- BYPASS privilege

# **Parameters**

# "/path/name"

Required.

Directory with the link you want to remove.

# **Examples**

1. TCPIP> REMOVE DIRECTORY "/eagles/eaglet"

Removes a link to the directory /eagles/eaglet.

# REMOVE EXPORT

Deletes directory names from the export database so that they are not available for mounting by an NFS client.

**Related commands:** ADD EXPORT, SHOW EXPORT, MAP, SET CONFIGURATION MAP, SET CONFIGURATION NOMAP, SHOW MAP, SHOW CONFIGURATION MAP

Applies to: NFS server

# Format

REMOVE EXPORT "/path/name" [ /[NO]CONFIRM ] [ /HOST=host ]

# **Restrictions**

Requires read and write access to the export database.

# Parameters

# "/path/name"

Required.

Directory name to delete from the export database.

# Qualifiers

#### /CONFIRM /NOCONFIRM

Optional. Default: /CONFIRM if you use a wildcard.

When the software encounters a match, it displays a description and solution. If /CONFIRM is enabled, the software then requests confirmation before deleting each directory name. Enter one of the following:

- Y to delete the name
- N to retain the name

If you specify the /NOCONFIRM qualifier, the operation is performed without asking you to confirm the request.

# /HOST=host

Optional. Default: /HOST=\* (all hosts).

Host, running NFS client, that will become unable to access the specified container directory.

Format for multiple hosts:

/HOST=("host0","host1", "host2")

# **Examples**

1. TCPIP> REMOVE EXPORT "/house/finch"

Removes the name of container directory /house/finch from the export database. This directory is now inaccessible to NFS client users.

2. TCPIP> REMOVE EXPORT "/oceans/swamps" /HOST=("tern","crane")

Modifies the accessibility of local UNIX directory /oceans/swamps. This directory is now unavailable to users working on hosts tern and crane, which run NFS client software.

# **REMOVE FILE**

Removes a link to a file within a container directory. If there are no other links to it, the file is deleted.

Related commands: DIRECTORY, REMOVE DIRECTORY

Applies to: NFS server

# Format

REMOVE FILE "/path/name"

# **Restrictions**

**Requires:** 

- Read and write access to the parent directory
- BYPASS privilege

# **Parameters**

# "/path/name"

Required.

File with the link you want to remove.

# **Examples**

 TCPIP> REMOVE FILE "/peacock/feather.care/preening" Removes the NFS link to the file preening.

# **REMOVE MAIL**

Deletes mail messages from SMTP queues.

Without the *user* parameter, all messages from the user name that correspond to your process's user name are deleted.

Related commands: SEND MAIL, SHOW MAIL

Applies to: SMTP

# Format

REMOVE MAIL [ user ] [ /[NO]COPY=[directory] ] [ /[NO]CONFIRM ] [ /ENTRY=n ]

# Restrictions

Requires SYSPRV or BYPASS privilege for mail messages that are not yours.

# **Parameters**

user

Optional. Default: All mail messages with your process's user name.

Removes messages sent from the specified user name.

# Qualifiers

# /COPY=[*directory*] /NOCOPY=[*directory*]

Optional. Default: Messages copied to the user's default directory.

Copies messages to be deleted to the specified directory.

/NOCOPY: Messages are not copied.

#### /CONFIRM /NOCONFIRM

Optional. Defaults:

- With an entry number specified /NOCONFIRM
- Without an entry number specified /CONFIRM

If you specify /CONFIRM, or if you omit an entry number, requests confirmation before deleting each message. Respond to the CONFIRM: prompt by entering one of the following:

- Y to delete the mail message
- N to retain the mail message
- G to change to NO CONFIRMATION mode

If you specify the /NOCONFIRM qualifier or an entry, the operation is performed without asking you to confirm the request.

# /ENTRY=*n*

Optional. Default: All.

Queue entry numbers to remove from the SMTP queue.

# **Examples**

1. TCPIP> REMOVE MAIL

Removes all messages for your process's user name, or deletes everything in the SMTP queue if you have either SYSPRV or BYPASS privilege.

2. TCPIP> REMOVE MAIL /ENTRY=781

Removes message 781, if it corresponds to your process's user name, or if you have either SYSPRV or BYPASS privilege.

3. TCPIP> REMOVE MAIL BROOD

Removes all messages for BROOD, if your process's user name is BROOD, or if you have either SYSPRV or BYPASS privilege.

4. TCPIP> REMOVE MAIL /USER\_NAME=COCKATOO /COPY=[COCKATOO.OLD\_MAIL]

Removes all messages for COCKATOO, if this is your process's user name, or if you have either SYSPRV or BYPASS privilege. Before deletion, copies this queued mail to the specified directory.

# **REMOVE PROXY**

Deletes entries from the volatile and permanent proxy database.

Related commands: ADD PROXY, SHOW PROXY

**Applies to:** NFS server, NFS client, PC-NFS, remote shell, LPR/LPD, and customer-developed services

# Format

```
REMOVE PROXY [ user_name ]

[ /COMMUNICATION ]

[ /[N0]CONFIRM ]

[ /[N0]CONFIRM ]

[ /GID=n ]

[ /HOST=host ]

[ /NFS=options ]

[ /PERMANENT ]

[ /REMOTE_USER=user ]

[ /UID=n ]
```

# Restrictions

Requires:

- Read and write access to the proxy database
- One of the following privileges:
  - SYSPRV
  - SYSLCK
  - OPER

# Parameters

# user\_name

Optional. Default: All entries (REMOVE PROXY \*).

Deletes the specified entries from the proxy database.

# Qualifiers

# /COMMUNICATION

Optional. Default: Both communication and NFS entries.

Deletes communication (non-NFS) proxies.

# 

NOCONFIRM

Optional. Default: /CONFIRM if you use a wildcard.

With /CONFIRM enabled, the software requests confirmation before deleting records. At the CONFIRM: prompt, enter one of the following:

- Y to delete the entry
- N to retain the entry
- G to change to NO CONFIRMATION mode

# **REMOVE PROXY**

If you specify the /NOCONFIRM qualifier, the operation is performed without asking you to confirm the request.

#### /GID=n

Optional. Default: All GIDs.

Deletes only proxies for the specified group identifier (GID).

#### /HOST=host

Optional. Default: All hosts.

Deletes only proxies for the specified host.

#### /NFS=INCOMING /NFS=OUTGOING

Optional. Default: /NFS=(INCOMING,OUTGOING).

Deletes an NFS proxy. Specify one of the following:

/NFS=OUTGOING	Proxy to use NFS client
/NFS=INCOMING	Proxy to use NFS server
/NFS=(OUTGOING,INCOMING)	Proxy to use NFS client and NFS server

# /PERMANENT

Optional. Default: None.

Deletes entries only from the permanent proxy database.

#### /REMOTE\_USER=user

Optional. Default: None.

Deletes entries for the specified remote user name.

#### /UID=n

Optional. Default: All UIDs.

Limits the search of entries to delete to proxies for the specified UID.

# **Examples**

1. TCPIP> REMOVE PROXY "peacock" /HOST=GOLDEN /UID=83

Removes authorization for UID 83 on host GOLDEN from OpenVMS account peacock.

2. TCPIP> REMOVE PROXY /HOST=GOLDEN /UID=83

Removes authorization for UID 83 from host GOLDEN.

3. TCPIP> REMOVE PROXY /HOST=("goose", "grouse")

Removes authorization for all users on hosts goose and grouse.

4. TCPIP> REMOVE PROXY /UID=83

Totally removes authorization for UID 83.

5. TCPIP> REMOVE PROXY VMS\_USER /REMOTE=PARTRIDGE /HOST=\* Removes authorization for remote user PARTRIDGE on all hosts.

# SEND MAIL

Requeues a mail message for delivery. Releases jobs that are in a hold state. **Related commands:** REMOVE MAIL, SHOW MAIL **Applies to:** SMTP

# Format

```
SEND MAIL [ user ]
[ /AFTER=time ]
[ /[NO]CONFIRM ]
[ /ENTRY=n ]
```

# Restrictions

SYSPRV or BYPASS privilege required to requeue mail messages that do not correspond to your process's user name.

# **Parameters**

#### user

Optional. Default: All.

Requeues messages sent from the specified user name.

# Qualifiers

# /AFTER=*time*

Optional. Default: Immediate delivery attempt.

Time after which delivery is to be attempted.

#### /CONFIRM /NOCONFIRM

Optional. Defaults:

- With an entry number specified /NOCONFIRM
- Without an entry number specified /CONFIRM

With /CONFIRM enabled, the software requests confirmation before deleting each message when you omit an entry number. At the CONFIRM: prompt, enter one of the following:

- Y to delete the message
- N to retain the message
- G to change to NO CONFIRMATION mode

With /NOCONFIRM enabled, the operation is performed without asking you to confirm the request.

#### /ENTRY=n

Optional.

Queue number of the mail message to be re-queued for delivery.

# SET ARP

Provides the dynamic mapping from an IP address to the corresponding physical network address (hardware address) on an FDDI, Ethernet, or Token Ring LAN segment.

SET NOARP removes an address-mapping pair (IP address to physical network address).

Related command: SHOW ARP

# Formats

SET ARP mac\_address host [/[NO]PERMANENT] [/[NO]PUBLIC] SET NOARP [host]

# Restrictions

Requires OPER privilege.

# **Parameters**

# mac\_address

Required.

Specifies the physical network adddress (the hardware address) on an FDDI, Ethernet, or Token Ring LAN segment to be mapped to an IP address.

For *mac\_address*, specify *hh-hh-hh-hh-hh*, where *hh* are pairs of hexadecimal digits.

# host

Required.

Specifies the host on the targeted LAN segment. If you do not supply a host name, you must supply its corresponding IP address.

# Qualifiers

# /PERMANENT /NOPERMANENT

Optional. Default: /PERMANENT.

Specifies whether the mapping information is cached.

/NOPERMANENT removes ARP mapping after the caching interval.

Not valid with SET NOARP.

#### /PUBLIC /NOPUBLIC

Optional. Default: /PUBLIC.

Specifies whether the local ARP responds to ARP requests from other hosts to the specified host.

/NOPUBLIC maps only for the local host.

Not valid with SET NOARP.

# Examples

1. TCPIP> SET ARP AA-BB-04-05-06-07 CONDOR

Permanently maps CONDOR's host name to FDDI address AA-BB-04-05-06-07.

# SET BOOTP

Creates client entries in the BOOTP database.

SET NOBOOTP does not require any qualifiers.

Related commands: CONVERT/VMS BOOTP, SHOW BOOTP

# Format

SET [NO]BOOTP host

[/FILE=file] /HARDWARE=ADDRESS=hex\_address [/GATEWAYS=hosts] [/NETWORK\_MASK=IP\_address] [/SERVERS=type=host] [/TIME\_OFFSET=seconds]

# Restrictions

Requires read, write, and delete access to the BOOTP database.

# Parameters

# host

Required.

Specifies the client to which your system will download files upon request. Enter a host name or IP address.

# Qualifiers

# /FILE=file

Optional.

Specifies the name of the client's system image or other file to download upon request.

- By default, upon receiving a request, BOOTP looks for this file in TCPIP\$TFTP\_ROOT:[*host*], where *host* is the client's host name, excluding the domain.
- If this directory does not exist, BOOTP uses:

TCPIP\$TFTP\_ROOT:[000000].

• When the TCP/IP Services software receives a boot request, BOOTP verifies the existence and size of this file.

# /GATEWAYS=hosts

**/NOGATEWAYS=***hosts* Optional. Default: None.

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Specifies the gateways used for routing.

# /HARDWARE=ADDRESS=hex\_addr

Required.

Specifies the client's hardware address. For *hex\_addr*, specify: *hh-hh-hh-hh-hh-hh-hh-hh-hh.* 

# /NETWORK\_MASK=IP\_address

Required if you use subnets; otherwise optional.

Specifies the part of the host field of an IP address identified as the subnet.

The software calculates the default by setting the following:

- The bits representing the network field to 1
- The bits representing the host field to 0

You can divide the host field into a site-specific subnetwork and a host field. If you use subnets, you must specify a subnet field.

#### /SERVERS=*type*=host

Optional.

Specifies other servers whose names BOOTP can supply to clients. Here, *host* specifies a host name or IP address and *type* can be one or more of the following:

[NO]COOKIE	Cookie server
[NO]IEN_NAME	IEN-116 name server
[NO]IMPRESS	Impress network image server (IMAGEN)
[NO]LPR	Berkeley 4BSD print server
[NO]LOG	MIT-LCS UDP logging server
[NO]NAME	BIND name server
[NO]RESOURCE	Resource Location Protocol (RLP) server (RFC-887)
[NO]TIME	Internet time server (RFC-868)

#### /TIME\_OFFSET=seconds

Optional. Default: 0 seconds.

Specifies the time difference, in seconds, between the client's time zone and Universal Coordinated Time (UTC) expressed in seconds. This value is zero (0) in the British Isles and parts of Europe, a positive number for locations east of the zero meridian, and a negative number for locations west of the zero meridian.

# Examples

1. TCPIP> SET BOOTP PLOVER /HARDWARE=ADDRESS=08-00-2D-20-23-21 - TCPIP> /FILE=PLOVER.SYS

Adds client host PLOVER, with hardware address 08-00-2D-20-23-21 to the BOOTP database. BOOTP can respond to a remote boot request from client PLOVER with a reply packet containing the name of the file to down load and its IP address.

2. TCPIP> SET BOOTP ERN /HARDWARE=ADDRESS=98-00-2D-20-23-21 -TCPIP> /SERVERS=COOKIE=(PLOVER,GULL)

Adds client host ERN to the BOOTP database and specifies that ERN will use PLOVER AND GULL as cookie servers.

3. TCPIP> SET BOOTP PLOVER /HARDWARE=ADDRESS=08-00-2D-20-23-21 -TCPIP> /SERVERS=(COOKIE=GULL,NAME=BIRDS)

Adds client host PLOVER to the BOOTP database and specifies that PLOVER will use GULL as a COOKIE server and BIRDS as its name server.

# SET COMMUNICATION

Modifies the IP, TCP, UDP, and INET\_ACP software on the running system.

**Related commands:** SET CONFIGURATION COMMUNICATION, SHOW COMMUNICATION

# Format

SET COMMUNICATION [/ACCEPT=options] [/DOMAIN=domain] [/LOCAL\_HOST=host] [/PROXIES=n] [/REJECT=options]

# Restrictions

Requires OPER privilege.

# Qualifiers

# /ACCEPT { =[NO]HOSTS=(hosts) | =[NO]NETWORKS=(networks) }

Optional. Default: All hosts and all networks.

Accepts communication from the hosts and networks specified.

Do not specify the same hosts or networks for both /ACCEPT and /REJECT.

To delete an /ACCEPT entry, specify it again using the NOHOSTS or NONETWORKS option.

Specify one of the following:

• [NO]HOSTS=hosts

Hosts that can access TCP/IP Services. Maximum is 32. For example: /ACCEPT=HOSTS=(host1\_name,host2\_name, host3\_address)

• [NO]NETWORKS=networks

Networks that can access TCP/IP Services. Maximum is 16.

Use the following syntax:

NETWORKS=(net1[:net1mask],net2[:net2mask],...)

For each network, specify: *network*:[*network\_mask*]. The network mask is optional. (Default: class number of your network. For example, the default for 11.200.0.0. is 255.0.0.0.). For example:

 $/ \texttt{ACCEPT} = \texttt{NETWORKS} = (net1\_name, net2\_addr, net3\_addr: net3\_mask)$ 

# /DOMAIN=domain

Optional.

Specifies your system's local domain. This qualifier requires either SYSPRV or BYPASS privilege.

/LOCAL\_HOST=host Optional.
Defines the following logical names for the local host:

• TCPIP\$INET\_HOST=host-name

This logical is always set with the primary host name even if the alias name was specified as host.

• TCPIP\$INET\_HOSTADDR=host-IP-address

If the local host has multiple IP addresses, this logical name is set with a name for each address, called TCPIP $INET_HOSTADDRn$ , where *n* is a number starting at 2.

This qualifier requires either SYSPRV or BYPASS privilege.

#### /PROXIES=n

Optional. Default: Number of communication proxies plus 10, with a minimum of 20.

Specifies the maximum size of the proxy cache. If you plan to add entries to the proxy database after you start the TCP/IP Services software, set /PROXIES to a value higher than the default.

You cannot change this value if the TCP/IP Services software is running.

# /REJECT {=[NO]HOSTS=(hosts) | =[NO]NETWORKS=(networks) | =[NO]MESSAGE=(message) }

Optional. Default: No rejections.

Specifies the hosts or networks that cannot access the TCP/IP Services software, including the rejection message that TCP/IP might return.

(For remote login, remote shell, and remote executive, the rejection message is preceded by a byte with a value of 1 and terminated by a byte with a value of zero.)

Do not specify the same hosts or networks for both /ACCEPT and /REJECT.

To delete a /REJECT entry, specify it again using the NOHOSTS or NONETWORKS option.

Specify one of the following:

- [NO]HOSTS=hosts to list hosts that cannot access TCP/IP Services. Maximum is 32. The syntax is: /REJECT=HOSTS=(host1\_name,host2\_name,host3\_address)
- [NO]NETWORKS=*networks* to list networks that cannot access TCP/IP Services Maximum is 16. The syntax is:

NETWORKS=(net1[:net1mask],net2[:net2mask],...)

For each network, specify *network:network\_mask*. The network mask is optional. Default: Class number of your network. For example, the default for 11.200.0.0. is 255.0.0.0. The syntax is:

/REJECT=NETWORKS=(*net1\_name,net2\_address,net3\_addr:net3\_mask*)

# **Examples**

1. TCPIP> SET COMMUNICATION -\_\_TCPIP> /REJECT=NETWORK=(16.30.0.0:255.255.0.0,16.40.0.0:255.255.0.0)

Sets all the services to be inaccessible to the two specified networks.

# SET CONFIGURATION BIND

Configures the BIND name server. Creates the BIND server configuration file, which holds the following information:

- Cluster alias or aliases
- Server type (primary, secondary, or forwarding)
- Domains to be served
- Location from which the BIND server gets initial information for lookups

You can configure the BIND server as follows:

- For one or more Internet domains
- As one kind of BIND server (primary, secondary, or forwarding)
- As multiple kinds of BIND servers
- On TCP/IP clusters for cluster load balancing

This command does not create a BIND 8.1 configuration. If you want to take full advantage of the new features available with the BIND 8.1 implementation, you should set up your BIND environment by editing the TCPIP\$BIND.CONF configuration file. Refer to the *HP TCP/IP Services for OpenVMS Management* manual for detailed instructions.

If you choose to configure your BIND environment with the SET CONFIGURATION BIND command, you must enter the command CONVERT/CONFIGURATION BIND before running BIND.

**Related commands:** SHOW CONFIGURATION BIND, CONVERT /CONFIGURATION BIND

# Format

SET CONFIGURATION [NO]BIND [/CACHE=options] [/[NO]CLUSTER=names] [/FORWARDERS=options] [/PRIMARY=options] [/SECONDARY=options]

#### Restrictions

Requires SYSPRV or BYPASS privilege.

# Qualifiers

#### /CACHE=([NO]DOMAIN:*do*,[NO]FILE:*file*)

Optional. Default: None.

Specifies the cache server for the specified domain. Do not use with /FORWARDERS. Use with /PRIMARY and /SECONDARY.

The cache tells the primary or secondary server how to use hints to find the file. These hints let a server find a root name server. With this ability, the server can answer requests even if it does not have the information. You can use the following options:

• DOMAIN keys to a particular record within a type.

NODOMAIN deletes the entry.

• FILE specifies the name of the hints file.

If you use /CACHE with no options:

- DOMAIN defaults to "." ("root").
- FILE defaults to NAMED.CA.

# /CLUSTER=*name* /NOCLUSTER=*name*

Required to configure cluster load balancing.

Identifies the name of a TCP/IP cluster as the first step to setting up cluster load balancing.

For information about the remaining procedure, refer to the *HP TCP/IP Services* for *OpenVMS Management* manual.

/NOCLUSTER=name deletes the specified name as a cluster load-balancing host.

#### /FORWARDERS=([NO]HOST: host)

Optional.

Specifies the forwarding server.

NOHOST deletes hosts.

#### /PRIMARY=([NO]DOMAIN: do,[NO]FILE: file)

Optional. Default: None.

Specifies the primary server for the specified zone. Multiple primary servers are allowed if each is associated with a different domain.

• DOMAIN keys to a particular domain.

NODOMAIN deletes the entry.

• FILE specifies the domain to be served.

If you do not specify a file, the default file name is created from the value that you supply with the DOMAIN option.

NOFILE specifies that no file is created.

#### /SECONDARY=([NO]DOMAIN: do,[NO]FILE: file,[NO]HOST: host)

Optional. Default: None.

Specifies the secondary server for the specified zone. Multiple secondary servers are allowed if each is associated with a different domain.

- DOMAIN keys to a particular record within a type. NODOMAIN deletes the entry.
- FILE specifies the name of the boot file.

If you do not specify a file, the default file name is created from the value that you supply with the DOMAIN option.

NOFILE specifies that no file is created.

• HOST is a list of hosts from which the secondary server copies the database file.

NOHOST deletes hosts from the host list.

# **Examples**

 TCPIP> SET CONFIGURATION BIND -TCPIP> /PRIMARY=(DOMAIN:RHEA.LAB.UBIRD.EDU)

Configures the host as the primary server for domain RHEA.LAB.UBIRD.EDU.

2. TCPIP> SET CONFIGURATION BIND -TCPIP> /SECONDARY=(DOMAIN:JACANA.LAB.UBIRD.EDU) -TCPIP> /SECONDARY=(FILE:JACANA.DB,HOST=MARSHY)

Configures the host as a secondary server for domain JACANA.LAB.UBIRD.EDU and names the boot file JACANA.DB.

Omitting the file name would default to file JACANA\_LAB\_UBIRD\_EDU.DB.

3. TCPIP> SET CONFIGURATION BIND -\_TCPIP> /SECONDARY=(DOMAIN:0.192.IN-ADDR.ARPA,HOST:WEBBED)

Configures the host as a secondary server for the reverse lookup domain for addresses that have the form 192.0.\*.\*.

The boot file name defaults to 0\_192\_IN-ADDR\_ARPA.DB and the host copies this file from the host WEBBED.

4. TCPIP> SET CONFIGURATION BIND /CACHE

Points the server to the cache file (NAMED.CA), which contains hints about the root name servers.

# SET CONFIGURATION COMMUNICATION

Enters information into the configuration database to start the IP, TCP, UDP, and INET\_ACP software when the system starts up.

When TCP/IP Services starts up, this configuration overrides the default settings.

**Related commands:** SHOW CONFIGURATION COMMUNICATION, SET COMMUNICATION

# Format

SET CONFIGURATION COMMUNICATION [/ACCEPT=options]

[/DOMAIN=domain] [/LOCAL\_HOST=host] [/PROXIES=n] [/REJECT=options]

# Restrictions

Requires OPER privilege.

# Qualifiers

# /ACCEPT { =[NO]HOSTS=(hosts) | =[NO]NETWORKS=(networks) }

Optional. Default: All hosts and all networks.

Accepts communication from the hosts and networks specified.

Do not specify the same hosts or networks for both /ACCEPT and /REJECT.

To delete an /ACCEPT entry, specify it again using the NOHOSTS or NONETWORKS option.

Specify one of the following:

• [NO]HOSTS=hosts

Hosts that can access TCP/IP Services. Maximum is 32. For example: /ACCEPT=HOSTS=(host1 name,host2 name,host3 address)

• [NO]NETWORKS=networks

Networks that can access TCP/IP Services. Maximum is 16.

The syntax is:

NETWORKS=(*net1[:net1mask]*,*net2[:net2mask]*,...)

For each network, specify: *network*:[*network\_mask*]. The network mask is optional. (Default: class number of your network. For example, the default for 11.200.0.0. is 255.0.0.0.). For example:

/ACCEPT=NETWORKS=(net1\_name,net2\_addr,net3\_addr:net3\_mask)

## /DOMAIN=domain

Optional.

Specifies your system's local domain. This qualifier requires either SYSPRV or BYPASS privilege.

**/LOCAL\_HOST=***host* Optional.

# SET CONFIGURATION COMMUNICATION

Defines the following logical names for the local host:

• TCPIP\$INET\_HOST=host-name

This logical is always set with the primary host name, even if the alias name was specified as host.

TCPIP\$INET\_HOSTADDR=host-IP-address

If the local host has multiple IP addresses, this logical name is set with a name for each address, called TCPIP $INET_HOSTADDRn$ , where *n* is a number starting at 2.

This qualifier requires either SYSPRV or BYPASS privilege.

#### /PROXIES=n

Optional. Default: Number of communication proxies plus 10, with a minimum of 20.

Specifies the maximum size of the proxy cache. If you plan to add entries to the proxy database after you start the TCP/IP Services software, set /PROXIES to a value higher than the default.

You cannot change this value if the TCP/IP Services software is running.

# /REJECT { =[NO]HOSTS=(hosts) | =[NO]NETWORKS=(networks) | =[NO]MESSAGE=(message) }

Optional. Default: No rejections.

Specifies the hosts or networks that cannot access the TCP/IP Services software, including the rejection message that TCP/IP might return.

(For remote login, remote shell, and remote executive, the rejection message is preceded by a byte with a value of 1 and terminated by a byte with a value of 0.)

Do not specify the same hosts or networks for both /ACCEPT and /REJECT.

To delete a /REJECT entry, specify it again using the NOHOSTS or NONETWORKS option.

Specify one of the following:

• [NO]HOSTS=*hosts* to list hosts that cannot access TCP/IP Services. Maximum is 32. The syntax is:

/REJECT=HOSTS=(*host1\_name*,*host2\_name*, *host3\_address*)

• [NO]NETWORKS=*networks* to list networks that cannot access TCP/IP Services Maximum is 16. The syntax is:

NETWORKS=(net1[:net1mask],net2[:net2mask],...)

For each network, specify *network:network\_mask*. The network mask is optional. Default: Class number of your network. For example, the default for 11.200.0.0. is 255.0.0.0. The syntax is:

/REJECT=NETWORKS=(net1\_name,net2\_address,net3\_addr:net3\_mask)

# Examples

1. TCPIP> SET CONFIGURATION COMMUNICATION -\_TCPIP> /REJECT=NETWORK=(16.30.0.0:255.255.0.0,16.40.0.0:255.255.0.0)

In the configuration database, sets all the services to be inaccessible to the two specified networks.

# SET CONFIGURATION ENABLE SERVICE

Modifies service-related information in the permanent configuration database that enables (or disables) services for startup. Allows you to specify that the service be enabled or disabled for startup on the current node only or on all nodes in the cluster. To specify clusterwide enabling or disabling of services, use the /COMMON qualifier.

SET CONFIGURATION ENABLE SERVICE adds an entry for a service to the list of enabled services in the configuration database.

SET CONFIGURATION ENABLE NOSERVICE removes an entry for a service from the list of enabled services in the configuration database.

**Related commands:** SHOW CONFIGURATION ENABLE SERVICE, ENABLE SERVICE

# Format

SET CONFIGURATION ENABLE [NO]SERVICE service

[ /COMMON ] [ /[NO]CONFIRM ]

# **Parameters**

## service

Required.

Specifies the service to add or delete from the configuration database.

# Qualifiers

#### /COMMON

Optional. Default (when /COMMON is not specified): node-specific enabling or disabling of services.

Modifies service-related information in the configuration database for the clusterwide enabling or disabling of services.

## /CONFIRM

#### /NOCONFIRM

Optional. Default: /CONFIRM if you use wildcards; otherwise, /NOCONFIRM.

Use only with SET CONFIGURATION ENABLE NOSERVICE. Controls whether the software requests you to confirm before it deletes an entry. With /CONFIRM enabled, the software requests confirmation. At the CONFIRM: prompt, enter one of the following:

- Y to delete the entry
- N to retain the entry

The /NOCONFIRM qualifier eliminates all user confirmation when deleting service entries.

# **Examples**

1. TCPIP> SET CONFIGURATION ENABLE SERVICE TELNET

In the configuration database, enables the TELNET service for startup on this node.

2. TCPIP> SET CONFIGURATION ENABLE SERVICE FTP /COMMON

In the configuration database, enables the FTP service for startup on every node in the cluster.

3. TCPIP> SET CONFIGURATION ENABLE NOSERVICE \* Enable service TELNET Remove? [N]: Y

In the configuration database, disables any service enabled for startup on this node, if confirmed by the user.

# SET CONFIGURATION INTERFACE

Enters information into the configuration database, which defines one of the following when TCP/IP Services starts up:

- An Internet interface (hardware connection to the network)
- A serial line Internet interface (a form of hardware connection to the network)
- A pseudointerface (a data structure that extends subnet routing so that, on the same physical network, an interface acts as a gateway between multiple subnets)

Related commands: SHOW INTERFACE, SET INTERFACE

Applies to: Routing

# Format

SET CONFIGURATION [NO]INTERFACE interface

[/[NO]ARP ] [/[NO]AUTO\_START ] [/BROADCAST\_MASK=IP\_address ] [/C\_BROADCAST\_MASK=IP\_address] [/C\_NETWORK=IP\_address ] [/[NO]CLUSTER=host ] [/COMPRESS=options ] [/DESTINATION=IP\_address ] [/[NO]DHCP ] [/FLOWCONTROL ] [/HOST=host ] [/[NO]LOOPBACK ] [/[NO]PRIMARY ] [/SERIAL\_DEVICE=device ]

# Restrictions

This command requires:

- OPER privilege
- Read access to the hosts database
- Read access to the networks database
- Read, write, and delete access to the routes database

Every host on the same network must have the same network mask.

## **Parameters**

#### interface

Required.

Specifies an interface name for the communication controller, such as RF1, RT1, ZE0, XE0, SL0, SL1, SL2, PP0, PP1, PP2. Refer to the chapter on configuring network interfaces in the *HP TCP/IP Services for OpenVMS Management* manual for more information.

# SET CONFIGURATION INTERFACE

# Qualifiers

/ARP /NOARP

Optional. Default: /ARP.

Enables IP address-to-hardware address (Ethernet or FDDI) mapping.

/ARP is valid when you create an interface but not when you modify an existing interface.

#### /AUTO\_START /NOAUTO\_START Optional. Default: /AUTO\_START.

optional. Delault. //1010\_01/lift.

Valid for a SLIP or PPP interface. Automatically creates the interface when TCP/IP Services starts.

# /BROADCAST\_MASK=IP\_address

Optional.

Sets the Internet interface to receive all broadcast messages.

TCP/IP Services calculates the default by the following methods:

- Using the network number
- Setting all bits in the host number field to 1

# /C\_BROADCAST\_MASK=IP\_address Optional.

Sets the cluster broadcast mask to receive all broadcast messages.

The software calculates the default by the following methods:

- Using the network number
- Setting all bits in the host number field to 1

# /C\_NETWORK=IP\_address

Optional.

Sets the network mask of the cluster network. This mask is specific to the cluster host network.

The software calculates the default by using the following methods:

- Setting the bits representing the network fields to 1
- Setting the bits representing the host field to 0

#### /CLUSTER=host /NOCLUSTER

Optional. Default: None.

Specifies the cluster host name (alias host identifier).

Before using this qualifier, first define the same name in the hosts database.

/CLUSTER=*host* associates the alias host identifier with each interface in a cluster.

/NOCLUSTER disables Internet cluster processing on the specified interface.

\_ Caution \_\_

When you specify /NOCLUSTER, active communication is aborted for applications bound to the cluster alias name.

#### /COMPRESS= {ON | OFF | AUTOMATIC}

Optional. Defaults: For PPP interface, /COMPRESS=ON; for SLIP interface, /COMPRESS=OFF.

Valid for SLIP and PPP interfaces.

Enables or disables TCP header compression.

/COMPRESS=AUTOMATIC turns off compression unless the remote end begins to use it.

# /DESTINATION=IP\_address

Optional.

Valid for a PPP interface.

Used on the local host to provide dialup access to remote systems. The value specified is the IP address to be given to remote clients for use while the PPP connection is active. If using /DESTINATION, you must provide the address of the local host by using the /HOST qualifier.

#### /DHCP /NODHCP Optional.

Designates the interface as a DHCP-controlled interface in the permanent database.

#### /FLOWCONTROL

Optional. Default: No flow control.

Valid for a SLIP interface. Enables the handling of XON and XOFF characters to interoperate properly with modems that are configured to interpret these characters locally.

Specify /FLOWCONTROL only if the host at the other end of the line is running TCP/IP Services.

#### /HOST=host

Required when first setting the interface; optional if the interface is already defined. Always required for a SLIP interface. Optional for a PPP interface unless you are setting up the local host as a dialup provider by using the /DESTINATION qualifier.

Local host name or IP address using the interface. If not specified for a PPP interface, PPP obtains the correct address from the remote host.

If your host is multihomed, specify an address.

#### /LOOPBACK /NOLOOPBACK Optional. Default: /NOLOOPBACK.

Sets loopback mode.

#### /NETWORK\_MASK=IP\_address

Required if you use subnets.

The part of the host field of the IP address identified as the subnet.

The software calculates the default by the following methods:

- Setting the bits representing the network fields to 1
- Setting the bits representing the host field to 0

An IP address consists of a network number and a host number. You can also divide the host field into a site-specific subnetwork and host field.

# /PRIMARY /NOPRIMARY

Optional.

For DHCP-controlled interfaces, designates the interface from which system-wide configuration options (such as the IP address of the BIND server) are used.

#### /SERIAL\_DEVICE=device

Required for SLIP and PPP interfaces; otherwise, not used.

Identifies the OpenVMS terminal device used as a serial device. Specify an arbitrary terminal device name. (Unlike Ethernet, FDDI, and Token Ring interface names, a serial interface name is not related to the OpenVMS device name.)

#### Examples

1. TCPIP> SET CONFIGURATION INTERFACE SL5 /HOST=LARK -TCPIP> /NETWORK MASK=255.255.0 /SERIAL DEVICE=TTA3: -TCPIP> /COMPRESS=ON /FLOWCONTROL

Configures SLIP interface SL5, using the local IP address assigned to host LARK, with a subnet mask of 255.255.255.0.

The interface uses the terminal device TTA3:.

The /COMPRESS qualifier enables TCP header compression (CSLIP).

The /FLOWCONTROL qualifier enables special handling of XON and XOFF characters for proper interoperation with modems that are configured to interpret these characters locally.

2. TCPIP> SET CONFIGURATION INTERFACE FF0 /HOST=KESTREL -TCPIP> /NETWORK MASK=255.255.0.0 -TCPIP> /BROADCAST\_MASK=128.30.0.0 /ARP

For new interface FF0 on host KESTREL, sets the network mask to 255.255.0.0, sets the broadcast mask to 128.30.0.0, enables ARP, and activates the interface.

3. TCPIP> SET CONFIGURATION INTERFACE PP0 /SERIAL DEVICE=TTA0: -TCPIP> /HOST=10.10.1.2 /DESTINATION=10.10.1.3

Configures the interface as a PPP serial device. This command specifies that the local host is a dialup provider. The address specified with the /DESTINATION qualifier (10.10.1.3) is the address assigned to the client system requesting an address.

Refer to the *HP TCP/IP Services for OpenVMS Management* manual for more information about setting up interfaces for SLIP and PPP communication.

# SET CONFIGURATION MAP

Adds information to the configuration database that maps (logically links) one of the following to the NFS server:

- OpenVMS disk Requires one execution of SET CONFIGURATION MAP to map the disk to a UNIX path name (logical file system).
- Container file system Requires two executions of SET CONFIGURATION MAP. The first maps the disk, and the second maps the file system.

Mapping creates a logical file system, also called an NFS file system.

When the NFS server starts up, it issues a GENERATE MAP command, which creates the mappings for disks and container file systems; these mappings are viewable with the SHOW MAP command.

**Related commands:** ADD EXPORT, SHOW EXPORT, REMOVE EXPORT, MAP, UNMAP, SET CONFIGURATION NOMAP, SHOW MAP, SHOW CONFIGURATION MAP

# Format

SET CONFIGURATION MAP "file system name" logical\_file\_system

#### Restrictions

Requires SYSPRV and BYPASS privileges.

#### **Parameters**

# "file system name"

Required.

Specifies the name for the file system or disk. When mapping a disk, the "*/path*" can be only one level from the root. This parameter specifies the name by which users access the file system.

#### logical\_file\_system

Required.

Specifies the file system to make known to the NFS server.

To map an OpenVMS file system, specify its disk as follows:

\$ SET CONFIGURATION MAP "/disk" disk:

To map a container file system, specify the disk and the directory name as follows:

TCPIP> SET CONFIGURATION MAP "/container\_name" -TCPIP> disk:[vms.directory.name]

#### Examples

1. TCPIP> SET CONFIGURATION MAP "/usr" CANARY\$DUA2:

Maps local disk CANARY\$DUA2: to /usr. This disk can be exported to users on remote NFS clients as /usr.

2. TCPIP> SET CONFIGURATION MAP "/remote" VERDIN\$DUA3: -TCPIP> SET CONFIGURATION MAP "/flyers" VERDIN\$DUA3:[UNIX BIRD FILES]

Maps [UNIX\_BIRD\_FILES], a container file system on disk VERDIN\$DUA3:, to /flyers. This file system can be exported to NFS server users as /flyers. (The first MAP command maps the underlying OpenVMS file system.)

# SET CONFIGURATION NAME\_SERVICE

When TCP/IP Services starts up, configures the BIND resolver and designates a BIND server. All settings are systemwide.

**Related commands:** SET NAME\_SERVICE, SHOW CONFIGURATION NAME\_SERVICE

## Format

SET CONFIG [NO]NAME\_SERVICE [/[NO]SERVER=host] [/[NO]DOMAIN=domain ] [/[NO]PATH=domain ] [/RETRY=number of retries ] [/TIMEOUT=seconds ] [/TRANSPORT=protocol ]

# Qualifiers

# /CLUSTER=dev:[directory]

Optional.

Specifies the common BIND directory. By default, the clusterwide common database *common-disk:*[TCPIP\$BIND\_*common*] is used. This qualifier reloads the BIND database on every master BIND server running the OpenVMS cluster.

#### **/DOMAIN=***domain* **/NODOMAIN** Optional. Default: The local domain.

Defines the default domain.

/NODOMAIN deletes the definition of the domain.

#### /PATH=*domain*

#### /NOPATH=domain

Optional. SYSNAM privilege is required for this command.

Defines the BIND resolver domain search list. The /NOPATH qualifier removes domains from the list.

To specify multiple domains, list them by search preference. The resolver starts with the first domain on the list, and continues to search each domain until the name is found (or until all domains have been exhausted and the lookup fails).

If you define a domain list and then issue another SET CONFIGURATION NAME\_SERVICE /PATH command, TCP/IP Services appends the new domains to the end of the list.

If a search list is not defined, the default behavior of the BIND resolver is to do a lookup on the name as you typed it. If that lookup fails, then the default domain is appended and the lookup is attempted again.

#### /RETRY=number of retries

Optional. Default: Four retries.

Number of times that the BIND resolver attempts to contact a BIND server if previous tries failed.

#### /SERVER=host /NOSERVER=host Optional.

Host name or address of the BIND server or servers that the BIND resolver will query.

To specify multiple hosts, list them by request preference. The resolver sends the first lookup request to the first host on the list.

/NOSERVER removes hosts from the list.

If you define a server list and then issue another SET CONFIGURATION NAME\_SERVICE /SERVER command, TCP/IP Services appends the new servers to the end of the list.

#### /TIMEOUT=seconds

Optional. Default: 4 seconds.

Timeout interval for the BIND resolver's requests to a BIND server. Represents the length of time to wait for a reply after each retry attempt.

The total timeout period will be:

timeout\_value \* retry\_value \* number\_servers

#### /TRANSPORT=protocol

Optional. Default: UDP.

Protocol used for communicating with a BIND server. Specify one:

- UDP
- **TCP**

## **Examples**

1. TCPIP> SET CONFIGURATION NAME SERVICE /SERVER=(PARROT, SORA, JACANA)

When TCP/IP Services starts, defines hosts PARROT, SORA, and JACANA as BIND servers.

 TCPIP> SET CONFIGURATION NAME SERVICE /SERVER=OSPREY -TCPIP> /PATH=(abc.dec.com,xyz.dec.com)

When TCP/IP Services starts, defines host OSPREY as the BIND server. The BIND resolver searches the abc.dec.com domain first, and then searches the xyz.dec.com domain.

# SET CONFIGURATION NOMAP

Removes map records from the configuration database that were previously added with SET CONFIGURATION MAP. When the NFS server starts up, it issues a GENERATE MAP command that creates the mappings for disks and container file systems.

**Related commands:** SET CONFIGURATION MAP, SHOW CONFIGURATION MAP, ADD EXPORT, SHOW EXPORT, REMOVE EXPORT, MAP, UNMAP, SHOW MAP

## Format

SET CONFIGURATION NOMAP "/path/name" [/[NO]CONFIRM ]

#### Restrictions

Requires SYSPRV and BYPASS privilege.

#### Parameters

"/path/name"

Required.

UNIX name of the file system to unmap.

You can use wildcards.

## Qualifiers

#### /CONFIRM /NOCONFIRM

Optional. Default: /CONFIRM if you use a wildcard.

With /CONFIRM enabled, requests confirmation before unmapping each file system. If you specify the /NOCONFIRM qualifier, the operation is performed without asking you to confirm the request.

## Examples

1. TCPIP> SET CONFIGURATION NOMAP "/disk\_host"

Unmaps the NFS file system /remote, making it unavailable to client users when TCP/IP Services starts.

# SET CONFIGURATION PROTOCOL

Enters information into the configuration database that sets the parameters for ICMP, IP, TCP, and UDP when TCP/IP Services starts up.

Related commands: SET PROTOCOL, SHOW CONFIGURATION PROTOCOL

# Format

SET CONFIGURATION PROTOCOL ICMP [/[NO]REDIRECT] SET CONFIGURATION PROTOCOL IP [/[NO]FORWARD] [/REASSEMBLY\_TIMER=seconds] SET CONFIGURATION PROTOCOL TCP [/[NO]MTU\_SEGMENT\_SIZE] [/[NO]DELAY\_ACK] [/DROP\_COUNT=n] [/PROBE\_TIMER=seconds] [/QUOTA=[ SEND=bytes,RECEIVE=bytes ]] [/[NO]WINDOW\_SCALE ] SET CONFIGURATION PROTOCOL UDP [/[NO]BROADCAST ] [/[NO]FORWARD ] [/QUOTA=options ]

# Restrictions

Requires OPER privilege.

## **Parameters**

{**ICMP | IP | TCP | UDP**} Required.

Specifies the protocol software to configure.

# **ICMP Qualifiers**

/REDIRECT /NOREDIRECT Optional. Default: /NOREDIRECT.

Sends ICMP\_REDIRECT messages.

# **IP Qualifiers**

#### /FORWARD /NOFORWARD

Optional. Default: /NOFORWARD.

Forwards IP messages to other hosts.

#### /REASSEMBLY\_TIMER=n

Optional. Default: 7 seconds. Valid range: 1 to 126.

Sets the maximum time for trying to reassemble a received datagram.

# **TCP Qualifiers**

#### /MTU\_SEGMENT\_SIZE /NOMTU\_SEGMENT\_SIZE Optional. Default: /NOMTU\_SEGMENT\_SIZE.

If a connection is more than one hop away, sets the segment size. Specify one of the following:

/MTU_SEGMENT_SIZE	Sets the segment size as close as possible to the maximum transfer unit (MTU) size.
/NOMTU_SEGMENT_SIZE	Sets the segment size as close as possible to the standard 512 bytes.

#### **/DELAY\_ACK /NODELAY\_ACK** Optional. Default: /DELAY\_ACK.

Enables or disables a delay before sending acknowledgments:

/DELAY_ACK	ACKs are generated with a delay.
/NODELAY_ACK	ACKs are generated without any delay.

#### /DROP\_COUNT=n

Optional.

Number of idle probes that can go unsatisfied before the software declares a TCP connection dead and closes it.

#### /PROBE\_TIMER=*n*

Optional. Default: 75 seconds.

Number of seconds between probes for idle TCP connections (when the SO\_KEEPALIVE option is set). If the remote system fails to respond, the connection is removed. Also, when initiating a TCP connection request, indicates the maximum number of seconds that the software waits for a response from the remote system before the request times out.

#### /QUOTA=[SEND=bytes,RECEIVE=bytes]

Optional.

Specifies the queue size (in bytes) for messages.

The options for setting TCP message queue size are:

- RECEIVE:*n* Receive queue size. Default: 4096 bytes.
- SEND:*n* Send queue size. Default: 4096 bytes.

/WINDOW\_SCALE /NOWINDOW\_SCALE Optional.

Turns TCP window scaling on and off. Default is on.

Scaling allows windows larger than 64 KB to be represented in the normal 16-bit TCP window field. Large windows allow improved throughput. Turning this option off may help troubleshoot communication problems with another TCP/IP implementation.

# **UDP Qualifiers**

## /BROADCAST /NOBROADCAST

Optional. Default: /NOBROADCAST.

Enables privilege checking for broadcast messages.

- /BROADCAST Nonprivileged users can send broadcast messages.
- /NOBROADCAST To send broadcast messages, users need a privileged UIC or SYSPRV, BYPASS, or OPER privilege.

Sun RPC applications use broadcast messages and need privilege checking disabled.

# /FORWARD

/NOFORWARD

Optional. Default: /NOFORWARD.

Forwards IP messages.

# /QUOTA=options

Optional.

Specifies the queue size (in bytes) for messages.

The options for setting UDP message queue size are:

- RECEIVE:n Receive queue size. Default: 9000 bytes.
- SEND:*n* Send queue size. Default: 9000 bytes.

# **Examples**

1. TCPIP> SET CONFIGURATION PROTOCOL IP /FORWARD

Sets IP to forward messages to other hosts, including other Internet cluster nodes.

2. TCPIP> SET CONFIGURATION PROTOCOL TCP /PROBE\_TIMER=50

Sets the TCP protocol probe timer parameter to 50 seconds.

# SET CONFIGURATION SMTP

Modifies the SMTP configuration in the configuration database. SET CONFIGURATION NOSMTP with no qualifiers deletes all SMTP records. **Related commands:** SHOW CONFIGURATION SMTP

# Format

SET CONFIGURATION [NO]SMTP	• - •
	[/GATEWAY=option=host]
	[ /HOP_COUNT_MAXIMUM= <i>n</i> ]
	[ /INTERVAL=options ]
	[ /[NO]LOG=[ <i>file</i> ] ]
	[ /OPTIONS=options ]
	[/QUEUES=n]
	[ /RECEIVE_TIMEOUT=minutes ]
	[ /SEND_TIMEOUT=minutes ]
	[ /SUBSTITUTE_DOMAIN=[NO]NAME=fully-qualified-name ]
	[ /[NO]ZONE[=domain] ]

# Restrictions

For clusters, issue this command only on the nodes where the SMTP queues reside — that is, on nodes that are not using clusterwide queues and are not managing clusterwide queues for other nodes.

Requires SYSPRV or BYPASS privilege.

# Qualifiers

# /ADDRESS\_RETRIES=n

Optional. Default: 16.

Maximum number of different addresses to which SMTP will send as it tries to deliver mail. Beyond this number of attempts, the message is undeliverable.

A message is also undeliverable if SMTP fails to deliver after it attempts all the possible addresses from an MX lookup.

#### /GATEWAY=option=host

Optional. Default: None.

An alternate route through which SMTP sends mail if delivery fails.

- [NO]ALTERNATE=host
  - Alternate host or domain to which delivery is attempted.
  - Used by ZONE, if a zone is defined, as the last chance for delivery (see the /ZONE qualifier).
  - NOALTERNATE deletes an existing alternate destination.
- [NO]GENERAL\_PURPOSE=host
  - Gateway to handle non-SMTP mail, for example, UUCP addresses.

 NOGENERAL\_PURPOSE deletes the specified destination for protocols other than SMTP.

#### /HOP\_COUNT\_MAXIMUM=*n*

Optional. Default: 16.

Maximum number of relays (hops) between routers until SMTP considers the mail undeliverable.

# /INTERVAL={ INITIAL="OpenVMS\_delta\_time" | RETRY="OpenVMS\_delta\_time" | MAXIMUM="OpenVMS\_delta\_time" }

Optional. Defaults: INITIAL=30 minutes, RETRY=60 minutes, MAXIMUM=3 days.

Time intervals related to repeated attempts before delivery fails. Specify the value within quotation marks as follows: "*dddd hh:mm:ss:cc.*" For example:

dddd = days (0-9999)

- h = hours (0-24)
- m = minutes
- s = seconds
- cc = milliseconds

You can modify the following options:

- INITIAL="*OpenVMS\_delta\_time*" is the amount of time that SMTP waits before making a second attempt to deliver.
- RETRY="*OpenVMS\_delta\_time*" is the time SMTP waits between retries, starting with the second attempt. (Recommended time: twice the initial interval.)
- MAXIMUM="*OpenVMS\_delta\_time*" is the maximum elapsed time that SMTP retries delivery.

#### /LOG=[file]

```
/NOLOG=[file]
```

Optional. Default: SYS\$SPECIFIC:[TCPIP\_SMTP]TCPIP\$SMTP\_LOGFILE.LOG.

File to which SMTP queue activity is logged.

#### /OPTIONS=options

Optional. Defaults: NOEIGHT\_BIT, HEADERS, NORELAY.

The following SMTP options are available:

• [NO]EIGHT\_BIT

All characters must have the eighth bit clear. Allows the transmission of 8-bit characters.

• Header control. Specify one of the following:

HEADERS	Headers are printed at bottom of messages.
NOHEADERS	Headers are omitted.
TOP_HEADERS	Headers are printed at top of messages.
NOTOP_HEADERS	Resets TOP_HEADERS to the default.

# SET CONFIGURATION SMTP

• [NO]RELAY

Relays mail to other hosts by functioning as an end node.

#### /QUEUES=n

Optional. Default: 1.

Number of execution queues for the specified nodes.

Use this qualifier only on nodes that own the SMTP queues — that is, nodes not using clusterwide SMTP queues or managing SMTP clusterwide queues for other nodes.

#### /RECEIVE\_TIMEOUT=minutes

Optional. Default: 5 minutes.

Maximum time between socket receipts of a message for a particular dialog.

If a message is not received within this interval, the connection is broken and the mail control file is deleted.

#### /SEND\_TIMEOUT=minutes

**Optional.** Defaults:

DATA — 3 minutes INITIAL — 5 minutes MAIL — 5 minutes RECEIPT — 5 minutes TERMINATION — 10 minutes

Maximum time between remote host acknowledgments of a particular SMTP command.

If an acknowledgment is not received within the specified time, it is assumed that there are communication problems with the remote host. If the next delivery attempt takes place before the mail's delivery date, the mail is rescheduled for later delivery.

# /SUBSTITUTE\_DOMAIN=[NO]NAME=fully-qualified-domain Optional.

By default, the From: and Return-Path fields display the sender's name and fully qualified domain. NONAME causes the sender's domain name to be omitted from the Return-Path field. If you specify a fully qualified domain name (/SUBSTITUTE\_DOMAIN=NAME=fully-qualified-domain), that specified domain name is displayed as the sender's domain name.

For example, suppose you specify the fully qualified domain name eagle for the sender's return path (/SUBSTITUTE\_DOMAIN=NAME=eagle). When user magpie on host condor.hawk.eagle.org sends mail to daw on another host, user daw sees the return path as magpie@eagle rather than magpie@condor.hawk.eagle.org.

This is what daw sees:

```
#707 18-NOV-2002 14:02:02.71 MAIL
From: SMTP%"magpie@eagle"
To: SMTP%"daw@crow.ravin.rook.org"
CC:
Subj: Big sale today!
```

#### Note \_

For changes made with the /SUBSTITUTE\_DOMAIN qualifier to take effect, you must stop and restart SMTP. For more information about stopping and starting SMTP, refer to the *HP TCP/IP Services for OpenVMS Management* manual.

#### /ZONE[=*domain*] /NOZONE[=*domain*]

Optional. Default: /NOZONE (no gateway searching).

Domain for your environment (probably a superset of your local domain).

Mail sent to another network must be sent to this gateway.

With no value, /ZONE defaults to one level higher than your local domain.

For example, if your local domain is a.b.com, the default value of /ZONE is b.com because TCP/IP Services has been started; this assumes that the domain is known.

Mail for delivery outside of your zone is sent to its destination by the alternate gateway (see the /GATEWAY qualifier).

# **Examples**

1. TCPIP> SET CONFIGURATION SMTP /INTERVAL=(INIT="0 00:10:00.00")

The system waits 10 minutes before making its first attempt to deliver the message.

2. TCPIP> SET CONFIGURATION SMTP /INTERVAL=(RETRY="0 00:20:00.00")

Specifies the wait time between retries.

3. TCPIP> SET CONFIGURATION SMTP /INTERVAL=(MAX="3 00:20:00.00")

Specifies the maximum amount of time to retry before an error message is issued.

4. TCPIP> SET CONFIGURATION SMTP /GATEWAY=(ALTERNATE:route gateway)

Specifies the alternate host or domain to which delivery is attempted if mail cannot be delivered to the primary destination.

5. TCPIP> SET CONFIGURATION SMTP /GATEWAY=(GENERAL:uucp gateway)

Specifies a general-purpose gateway to handle non-SMTP mail.

6. TCPIP> SET CONFIGURATION SMTP /ZONE=rsch.opt.com

Specifies that rsch is a domain that can be used to divert messages to nodes outside the local domain.

# SET CONFIGURATION SNMP

Configures SNMP on an individual host.

SET CONFIGURATION NOSNMP does not require any qualifiers.

After making changes to the SNMP configuration, shut down and restart the master agent and any subagents. Issue the following commands:

\$ @SYS\$STARTUP:TCPIP\$SNMP\_SHUTDOWN

\$ @SYS\$STARTUP:TCPIP\$SNMP\_STARTUP

Related command: SHOW CONFIGURATION SNMP

# Format

SET CONFIGURATION [NO]SNMP [ /[NO]ADDRESS=host ] [ /[NO]COMMUNITY="name" ] [ /[NO]CONFIRM ] [ /CONTACT=name ] [ /FLAGS=options] [ /LOCATION=options ] [ /TYPE=options ]

# Restrictions

Requires SYSPRV or BYPASS privilege.

If you add a new community and do not specify the /TYPE qualifier, the value of /TYPE defaults to read only.

If you add a new community and do not specify the /ADDRESS qualifier, the default address is 0.0.0.0.

# Qualifiers

#### /ADDRESS=(*IP\_address*) /NOADDRESS=(*IP\_address*) Optional. Default: 0.0.0.0

Specifies hosts that belong to a particular community. You can specify multiple addresses.

This qualifier is meaningful only if you include the /COMMUNITY qualifier. A remote host cannot access information from this host unless its address appears in one or more communities of type READ or WRITE. For communities of type TRAP, the addresses specify the hosts that receive trap messages. For more information, see the /TYPE qualifier.

If you add a new community and do not specify this qualifier, the new entry's address is 0.0.0.0.

If you use the /ADDRESS qualifier with a community that already exists, these addresses are added to the existing address list.

/NOADDRESS deletes addresses from an existing list. If the deleted address is the only address listed for the community name, this qualifier also deletes the community.

#### /COMMUNITY="name" /NOCOMMUNITY="name"

Optional. Default: To enable the standard "public" community, you can run the TCPIP\$CONFIG procedure.

Used with the /ADDRESS qualifier. Name of the community that the SNMP agent recognizes. Optionally, specify a type of access and a list of host addresses. Enclose the name in quotation marks to preserve lowercase characters. See the /TYPE and /ADDRESS qualifiers for more information.

[NO]COMMUNITY="name" removes a community name.

#### /CONFIRM /NOCONFIRM

Optional. Default: /CONFIRM with if you use a wildcard; otherwise, /NOCONFIRM

When you delete communities (with the /NOCOMMUNITY qualifier), first asks for your confirmation.

If you specify the /NOCONFIRM qualifier, the operation is performed without asking you to confirm the request.

#### /CONTACT=name

Optional. Default: None.

Name of the system administrator (or other contact person) of the host on which the SNMP agent runs. The *name* field has a maximum length of 235.

#### /FLAGS=options

Optional.

The options include:

• SETS

Lets the master agent process SET commands from SNMP clients.

• AUTHEN\_TRAPS

Lets the master agent send trap messages in response to unauthorized community strings from SNMP clients.

#### /LOCATION=options

Optional. Default: None.

Location of the system on which the SNMP agent runs. Maximum total length is 215 characters.

The options include:

• [NO]FIRST=text

Specifies the first part of the location. Maximum length of *text* is 200 characters.

• [NO]SECOND=text

Specifies the last part of the location. Maximum length of text is 200 characters.

If you specify two options, they are appended when sent to a client in response to an SNMP request for syslocation. For example, if FIRST is **abc** and SECOND is **def**, the value of the location is **abcdef** with no spaces. The total number of characters must not exceed 215.

### /TYPE= {[NO]READ | [NO]TRAP | [NO]WRITE}

Optional. Default: READ.

Sets the type of access (to your local MIB data) to allow for a specified community.

- Type READ allows the master agent to accept GET, GETNEXT, and GETBULK commands from clients (management stations).
- Type TRAP allows the local master agent to issue traps to members of a specified community. Members of a trap community receive SNMP Trap-PDUs for significant events, including coldStart traps when the agent is initialized, and authenticationFailure traps when the agent receives an SNMP request that specifies an unauthorized community string.
- Type WRITE allows the master agent to accept SET commands from clients (management stations).

READ access is present by default when specifying TRAP or WRITE. Also, you can remove the read access without affecting the way the agent responds to a read request. For example:

\$ SET CONFIGURATION SNMP /COMMUNITY="name" /TYPE=NOREAD

# **Examples**

1. TCPIP> SET CONFIGURATION SNMP /COMMUNITY="public" - TCPIP> /CONTACT="Sam Spade" - TCPIP> /LOCATION=(FIRST="Falcon Building",SECOND="Los Angeles, California")

Configures SNMP with the standard public community, taking the default type (READ) and address (0.0.0.0) for that community. Both contact and location are specified.

The first and second parts of the location text are concatenated when displayed by an SNMP client. For example:

Falcon BuildingLos Angeles, California

If no update to the location text is done by an SNMP client, the display produced by SHOW CONFIGURATION SNMP is as follows:

Location First: Falcon Building Second: Los Angeles, California

If the text is updated by an SNMP client (for example, to change "Falcon" to "Falconi"), the original formatting is not preserved and the display produced by SHOW CONFIGURATION SNMP is as follows:

Location First: Falconi BuildingLos Angeles, California 2. TCPIP> SET CONFIGURATION SNMP /COMMUNITY="rw" /TYPE=WRITE -TCPIP> /ADDRESS=136.20.100.10 /FLAGS=SETS

Configures a community with only read/write access to the host with the address specified. Other hosts still have read access through the public community. Also sets the SETS flag to enable the SNMP agents to process write requests from SNMP clients on host 136.20.100.10.

# SET CONFIGURATION SNMP

3. TCPIP> SET CONFIGURATION SNMP /NOCOMMUNITY="rw"

Removes the rw (read/write) community (set in example 2.)

4. TCPIP> SET CONFIGURATION SNMP /COMMUNITY="trapit" /TYPE=TRAP - TCPIP> /ADDRESS=136.20.0.10

Configures SNMP so that agents can send trap messages to the well-known UDP port 162 on the host identified with the address 136.20.0.10.

5. TCPIP> SET CONFIGURATION SNMP /FLAGS=AUTHEN\_TRAPS -TCPIP> /COMMUNITY="trapit2" /TYPE=TRAP -\_TCPIP> /ADDRESS=(136.20.0.12,136.20.0.15)

Configures SNMP with the AUTHEN\_TRAPS flag so that the master agent sends trap messages when it detects a client request containing an invalid community name. Also configures an additional trap community. Trap messages, including authentication traps, go to all three addresses specified in the trap communities configured in this example and in example 4.

6. TCPIP> SET CONFIGURATION SNMP /COMMUNITY="rw2" /TYPE=WRITE -\_TCPIP> /ADDRESS=(136.20.0.15,136.20.0.100)

Configures community rw2, which gives read/write access to two hosts. Note that one address can appear for more than one community, although a given address cannot be specified more than once for a single community.

# SET CONFIGURATION START ROUTING

Enters information into the configuration database to start dynamic routing when TCP/IP Services starts.

**Related commands:** SHOW CONFIGURATION START ROUTING, START ROUTING

## Format

SET CONFIGURATION START [NO]ROUTING [/GATED]

[/SUPPLY[=DEFAULT]]

## **Qualifiers**

/GATED Optional.

Enables the gateway routing daemon (GATED).

If you enable dynamic GATED routing, you will be able to configure this host to use any combination of the following routing protocols to exchange dynamic routing information with other hosts on the network:

- RIP (Routing Information Protocol), Versions 1 and 2
- RDISC (Router Discovery Protocol)
- OSPF (Open Shortest Path First)
- EGP (Exterior Gateway Protocol)
- BGP (Border Gateway Protocol), BGP-4
- Static routes

# /LOG

Optional. Default: No logging.

Applies to ROUTED. Do not use with /GATED.

Logs routing activity to SYS\$SYSDEVICE:[TCPIP\$ROUTED]TCPIP\$ROUTED.LOG.

## /SUPPLY[=DEFAULT]

Optional. Applies only to ROUTED. Do not use with /GATED.

Broadcasts routing information to other hosts in 30-second intervals.

If you specify /SUPPLY=DEFAULT, the local host supplies the default network route.

#### Examples

1. TCPIP> SET CONFIGURATION START ROUTING /SUPPLY

Starts ROUTED dynamic routing when TCP/IP Services is started. The local host both broadcasts and receives network routing information.

# SET GATED

Configures the Gateway Routing Daemon (GATED). GATED obtains information from several routing protocols and selects the best routes based on that information. These protocols are configured in the file TCPIP\$GATED.CONF.

Related commands: START ROUTING /GATED, STOP ROUTING /GATED

# Format

SET GATED [/CHECK\_INTERFACES] [/FILE=file] [/SAVE\_STATE] [/TOGGLE\_TRACE]

# Qualifiers

#### /CHECK\_INTERFACES

Optional.

Instructs GATED to scan the kernel interface list for changes.

#### /FILE=*file*

Optional.

Specifies the name of the GATED configuration file. Use with the /SAVE\_STATE qualifier.

#### /SAVE\_STATE

Optional.

Causes GATED to save the current state of all tasks, timers, protocols, and tables to the file SYS\$SYSDEVICE:[TCPIP\$GATED]TCPIP\$GATED.DMP (default).

Use the /FILE qualifier to specify a file name other than the default.

#### /TOGGLE\_TRACE

Optional.

Use to close the trace file. A subsequent set GATED /TOGGLE\_TRACE command reopens the trace file. This allows the file to be copied regularly. Valid only when a trace file is specified in the GATED configuration file.

## **Examples**

1. TCPIP> SET GATED /SAVE\_STATE

This example causes GATED to save its current state to the file SYS\$SYSDEVICE:[TCPIP\$GATED]TCPIP\$GATED.DMP.

2. TCPIP> SET GATED /SAVE STATE /FILE=STATE.DMP

This example causes GATED to save its current state to the file named STATE.DMP.

# SET HOST

Defines or deletes an entry in the hosts database. Equivalent to maintaining the /etc/hosts file on UNIX hosts. Related command: SHOW HOST, CONVERT/VMS HOST

# Format

SET [NO]HOST host /ADDRESS=IP\_address [ /[NO]ALIAS=alias ] [ /[NO]CONFIRM ]

# Restrictions

Requires read, write, and delete access to the hosts database.

# **Parameters**

# host

Required.

Name of a host that is a source or destination of Internet communications.

Note \_\_\_\_

If you define a mixed-case name, also define an alias in either all uppercase or all lowercase characters.

You cannot delete a host by specifying its alias.

# Qualifiers

# /ADDRESS=IP\_address

Required SET HOST.

Host's IP address.

# /ALIAS=*alias*

/NOALIAS=alias Optional.

Add or remove an alternate name for a host.

Do not use with SET NOHOST.

#### /CONFIRM /NOCONFIRM

Optional. Default: /CONFIRM if you use a wildcard.

Used with the SET NOHOST command, prompts you to confirm the delete request. For example:

TCPIP> SET NOHOST MOA /ADDRESS=11.33.33.8 /CONFIRM LOCAL database Host address Host name 11.33.33.8 MOA Remove? [N]:

If you specify the /NOCONFIRM qualifier, the operation is performed without asking you to confirm the request.

# Examples

 TCPIP> SET HOST MOA /ADDRESS=11.33.33.8 -TCPIP> /ALIAS=("moa","bigbrd","nofly")

Sets the IP address of host MOA to 11.33.33.8 and establishes moa, bigbrd, and nofly as aliases for host MOA.

2. TCPIP> SET HOST MOA /ALIAS="MOA\_2"

Establishes MOA\_2 as an alias for host MOA.

- 3. TCPIP> SET HOST MOA /ADDRESS = 128.33.33.9 Establishes a second IP address for host MOA.
- 4. TCPIP> SET HOST MOA /ADDRESS = 128.33.33.9 /ALIAS="MOA\_3" Establishes MOA\_3 as an alias for host MOA's second IP address 128.33.33.9.
- 5. TCPIP> SET HOST MOA /NOALIAS="MOA\_2" Deletes MOA\_2 as an alias for host MOA.
- TCPIP> SET NOHOST MOA /NOCONFIRM Deletes MOA and all of its associated aliases.

# SET INTERFACE

Defines one of the following:

- An Internet interface
- A serial line IP (SLIP) or point-to-point (PPP) connection
- A pseudointerface (a data structure that extends subnet routing)

Before you issue SET INTERFACE, do the following to identify the name of an interface:

- Issue the LIST COMMUNICATION\_CONTROLLER command to find your system's controller.
- Use the first character of the associated interface name.

Refer to the *HP TCP/IP Services for OpenVMS Management* manual for more information about specifying an interface name.

SET NOINTERFACE deletes a record. No qualifiers are required.

**Related commands:** SHOW INTERFACE, SET CONFIGURATION INTERFACE

# Format

SET [NO]INTERFACE interface

[ /[NO]ARP ] [ /[NO]AUTO\_START ] [ /BROADCAST\_MASK=IP\_address ] [ /C\_BROADCAST\_MASK=IP\_address ] [ /C\_NETWORK=IP\_address ] [ /[NO]CLUSTER=host ] [ /[NO]CLUSTER=host ] [ /DESTINATION=IP\_address ] [ /DESTINATION=IP\_address ] [ /HOST=host ] [ /[NO]LOOPBACK ] [ /NETWORK\_MASK=IP\_address ] [ /PRIMARY ] [ /SERIAL\_DEVICE=device ]

# Restrictions

Before you issue the SET INTERFACE command, disable the interface by using the SET NOINTERFACE command.

This command requires:

- OPER privilege
- Read access to the hosts database
- Read access to the networks database
- Read, write, and delete access to the routes database

Every host on the same network must have the same network mask.

# SET INTERFACE

# Parameters

*interface* Required.

Specifies an interface name for the communication controller, such as RF1, RT1, ZE0, XE0, SL0, SL1, SL2, PP0, PP1, PP2.

# Qualifiers

#### /ARP /NOARP

Optional. Default: /ARP.

Enables IP address-to-hardware address (Ethernet or FDDI) mapping.

/ARP is valid when you create an interface but not when you modify an existing interface.

#### /AUTO\_START /NOAUTO\_START Optional. Default: /AUTO\_START.

Valid for a SLIP or PPP interface. Automatically creates the interface when TCP/IP Services starts.

#### /BROADCAST\_MASK=IP\_address

Optional.

Sets the Internet interface to receive all broadcast messages.

TCP/IP Services calculates the default by:

- Using the network number from the network mask
- Setting all bits in the host number field to 1

#### /C\_BROADCAST\_MASK=IP\_address

Optional.

Sets the cluster broadcast mask to receive all broadcast messages.

The software calculates the default by:

- Using the network number from the network mask
- Setting all bits in the host number field to 1

# /C\_NETWORK=IP\_address

Optional.

Sets the network mask of the cluster network. This mask is specific to the cluster host network.

The software calculates the default by:

- Setting the bits representing the network fields to 1
- Setting the bits representing the host field to 0

#### /CLUSTER=*host* /NOCLUSTER

Optional. Default: None.
Specifies the cluster host name (alias host identifier).

Before using this qualifier, first define the same name in the hosts database.

/CLUSTER=*host* associates the alias host identifier with each interface in a cluster.

/NOCLUSTER disables Internet cluster processing on the specified interface.

\_ Caution \_

When you specify /NOCLUSTER, active communication is aborted for applications bound to the cluster alias name.

#### /COMPRESS= {ON | OFF | AUTOMATIC}

Optional. Default: For PPP interface: /COMPRESS=ON; for SLIP interface: /COMPRESS=OFF

Valid for SLIP and PPP interfaces.

Enables or disables TCP header compression.

/COMPRESS=AUTOMATIC turns off compression unless the remote end begins to use it.

#### /DESTINATION=IP\_address

Optional.

Valid for a PPP interface.

Used on the local host to provide dialup access to remote systems. The value specified is the IP address to be given to remote clients for use while PPP connection is active. If you use /DESTINATION, you must provide the address of the local host with the /HOST qualifier.

#### /DHCP

Optional.

Designates the interface as a DHCP-controlled interface in the volatile database. This qualifier affects only the currently running interface.

Before you enter the SET INTERFACE command, be sure to enter the SET NOINTERFACE command first and specify the interface you are changing.

#### /FLOWCONTROL

Optional. Default: No flow control.

Valid for a SLIP interface. Enables the handling of XON and XOFF characters to properly interoperate with modems that are configured to interpret these characters locally.

Specify /FLOWCONTROL only if the host at the other end of the line is another host running TCP/IP Services.

#### /HOST=host

Required when first setting the interface; optional if the interface is already defined. Always required for a SLIP interface. Optional for a PPP interface unless you are setting up the local host as a dialup provider by using the /DESTINATION qualifier.

### SET INTERFACE

Local host name or IP address using the interface. If this information is not specified for a PPP interface, PPP obtains the correct address from the remote host.

If your host is multihomed, specify an address.

#### /LOOPBACK /NOLOOPBACK

Optional. Default: /NOLOOPBACK.

Sets loopback mode.

#### /NETWORK\_MASK=IP\_address

Required if you use subnets.

The part of the host field of the IP address identified as the subnet.

The software calculates the default by:

- Setting the bits representing the network fields to 1
- Setting the bits representing the host field to 0

An IP address consists of a network number and a host number. You can also divide the host field into a site-specific subnetwork and host field.

#### **/PRIMARY**

Optional.

For DHCP-controlled interfaces, designates the interface from which system-wide configuration options (such as the IP address of the BIND server) are used.

#### /SERIAL\_DEVICE=*device*

Required for SLIP and PPP interfaces; otherwise not used.

Identifies the OpenVMS terminal device used as a serial device. Specify an arbitrary terminal device name. (Unlike Ethernet, FDDI, and Token Ring interface names, a serial interface name is not related to the OpenVMS device name.)

#### **Examples**

1. TCPIP> SET INTERFACE SL5 /HOST=LARK /NETWORK MASK=255.255.255.0 -TCPIP> /SERIAL DEVICE=TTA3: /COMPRESS=ON /FLOWCONTROL

Configures SLIP interface SL5, using the local IP address assigned to host LARK, with a subnet mask of 255.255.255.0.

The interface uses the terminal device TTA3:.

The /COMPRESS qualifier enables TCP header compression (CSLIP).

The /FLOWCONTROL qualifier enables special handling of XON and XOFF characters, to ensure proper interoperation with modems that are configured to interpret these characters locally.

2. TCPIP> SET INTERFACE FF0 /HOST=KESTREL /NETWORK\_MASK=255.255.0.0 -\_TCPIP> /BROADCAST MASK=128.30.255.255 /ARP

For new interface FF0 on host KESTREL, sets the network mask to 255.255.0.0, sets the broadcast mask to 128.30.0.0, enables ARP, and activates the interface.

3. TCPIP> SET INTERFACE PPO /SERIAL DEVICE=TTA0: -TCPIP> /HOST=10.10.1.2 /DESTINATION=10.10.1.3

Configures the interface as a PPP serial device. This command specifies that the local host is a dialup provider. The address specified with the /DESTINATION qualifier (10.10.1.3) is the address assigned to the client system requesting an address.

Refer to *HP TCP/IP Services for OpenVMS Management* manual for more information on setting up interfaces for SLIP and PPP communication.

 4. TCPIP> SET NOINTERFACE DE2 TCPIP> SET INTERFACE DE2 /LOOPBACK
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Deletes interface DE2, sets loopback mode for testing this interface, and, after testing, reactivates it.

# SET MX\_RECORD

For routing mail, adds routing information to the local Mail Exchanger (MX) database.

Each entry contains a list of hosts that can accept mail for the specified destination. The list is in order of routing preference.

The local MX information is stored in the routes database.

The MX entry is one of the record types in the BIND database. In addition, a BIND server might provide an MX record.

SMTP is designed to determine where the sending system should try to relay mail. It is also designed to identify where the sending system actually tries to relay mail. To find a destination address, the MX routing lookup process follows this sequence:

- 1. Local MX database
- 2. Remote MX database
- 3. BIND database
- 4. Local hosts database

#### Related command: SHOW MX\_RECORD

### Formats

SET MX\_RECORD destination /GATEWAY=host /PREFERENCE=n

SET NOMX\_RECORD destination [/GATEWAY=host]

#### Restrictions

Requires read and write access to the routes database.

#### **Parameters**

#### destination

Required.

Host name or domain name to which mail will be sent.

### Qualifiers

#### /GATEWAY=host

Required with SET MX\_RECORD. Optional with SET NOMX\_RECORD.

Gateway through which mail will be relayed. Must have an address in either the local hosts database or the BIND database.

A destination can have multiple gateways, each with an associated preference value.

#### /PREFERENCE=*n* Required.

Arbitrary number for ranking multiple gateways for a destination. The smaller the number, the higher the preference in sending mail by way of that gateway. Do not use with SET NOMX\_RECORD.

### **Examples**

- TCPIP> SET MX\_RECORD JUNO /GATEWAY=MARS /PREFERENCE=100
   Assigns MARS as the gateway for host JUNO with a preference of 100.
- 2. TCPIP> SET MX\_RECORD JUNO /GATEWAY=VENUS /PREFERENCE=200 Assigns VENUS as the gateway for host JUNO with a preference of 200.

# SET NAME\_SERVICE

Configures the BIND resolver and designates a BIND server. By default, all settings are process specific.

- To make modifications that are systemwide, use the /SYSTEM qualifier.
- The local host's domain is used as the default domain unless you also specify /DOMAIN.
- To reload the BIND server databases, use the /INITIALIZE qualifier.
- /NOSERVER does not require any options.

**Related commands:** SHOW NAME\_SERVICE, SET CONFIGURATION NAME\_SERVICE

### Format

SET NAME\_SERVICE [/CLUSTER=dev:[directory]] [/DISABLE ] [/[NO]DOMAIN=domain ] [/ENABLE ] [/INITIALIZE ] [/[NO]PATH=domain ] [/RETRY=number of retries ] [/[NO]SERVER=host ] [/SYSTEM ] [/TIMEOUT=seconds ] [/TRANSPORT=protocol ] )

#### Restrictions

The /SYSTEM qualifier requires SYSPRV or BYPASS and SYSNAM privileges. The /INITIALIZE qualifier requires BYPASS, READALL, or SYSPRV privileges.

### Qualifiers

### /CLUSTER=dev:[directory]

Optional.

Specifies the common BIND directory. By default, the clusterwide common directory is *common-disk*:[TCPIP\$BIND\_COMMON]. This qualifier reloads the BIND database on every master BIND server running in the OpenVMS Cluster.

This qualifier must be used with the /INITIALIZE qualifier.

#### /DISABLE

Optional.

Disables the BIND resolver. All name and address lookups are now directed to the local hosts database. Use with /SYSTEM.

#### /DOMAIN=domain /NODOMAIN=domain Optional.

Defines the default domain. The default domain is appended to host name references made from the local process.

/NODOMAIN deletes the process-specific definition of the domain. Do not use with /SYSTEM.

#### /ENABLE

Optional. Default: Not enabled.

Enables the BIND resolver. Must be used with /SYSTEM.

#### /INITIALIZE

Optional. Default: No reloading.

Reloads all BIND server databases and the BIND configuration file. Either TCPIP\$ETC:RNDC.CONF or TCPIP\$ETC:RNDC.KEY must be set up to allow for secure communication between the user and the BIND server. For more information, refer to the *HP TCP/IP Services for OpenVMS Management* manual.

#### /PATH=*domain*

/NOPATH=domain

Optional.

Defines the BIND resolver's domain search list.

To specify multiple domains, list them by search preference. The resolver starts with the first domain on the list, and continues to search each domain until the name is found or until all domains have been exhausted and the lookup fails.

/NOPATH removes domains from the list.

If you define a domain list and then issue another SET NAME\_SERVICE /PATH command, TCP/IP Services appends the new domains to the end of the list.

If no search list is defined, the default behavior of the BIND resolver is to do a lookup on the name as you typed it. If that lookup fails, then the default domain is appended and the lookup is attempted again.

#### /RETRY=number of retries

Optional. Default: four retries.

Specifies the number of times that the BIND resolver attempts to contact a BIND server if previous tries fail.

### /SERVER=*host*

#### /NOSERVER=host

Optional.

Specifies the host name or address of the BIND server or servers that the resolver will query.

To specify multiple hosts, list them by request preference. The resolver sends the first lookup request to the first host on the list.

/NOSERVER removes hosts from the list.

If you define a server list and then issue another SET NAME\_SERVICE /SERVER command, TCP/IP Services appends the new servers to the end of the list.

Do not use /NOSERVER with /SYSTEM.

#### /SYSTEM

Optional. Default: Changes are process specific.

### SET NAME\_SERVICE

Makes your settings systemwide.

#### /TIMEOUT=seconds

Optional. Default: 4 seconds.

Specifies the timeout interval for the BIND resolver's requests to a server.

When the BIND resolver is used by the auxiliary server, the following conditions are true:

- The number of retries is one.
- The timeout interval is 1 second.
- The timeout interval increases by the power of two for each retry, as shown in the following table:

If Retries=4Current settings:and Timeout=4RetryTimeout interval is:	
First	4 seconds
Second	8 seconds
Third	16 seconds
Last	32 seconds
	Total = 1 minute for one server
	If a second BIND server exists and both servers time out, total = 2 minutes

#### /TRANSPORT=protocol

Optional. Default: UDP.

Protocol used for communicating with a BIND server. Specify one of the following:

- UDP
- TCP

#### **Examples**

1. TCPIP> SET NAME\_SERVICE /SERVER=(PARROT, SORA, JACANA) /SYSTEM /ENABLE

Defines hosts PARROT, SORA, and JACANA as systemwide BIND servers. Also enables the BIND resolver.

2. TCPIP> SET NAME SERVICE /SERVER=OSPREY

For your process, defines host OSPREY as the BIND server. The servers that are defined systemwide will not be queried.

# SET NETWORK

Defines or deletes an entry in the networks database.

Equivalent to maintaining the /etc/networks file on UNIX hosts.

Related commands: SHOW NETWORK, CONVERT/VMS NETWORK

### Format

SET [NO]NETWORK network [ /ADDRESS=IP\_address ] [ /[NO]ALIAS=alias ] [ /[NO]CONFIRM ]

### Restrictions

Requires read, write, and delete access to the networks database.

### Parameters

# network

Required.

Name of the network.

You cannot delete a network by specifying an alias name.

### Qualifiers

### /ADDRESS=IP\_address

Required for a new entry.

IP address of the network.

# /ALIAS=alias

/NOALIAS=alias

Optional.

Alternate name for the network.

- Do not use with SET NONETWORK.
- /NOALIAS=alias deletes an alias.
- /NOALIAS=\* deletes all aliases.

#### /CONFIRM NOCONFIRM

Optional. Default: /CONFIRM if you use a wildcard.

When used with SET NONETWORK, prompts you to confirm the delete request.

If you specify the /NOCONFIRM qualifier, the operation is performed without asking you to confirm the request.

### **SET NETWORK**

### **Examples**

1. TCPIP> SET NETWORK MYNA /ADDRESS=128.30.30.10 /ALIAS=MYNA\_1

Creates an entry for network MYNA at IP address 128.30.30.10, and its alias MYNA\_1, to the networks database.

2. TCPIP> SET NETWORK MYNA /ALIAS=MYNA\_2

Adds a second alias for network MYNA.

3. TCPIP> SET NETWORK MYNA /NOALIAS=MYNA 2

Deletes the alias MYNA\_2 from the network MYNA entry in the networks database.

TCPIP> SET NETWORK "jungle" /ALIAS=("parrot", "canary", "motmot")
 For network jungle, creates the aliases parrot, canary, and motmot.

# SET NFS\_SERVER

Modifies dynamic configuration parameters that control NFS server operation.

To modify a dynamic configuration parameter, use one or more of the command qualifiers.

Static configuration parameters can take effect only by restarting the NFS server. For more information, refer to the *HP TCP/IP Services for OpenVMS Management* manual. Edit the TCPIP\$ETC:SYSCONFIGTAB.DAT file to modify static configuration parameters, as explained in the *HP TCP/IP Services for OpenVMS Tuning and Troubleshooting* manual.

Related commands: SHOW NFS\_SERVER, ZERO NFS\_SERVER

### Format

SET NFS\_SERVER [/DISABLE=NOPROXY] [/ENABLE=NOPROXY] [/GID\_DEFAULT=n] [/INACTIVITY\_TIMER=n] [/UID\_DEFAULT=n]

### Restrictions

Requires the following privileges:

- SYSNAM
- WORLD
- SYSPRV or BYPASS

### Qualifiers

### /DISABLE=NOPROXY

Optional. Default: If the SYSCONFIG attribute noproxy\_enabled is set to 0, then proxies are required for server access. Otherwise, the values of noproxy\_uid (for the user ID) and noproxy\_gid (for the group ID) become the default for users who have no proxies defined.

Disables the use of default UIDs and GIDs.

#### /ENABLE=NOPROXY

Optional.

Enables the use of default UIDs and GIDs.

#### /GID\_DEFAULT=n

Optional. Default: -2.

Default GID associated with files owned by a UIC that has no corresponding proxy mapping.

#### /INACTIVITY\_TIMER=*n*

Optional. Default: 120 seconds.

Maximum time period (in seconds) that unaccessed NFS files remain open.

### /UID\_DEFAULT=*n*

Optional. Default: -2.

Default UID associated with files owned by a UIC that has no corresponding proxy mapping.

### **Examples**

1. TCPIP> SET NFS\_SERVER /INACTIVITY\_TIMER=180

Sets the time period that unaccessed NFS files remain open to 180 seconds.

# SET PROTOCOL

# Sets parameters for ICMP, IP, TCP, and UDP. **Related commands:** SET CONFIGURATION PROTOCOL, SHOW PROTOCOL

### Format

SET PROTOCOL ICMP [/[	NO]REDIRECT ]
SET PROTOCOL IP [/[NO]	FORWARD]
[/REA	SSEMBLY_TIMER= <i>seconds</i> ]
[ /D] [ /PI [ /Q	O]MTU_SEGMENT_SIZE ] O]DELAY_ACK ] ROP_COUNT=n ] ROBE_TIMER=seconds ] UOTA=[ SEND=bytes,RECEIVE=bytes ] O]WINDOW_SCALE ]
SET PROTOCOL UDP [/[N	IO]BROADCAST ]
[/Q	UOTA= <i>options</i> ]

### Restrictions

Requires OPER privilege.

### **Parameters**

{ICMP | IP | TCP | UDP} Required.

Specifies the protocol software to configure.

### **Qualifiers for ICMP**

/REDIRECT /NOREDIRECT Optional. Default: /NOREDIRECT.

Sends ICMP\_REDIRECT messages.

### **Qualifiers for IP**

/FORWARD /NOFORWARD Optional. Default: /NOFORWARD.

Forwards IP messages to other hosts.

### /REASSEMBLY\_TIMER=n

Optional. Default: 7 seconds. Valid range: 1 to 126.

Maximum time for trying to reassemble a received datagram.

### **Qualifiers for TCP**

#### /MTU\_SEGMENT\_SIZE /NOMTU\_SEGMENT\_SIZE Optional. Default: /NOMTU\_SEGMENT\_SIZE.

If a connection is more than one hop away, sets the segment size. Specify one of the following:

/MTU_SEGMENT_SIZE	Sets the segment size as close as possible to the maximum transmission unit (MTU) size.
/NOMTU_SEGMENT_SIZE	Sets the segment size as close as possible to the standard 512 bytes.

#### **/DELAY\_ACK /NODELAY\_ACK** Optional. Default: /DELAY\_ACK.

Enables or disables a delay before sending the following acknowledgments:

/DELAY_ACK	ACKs are generated with a delay.
/NODELAY_ACK	ACKs are generated without any delay.

#### /DROP\_COUNT=n

Optional.

Number of idle probes that can go unsatisfied before the software declares a TCP connection dead and closes it.

#### /PROBE\_TIMER=*n*

Optional. Default: 75 seconds.

Number of seconds between probes for idle TCP connections (when the SO\_KEEPALIVE option is set). If the remote system fails to respond, the connection is removed. Also, when initiating a TCP connection request, indicates the maximum number of seconds that the software waits for a response from the remote system before the request times out.

#### /QUOTA=[SEND=bytes,RECEIVE=bytes]

Optional.

Queue size (in bytes) for messages.

The options for setting TCP message queue size are:

- RECEIVE:*n* Receive queue size. Default: 4096 bytes.
- SEND:*n* Send queue size. Default: 4096 bytes.

/WINDOW\_SCALE /NOWINDOW\_SCALE Optional.

Turns TCP window scaling on and off. Default is on.

Scaling allows windows larger than 64 KB to be represented in the normal 16-bit TCP window field. Large windows allow improved throughput. Turning this option off may help you to troubleshoot communication problems with another TCP/IP implementation.

### **Qualifiers for UDP**

#### /BROADCAST /[NO]BROADCAST Optional. Default: /NOBROADCAST.

Enables privilege checking for broadcast messages.

- /BROADCAST Nonprivileged users can send broadcast messages.
- /NOBROADCAST To send broadcast messages, users need a privileged UIC or the SYSPRV, BYPASS, or OPER privilege.

ONC RPC applications use broadcast messages and need privilege checking disabled.

#### /QUOTA=options

Optional.

Specifies the queue size (in bytes) for messages.

The options for setting UDP message queue size are:

- RECEIVE:*n* Receive queue size. Default: 9000 bytes.
- SEND:*n* Send queue size. Default: 9000 bytes.

### Examples

1. TCPIP> SET PROTOCOL IP /FORWARD

Sets IP to forward messages to other hosts, including other Internet cluster nodes.

2. TCPIP> SET PROTOCOL TCP /PROBE\_TIMER=50

Sets the TCP probe timer parameter to 50 seconds.

# SET ROUTE

Defines a routing path in either the permanent or volatile routes database.

Routes in the permanent, on-disk routes database are static. Static routes can be supplemented by routes that the dynamic routing server receives. Defaults are as follows:

- If the network is not active, the command affects the permanent database.
- If the network is active, the command affects the volatile database. (To modify the permanent database, use the /PERMANENT qualifier.)

Note the following restrictions:

- You can add routes.
- You cannot use SET NOROUTE to remove a route that is maintained by the route daemon.
- To have full manual control over your routing table, first issue STOP ROUTING and then use SET NOROUTE.
- SET NOROUTE does not require any qualifiers.

Related commands: SHOW ROUTE, STOP ROUTING

\_\_\_ Note \_\_

HP strongly recommends that you do not specify alias names with the *destination* parameter or with the /GATEWAY=*host* qualifier.

### Format

SET [NO]ROUTE destination

[ /[NO]CONFIRM ] [ /DEFAULT\_ROUTE ] [ /GATEWAY=host ] [ /MASK=mask\_length ] [ /NETWORK ] [ /PERMANENT ]

### Restrictions

Requires OPER privilege if:

- The TCP/IP Services product is running.
- The routes database requires read and write access.

### **Parameters**

#### destination

Required unless you specify the /DEFAULT\_ROUTE qualifier.

Host or network through which to route packets. Specify one of the following:

- A host, as it is defined in the hosts database
- A network, as it is defined in the networks database

Not valid with /DEFAULT\_ROUTE.

### Qualifiers

#### /CONFIRM /NOCONFIRM

Optional. Default: /CONFIRM if you use a wildcard.

Prompts you to confirm the change.

If you specify the /NOCONFIRM qualifier, the operation is performed without asking you to confirm the request.

#### /DEFAULT\_ROUTE

Optional. Default: 0.0.0.0.

Defines a second route to use if the first try to route a packet fails.

You must also specify a value for /GATEWAY.

Not valid with the *destination* parameter.

#### /GATEWAY=host

Optional. Default: None.

Gateway for the route. Necessary to send packets to a host on another network.

#### /MASK=*mask\_length*

Optional. Default: None.

Defines the Classless Inter-Domain Routing (CIDR) mask length. (The mask length is sometimes referred to as the prefix length.)

CIDR is a method of associating blocks of Internet addresses through the use of a mask. With CIDR, a route is a combination of the IP address and a value describing the length of the leftmost contiguous set of bits.

#### /NETWORK

**Optional.** Defaults:

- Destination is classified based on its Internet network class (A, B, or C).
- If the address is clearly a network number, SET ROUTE interprets the number correctly.

Defines the route as a network route.

Use this qualifier if the network number could be misinterpreted as an IP host address; for example, if a network mask is nonstandard, or if the IP address is abbreviated.

This qualifier is required if you are creating a network route that specifies a CIDR mask (for example, /MASK=mask\_length).

#### /PERMANENT

Optional. Defaults:

If the network is not active, the permanent routes database is changed. If the network is active, the volatile routes database is changed.

Changes only the permanent routes database.

### SET ROUTE

### **Examples**

- 1. TCPIP> SET ROUTE DODO /GATEWAY=RHEA Defines a route for local host DODO to send packets.
- 2. TCPIP> SET ROUTE 101.81 /GATEWAY=100.42 Defines a gateway for routing packets for the host with IP address 101.81.
- 3. TCPIP> SET ROUTE 100.45.0 /GATEWAY=REMOTE /NETWORK Sets a route through the network whose IP address is 100.45.0.
- 4. TCPIP> SET ROUTE /DEFAULT /GATEWAY=DEFGATE /PERMANENT

Sets a default route with host DEFGATE as the default gateway. Adds the definition to the permanent routes database.

# SET SERVICE

Defines a new entry or modifies an existing entry in the services database.

The /FILE, /PORT, /PROCESS\_NAME, and /USER\_NAME qualifiers are required when defining a new entry and optional when modifying an existing one.

Related command: SHOW SERVICE

### Format

SET [NO]SERVICE service

{ /FILE=startup\_file /PORT=n /PROCESS\_NAME=process /USER\_NAME=vms\_user\_account } [ /ACCEPT=options ] [ /ADDRESS=/P\_address ] [ /FLAGS=options ] [ /FLAGS=options ] [ /LIMIT=n ] [ /LOG\_OPTIONS=options ] [ /REJECT=options ] [ /REJECT=options ] [ /REPC=values ] [ /SEPARATOR=option ] [ /SOCKET\_OPTIONS=options ]

### Restrictions

You cannot modify the following fields in an existing entry:

- service
- /ADDRESS
- /PORT
- /PROCESS\_NAME
- /PROTOCOL (except for the optional settings)

To make changes to these fields, use SET NOSERVICE to delete the entry and then re-create the entry.

\_\_\_\_ Note \_\_\_\_\_

There is no RCP service. RCP uses the RSH server process.

HP strongly suggests that, for the services provided by TCP/IP Services, you do not use this command to reset the following:

- The required qualifiers
- The /FLAGS qualifier, except for the APPLICATION\_PROXY and CASE\_INSENSITIVE options

Using SET NOSERVICE without either a specified service or specified qualifiers deletes all entries for all services.

### SET SERVICE

Requires write access to the directory with the services database.

### **Parameters**

#### service

Required for SET SERVICE; optional for SET NOSERVICE.

Service you want to modify or enter into the services database.

### Qualifiers

#### /ACCEPT {=[NO]HOSTS=(hosts) | =[NO]NETWORKS=(networks)}

Optional. Default: Offers the service to all hosts on all networks.

- /ACCEPT=HOST=(*host*)
  - Grants *host* or *hosts* access to the service.
  - Denies access to all other hosts.
- /ACCEPT=NOHOST=*host* removes access to the service for a host that previously gained access with /ACCEPT=HOST.

The following options are available:

Option	Meaning	
HOSTS=hosts	Makes the service available to the specified hosts. Denies all other hosts access to the service.	
	Maximum is 32.	
	Example:	
	/ACCEPT=HOSTS=(host1_name,host2_name,host3_address)	
NOHOSTS=hosts	Removes the specified hosts from the accept list so they cannot gain access to the service. You can specify a wildcard character (*) in place of the <i>hosts</i> list to remove all hosts from the accept list.	
	Maximum is 32.	
	Example:	
	/ACCEPT=NOHOSTS=(host1_name,host2_name,host3_address)	
NETWORKS=networks	Makes the service available to the specified networks. Denies access to the service to all other networks.	
	Maximum is 16.	
	For each network, you can optionally specify the network mask. The default network mask equals network's class number. For example, for the network 11.200.0.0., the default mask is 255.0.0.0.	
	Example:	
	/ACCEPT=NETWORKS=(net1_name,net2_address,net3:net3mask)	
NONETWORKS[=networks]	Removes the specified networks from the accept list so they cannot gain access to the service. You can specify a wildcard character (*) in place of the <i>networks</i> list to remove all networks from the accept list.	
	Maximum is 16.	
	For each network, you can optionally specify the network mask. The default net mask equals network's class number. For example, for network 11.200.0.0., the default mask is 255.0.0.0.	
	/ACCEPT=NONETWORKS=(net1_name,net2_address,net3:net3mask)	

#### /ADDRESS=IP\_address

Optional. Default: 0.0.0.0 (all local interfaces receive incoming requests for the service).

If you have multiple Internet interfaces and, therefore, more than one IP address, /ADDRESS specifies the particular address on which incoming requests are received.

To define a service name more than once, use /ADDRESS with different values for each instance. A reason to duplicate a service name, for example, is that your local host has three interfaces and you want to make a service available on two of them. Each service/interface pair must be unique.

#### /FILE=startup\_file

Required if defining a new service entry; optional if modifying an existing one.

Name of the service's startup command file.

### /FLAGS= {[NO]APPLICATION\_PROXY | [NO]MULTITHREAD | [NO]PROXY | [NO]CASE\_INSENSITIVE}

Optional.

The flag options are:

• [NO]APPLICATION\_PROXY. Default: NOAPPLICATION\_PROXY.

The service does its own proxy checking. This allows connections based on defined proxies.

Applies to: remote shell (RSH) and line printer daemon (LPD).

\_ Note \_

The ROOT account does not require a communication proxy in the proxy database. The setting of /FLAGS=APPLICATION\_PROXY flag is not relevant.

• [NO]MULTITHREAD. Default: NOMULTITHREAD.

While connecting a socket to a remote host and passing the socket to the requested server, the auxiliary server continues to listen for incoming requests.

• [NO]PROXY. Default: NOPROXY.

User account information is from the proxy database.

• [NO]CASE\_INSENSITIVE. Default: CASE\_INSENSITIVE.

Case sensitivity of the remote user name in the proxy database. Use with /PROXY.

#### /LIMIT=n

Optional.

Maximum number of copies of the requested service allowed to run on the system. If the maximum number is reached, any additional requests for the service are rejected.

```
/LOG_OPTIONS=
[ [NO]ACCEPT ]
[ [NO]ACTIVATE ]
[ [NO]ADDRESS ]
[ [NO]ALL ]
[ [NO]CONNECT ]
[ [NO]DEACTIVATE ]
[ [NO]ERROR ]
[ [NO]ERROR ]
[ [NO]LOGIN ]
[ [NO]LOGOUT ]
[ [NO]MODIFY ]
[ [NO]REJECT ]
```

Sets the specified logging options for the service you are configuring.

The logging options have the following meanings:

Option	Meaning	
[NO]ACCEPT	Message is logged when a request is accepted.	
[NO]ACTIVATE	Message is logged when the service is activated.	
[NO]ADDRESS	For auxiliary server messages and OpenVMS security events, the message displays the IP address as a host name. If host names are not relevant, HP recommends that you specify [NO]ADDRESS.	
[NO]ALL	Messages are logged for all events.	
[NO]CONNECT	Message is logged when the auxiliary server issues a connect request back to the client. The services that usually make this request (on a second socket) are remote shell and remote execute.	
[NO]DEACTIVATE	Message is logged when the service is being deactivated.	
[NO]ERROR	Message is logged when an error is detected while processing a request to the service.	
[NO]EXIT_CLEANUP	Message is logged when the service fails to complete startup (that is, the server did not assign the BG device, with logical name SYS\$NET, or did not issue a C socket before exiting).	
[NO]LOGIN	Message is logged when a connected terminal server accepts a remote login request.	
[NO]LOGOUT	Message is logged when a connected terminal server terminates a connection.	
[NO]MODIFY	Message is logged when the active service is being modified.	
[NO]REJECT	Message is logged when a request is rejected.	

#### /PORT=*n*

Required if defining a new service entry. Cannot be modified; use SET NOSERVICE to delete the entry and then re-create the entry with the modification you want to make.

Port number that the service will use. Specify a number from 1 to 65535.

#### /PROCESS\_NAME=process

Required if defining a new service entry. Cannot be modified (use SET NOSERVICE to delete the entry and then re-create the entry with the modification you want to make).

Name of the service's process.

Specify a character string up to 15 characters long. The name is truncated to 15 characters if it exceeds that limit.

#### /PROTOCOL=protocol [=options]

Optional. Default: TCP.

Protocol, and its parameters, that the service will use. To set these parameters, use the following options:

Protocol	Option	Meaning
IP	TYPE_OF_SERVICE=n	Type of service, expressed as a value between 0 and 255.
	TIME_TO_LIVE=n	Maximum number of hops that packets can traverse before being dropped.
TCP (stream socket type)	[NO]DELAY	Delays sending packets, allowing multiple packets to be combined into a single larger packet before transmission. Default: DELAY.
	DROP_COUNT= <i>n</i>	TCP connection-request timeout interval for the service.
		Maximum number of seconds to probe for idle TCP connections before such a connection times out and closes.
	PROBE_TIMER=seconds	Number of seconds between probes for idle connections.
UDP	None	Datagram socket type.

# /REJECT {=[NO]HOSTS=(hosts) |=[NO]NETWORKS=(networks) |=[NO]MESSAGE="text"] }

Optional. Default: No rejections if /ACCEPT is set to its default (service all hosts).

- /REJECT=HOST=host denies host access to the service.
- /REJECT=NOHOST=host regrants host access to the service.

The following options are available.

### SET SERVICE

Option	Meaning	
HOSTS=hosts	Makes the service unavailable to the specified hosts.	
	Maximum is 32.	
	Examples:	
	$/ \texttt{REJECT=HOSTS=} (host1\_name, host2\_name, \ host3\_address)$	
	/REJECT=HOSTS=*	
NOHOSTS=hosts	Removes the specified hosts from the reject list. You can use the wildcard character (*) in place of the <i>hosts</i> list to remove all hosts from the reject list.	
	Maximum is 32.	
	Examples:	
	$/ \texttt{REJECT=NOHOSTS=} (host1\_name,host2\_name,host3\_address) \\$	
	/REJECT=NOHOSTS=*	
NETWORKS=networks	Makes the service unavailable to the hosts on the specified networks.	
	Maximum is 16.	
	For each network, you can optionally specify the network mask. The default net mask equals network's class number. For example, for network 11.200.0.0., the default mask is 255.0.0.0.	
	Example:	
	$/ \texttt{REJECT} = \texttt{NETWORKS} = (net1\_name, net2\_address, net3:net3mask)$	
NONETWORKS[=networks]	Removes the specified networks from the reject list. You can use the wildcard character $(*)$ in place of the <i>networks</i> list to remove all networks from the reject list.	
	Maximum is 16.	
	For each network, you can optionally specify the network mask. The default net mask equals network's class number. For example, for network 11.200.0.0, the default mask is 255.0.0.0.	
	Example:	
	$/ \texttt{REJECT} = \texttt{NONETWORKS} = (net1\_name, net2\_address, net3:net3mask)$	
[NO]MESSAGE=text NOMESSAGE	Message sent to "reject-list" clients when TCP/IP Services rejects their request for the service.	
	Optional.	
	Specify a character string up to 63 characters.	
	Enclose the string in quotation marks.	
	Use this option only for a service whose clients require and support reject messages.	
	Messages are sent with a carriage return/line feed at the end.	
	For RLOGIN, RSH, and REXEC, this message is preceded by a byte with a value of 1 and is terminated with a byte with a value of 0.	
	/REJECT=NOMESSAGE deletes the stored message text.	

### /RPC=(PROGRAM\_NUMBER=n, VERSION\_NUMBER=(LOW=n, HIGH=n))

Required for services that use the Portmapper; otherwise, not valid. Defaults:

Program Number	<b>Highest Version</b>	Lowest Version
100005	1	1
100003	2	2
150001	1	2
100000	1	1
	100005 100003 150001	100005         1           100003         2           150001         1

Information that identifies the service to the Portmapper. Use this qualifier for all applications that use RPCs.

#### /SEPARATOR=option=character

Optional. Default: 0 (null).

Character that separates the following fields in received packets:

- PORT=character
- USER\_NAME=character
- PASSWORD=character
- COMMAND=character

#### /SOCKET\_OPTIONS=(options)

Optional.

The following socket options are available.

Option	Description	Default
BROADCAST	Sockets are UDP broadcast.	Null character (hexadecimal 00)
NOBROADCAST	Sockets are not UDP broadcast.	
KEEPALIVE	Sockets are TCP keepalive.	Null character (hexadecimal 00)
NOKEEPALIVE	Sockets are not TCP keepalive.	
RECEIVE	Receive socket quota.	Null character (hexadecimal 00)
SEND	Send socket quota.	Null character (hexadecimal 00)

#### /USER\_NAME=vms\_user\_account

Required if defining a new service entry; optional if modifying an existing service.

OpenVMS account information for users working on client systems. Required for a user to access the service.

The user must also be defined in the system user authorization file (SYSUAF.DAT).

### Examples

1. TCPIP> SET SERVICE TOE /USER NAME=LITTLE PIGGY -TCPIP> /PROCESS NAME=TOEd /PORT=1050 /PROTOCOL=UDP -TCPIP> /FILE=SYS\$COMMON:[SYSMGR]TOE STARTUP.COM

Modifies the service TOE to implement UDP on port 1050. This service has the OpenVMS process context of user LITTLE\_PIGGY.

After you issue a SET SERVICE TOE command, the auxiliary server executes TOE\_STARTUP.COM when a request arrives for service TOE.

2. TCPIP> SET SERVICE LPD -TCPIP> /REJECT=NETWORK=(11.30.0.0:255.255.0.0,11.40.0.0)

Sets the LPD service to be inaccessible to the two specified networks.

3. TCPIP> SET SERVICE RSH /FLAGS=(PROXY,CASE INSENSITIVE)

Sets the proxy and case-sensitivity flags for the RSH service.

# SHOW ARP

Displays ARP information.

**Related command:** SET ARP

### Format

SHOW ARP [*host*] [/[NO]LOCAL]

### Parameters

host

Optional. Default: All hosts; same as specifying /NOLOCAL. Specifies the host about which you want information.

### Qualifiers

/LOCAL /[NO]LOCAL Optional. Default: /NOLOCAL.

If you either omit this qualifier or specify /NOLOCAL, the software checks the hosts database. If a lookup fails, it also checks the BIND resolver.

Limits name-to-address lookups to the local hosts database.

### **Examples**

1. TCPIP> SHOW ARP

	Flags UC	Timer 425	Host *	Phys Addr 00-00-f8-40-ad-91
	UC		150.110.4.191	08-00-2b-39-4b-40
3:	UC	438	150.110.5.117	00-00-f8-8d-24-d4
4:	UCS	878	150.110.5.109	00-00-f8-4f-f1-63
5:	UCS	426	150.110.5.31	08-00-2b-a1-b1-93
7:	UC	104	150.110.4.2	aa-00-04-00-6d-10

Displays the contents of the ARP table.

The flags have the following meanings:

Flag	Meaning
U	Up, or in use
С	Complete
S	Stale
Р	Permanent
D	Dead

 TCPIP> SHOW ARP PARROT parrot (11.170.6.45) at 08-CC-2B-12-C2-BB

Displays IP address-to-hardware address mapping for host PARROT.

# SHOW BOOTP

Displays client entries in the BOOTP database. **Related command:** SET BOOTP

### Format

SHOW BOOTP [ host ] [ /HARDWARE=ADDRESS=hex\_address ] [ /LOCAL ] [ /OUTPUT=file ]

### Parameters

#### host

Optional. Default: Displays all entries. Host entry you want to display.

### Qualifiers

#### /HARDWARE=ADDRESS=hex\_address

Optional. Default: None.

Identifies the entry by hardware address.

Specify the address as *hh-hh-hh-hh-hh*.

### /LOCAL

Optional. Default: The command checks the hosts database; if a lookup fails, it also checks the BIND resolver.

To display hardware-address/IP-identification matches, limits host-name-to-IP-address lookup for each entry in the BOOTP database to the local hosts database.

### /OUTPUT=file

Optional. Default: Screen display.

Output is directed to the specified file.

### **Examples**

1. TCPIP> SHOW BOOTP MYNA /FULL

Host:	17.22.222.255	myna	Hardware Address: 07-06-2B-05-04-03
Network mask: File:	: 255.0.0.0 MYNA.SYS		Type: Ethernet
Time offset:	0		Vendor: Birds, Inc.
Gateways:	not defined		

Servers:	
Cookie:	not defined
IEN:	not defined
Impress:	not defined
Log:	not defined
LPR:	not defined
Name:	owl.wise.mouser.edu
Resource:	not defined
Time:	not defined
TCPIP>	

Displays the entry for client myna in the BOOTP database. When myna requests a download, TCP/IP Services sends system image MYNA.SYS.

# SHOW COMMUNICATION

Displays the settings and status for the IP, TCP, UDP, and INET\_ACP software, including routing, buffers, sockets, and memory on the running system.

Related commands: SET COMMUNICATION

### Format

SHOW COMMUNICATION	[/MEMORY]
	[/ROUTE]
	[/SECURITY]

### Qualifiers

### /MEMORY

Optional.

Displays information about memory allocated to data structures associated with network operations.

0

0

### /ROUTE

Optional.

Displays routing statistics.

### /SECURITY

Optional.

Displays the security settings specified with the following SET COMMUNICATION qualifiers:

- /ACCEPT
- /REJECT

### **Examples**

 TCPIP> SHOW COMMUNICATION/ROUTE Route statistics Created by redirects Modified by redirects

Wildcarded lookups	6
Invalid redirect calls	0
Failed lookups	0

Displays routing statistics.

2. TCPIP> SHOW COMMUNICATION /MEMORY 1585 mbufs in use: 490 mbufs allocated to data 221 mbufs allocated to ancillary data 2 mbufs allocated to packet headers 131 mbufs allocated to socket structures 198 mbufs allocated to protocol control blocks 180 mbufs allocated to routing table entries 246 mbufs allocated to socket names and addresses 21 mbufs allocated to socket options 76 mbufs allocated to interface addresses 1 mbufs allocated to kernel table 2 mbufs allocated to ip multicast options 7 mbufs allocated to ip multicast address 10 mbufs allocated to interface multicast addess 1 mbufs allocated to <mbuf type 100> 1 mbufs allocated to <mbuf type 108> 3 mbufs allocated to <mbuf type 109> 7 mbufs allocated to <mbuf type 112> 28 mbufs allocated to <mbuf type 113> 28 mbufs allocated to <mbuf type 114> 3 mbufs allocated to <mbuf type 115> 3 mbufs allocated to <mbuf type 117> 5 mbufs allocated to <mbuf type 118>

Displays information about memory usage.

3. TCPIP> SHOW COMMUNICATION /SECURITY

Communication Security Parameters

Allow Log: Acpt Actv Dactv Conn Error Exit Logi Logo Mdfy Rjct TimO Addr Force Log: None

Security device: disabled

Access lists Accept host: 0.0.0.0 Accept netw: 0.0.0.0

Displays information about security parameters that were specified with the SET COMMUNICATION command.

# SHOW CONFIGURATION

Displays the information in the configuration database. This database, read by the TCP/IP Services startup procedure, holds information to:

- Configure the lower-layer protocols, including dynamic routing.
- Configure and enable the Internet interfaces.
- Configure the services you want enabled when TCP/IP Services starts up.
- Configure the BIND resolver.
- Configure the BIND server, including the default domain.
- Configure SMTP.
- Configure SNMP.
- Configure TIME.
- Map file systems.

Because the SET CONFIGURATION commands do not take effect until the next time TCP/IP Services starts up, the SHOW CONFIGURATION command might not display the current settings for the running software. For example, the information you see from SHOW CONFIGURATION PROTOCOL might differ from the SHOW PROTOCOL /PARAMETERS output.

Related commands: All SET CONFIGURATION commands

### Format

SHOW CONFIGURATION { component | ENABLE SERVICE [service] | START ROUTING } [ /COMMON ] [ /FULL ] [ /OUTPUT=file ]

### **Parameters**

#### component

Required if you do not specify ENABLE SERVICE or START ROUTING.

Component, defined in the configuration database, whose configuration you want to display.

#### ENABLE SERVICE [service]

Required if you do not specify the *component* parameter or START ROUTING.

Displays either the specified component or all the components that are enabled by the TCP/IP Services startup procedure.

#### START ROUTING

Required if you do not specify *component* or ENABLE SERVICE.

Shows whether or not routing is configured to start running by the TCP/IP Services startup procedure.

### SHOW CONFIGURATION

### Qualifiers

### /COMMON

Optional. Default: Node specific.

Valid only with SHOW CONFIGURATION ENABLE SERVICE.

Displays the information in the configuration database for the clusterwide enabling or disabling of services.

### /FULL

Optional. The default is to give a brief listing of the information.

Displays complete information.

Use with the *component* parameter.

#### /OUTPUT=file

Optional. Default: Screen display.

Writes output to the specified file.

### Examples

1. TCPIP> SHOW CONFIGURATION ENABLE SERVICE

Enable service

FTP, FTP\_CLIENT, LPD, MOUNT, NFS, NFS\_CLIENT, PCNFS, PORTMAPPER, REXEC, RSH, SMTP, SNMP

Displays the services configured in the services database that will be enabled by the TCP/IP Services startup procedure.

2. TCPIP> SHOW CONFIGURATION SNMP

SNMP Conf:	NMP Configuration						
Flags:	AuthenTrap	AuthenTraps Sets					
Contact:	Sam Spade	Sam Spade					
	Falcon Bu: Los Angele			nia			
Community		Туре		Address_list			
public		Read		0.0.0.0			
trapit		Read	Trap	136.20.0.10			
trapit2		Read	Trap	136.20.0.12,	136.20.0.15		
rw2		Read	Write	136.20.0.15,	136.20.0.100		

Displays the SNMP configuration.

3. TCPIP> SHOW CONFIGURATION NAME\_SERVICE BIND Resolver Configuration

Transport: UDP Domain: fred.parrot.brd.com Retry: 4 Timeout: 4 Servers: 11.20.208.10, 11.20.208.53 Path: No values defined TCPIP>

Displays, from the configuration database, the BIND resolver configuration.

```
4. TCPIP> SHOW CONFIGURATION INTERFACE
```

Interface: DE1 IP\_Addr: 11.20.208.100 NETWRK: 255.255.0.0 BRDCST: 11.20.255.255 Interface: LO0 IP\_Addr: 137.0.0.1 NETWRK: 255.0.0.0 BRDCST: TCPIP>

Displays the permanent definition of Internet interfaces DE1 and LO0.

```
5. TCPIP> SHOW CONFIGURATION SMTP
```

SMTP Configuration

Initial interval: Retry interval: Maximum interval:	0 00:30:00.00 0 01:00:00.00 3 00:00:00.00		Address_max: Hop_count_max:	16 16	Options NOEIGHT_BIT NORELAY TOP_HEADERS
Timeout Send: Receive:	Initial 5 5	Mail 5	Receipt 5	Data 3	Terminate 10
Alternate gateway: General gateway:	not defined not defined				
Substitute domain: Zone:	not defined not defined				
Postmaster: Log file:	TCPIP_SMTP SYS\$SPECIFIC:	[TCPIP	\$SMTP]TCPIP\$SMTF	_LOGFI	ILE.LOG
Generic queue	Queues Part	icipat	ing nodes		
TCPIP\$SMTP_CRANE_00	1 CRA	NE			

Displays the SMTP configuration.

# SHOW CONFIGURATION PROTOCOL

Displays information in the configuration database which sets the parameters for ICMP, IP, TCP, and UDP when TCP/IP Services starts up.

Related commands: SET CONFIGURATION PROTOCOL, SET PROTOCOL

### Format

SHOW CONFIGURATION PROTOCOL [ protocol ] [ /PARAMETERS ]

### Parameters

**protocol** Optional. Default: All protocols. Specify one of the following: ICMP, IP, TCP, UDP.

### Qualifiers

#### **/PARAMETERS**

Optional.

Shows parameter settings. You can specify any protocol.

### **Examples**

1. TCPIP> SHOW CONFIGURATION PROTOCOL

ICMP Redirect: Unreachable:	enabled disabled	
IP Forward:	disabled	
Reassembly timer:	0	
TCP Delay ACK: Window scale: Drop count: Probe timer:	enabled enabled 0 Receive	Send
Push: Quota:	disabled 0	disabled 0
UDP Unpriv. broadcast:	disabled	
	Receive	Send
Checksum: Quota:	enabled 0	enabled 0

Displays information in the configuration database.

# SHOW DEVICE\_SOCKET

Displays:

- Device socket counters
- Current settings from the running communications software

 $(\mbox{A device socket is composed of two parts: the Internet device (interface) and the socket.)$ 

### Format

```
SHOW DEVICE_SOCKET [ device_socket ]

[ /CONTINUOUS[=n] ]

[ /FULL ]

[ /HOST=host ]

[ /[NO]LOCAL ]

[ /PORT=n ]

[ /SERVICE=service ]

[ /TYPE=socket_type ]
```

### Parameters

#### device\_socket

Optional. Default: All device sockets.

Device socket for which you want information.

Specify the characters BG and the device's unit number, for example, BG3, BG17.

### Qualifiers

#### /CONTINUOUS[=*n*]

Optional. Default: Static display; /CONTINUOUS=4.

Automatically updates the display.

Screen update interval in seconds. Valid only for a specific device socket.

To terminate the display, press Ctrl/C.

#### /FULL

Optional. The default is to give a brief listing of the information.

Displays complete information, including:

- Application option settings, for example, ACCEPT or FULL\_DUPLEX\_CLOSE
- State of the service
- Counters for receiving and sending buffers

#### /HOST=host

Optional. Default: All hosts.

Displays information for device sockets bound to the specified host.

This does not include device sockets bound to the "ANY host" (address 0.0.0.0).

### SHOW DEVICE\_SOCKET

#### /LOCAL /NOLOCAL

Optional. Default: /LOCAL.

Displays information for device sockets bound to hosts in the local hosts database.

/NOLOCAL: Displays information for device sockets bound to hosts in the hosts database and hosts known by the BIND resolver.

### /PORT=n

Optional. Default: All local ports.

Displays information for device sockets bound to the specified local port.

#### /SERVICE=service

Optional. Default: All services.

Displays information for device sockets used for the specified service.

#### /TYPE=*socket\_type*

Optional. Default: /TYPE=ALL.

Displays information for the specified type of device socket. Specify one of the following:

- STREAM
- DGRAM

#### Examples

1. TCPIP> SHOW DEVICE SOCKET BG21 /FULL

Device_socket:	BG21		Туре:	STREAM		
Port:		LOCAL 21		REM	10TE 0	
Host:	*			*		
Service:	FTP					
					RECEIVE	SEND
				Queued I/O	0	0
QOLEN	0			Socket buffer bytes	0	0
QLEN	0			Socket buffer quota	61440	61440
QLIMIT	1024			Total buffer alloc	0	0
TIMEO	0			Total buffer limit	491520	491520
ERROR	0			Buffer or I/O waits	1	0
OOBMARK	0			Buffer or I/O drops	0	0
				I/O completed	0	0
				Bytes transferred	0	0
Options: ACC State: PRI RCV Buff: WAI SND Buff: Non	V T	SEADR				

Displays complete information about device socket BG21, including the options that are set, for example, the FULL\_DUPLEX\_CLOSE option.

(With the FULL\_DUPLEX\_CLOSE option set, the first data transmission on a TCP connection that has been closed by the remote application returns an EPIPE error. Subsequent send operations on the half-closed socket proceed normally.)
Counter	Meaning
Q0LEN	Number of sockets that are about to be connected to the specified socket
QLEN	Number of sockets that have established a connection but have not yet been accepted by the specified socket
QLIMIT	Number of sockets for the Q0LEN and QLEN sockets
TIMEO	Not used
ERROR	Error code temporarily stored on the socket
OOBMARK	Out-of-band mark

The following table describes the counters in the first column of the display.

2. TCPIP> SHOW DEVICE\_SOCKET BG75 /CONTINUOUS=10

Displays information about device socket BG75 every 10 seconds.

3. TCPIP> SHOW DEVICE\_SOCKET /HOST="lark"

Displays information about all device sockets for remote host lark.

4.	TCPIP> SHOW D	EVICE SOC	CKET BG1	898		
		_	Р	ort		Remote
	Device_socket	Туре	Local	Remote	Service	Host
	bg1898	STREAM	23	2568	TELNET	16.20.176.227

Displays socket type, service, and host information for device BG1898.

## SHOW EXPORT

Displays disks/directories available for mounting by NFS clients, in the form of UNIX path names. It also displays the clients allowed to mount these path names.

**Related commands:** ADD EXPORT, REMOVE EXPORT, MAP, SET CONFIGURATION MAP, SET CONFIGURATION NOMAP, SHOW MAP, SHOW CONFIGURATION MAP

## Format

SHOW EXPORT [ "/path/name" ] [ /HOST=host ] [ /OUTPUT=file] ]

#### Restrictions

Requires read access to the export database.

## Parameters

"/path/name"

Optional. Default: All exported file systems.

Exported files for which to show access rights.

To specify multiple directory names, separate them with slashes.

## Qualifiers

#### /HOST="*host\_name*"

Optional. Default: All hosts.

NFS client hosts for which you want to display access rights.

#### /OUTPUT=file

Optional. Default: Screen display. Sends output to the specified file.

### Examples

1. TCPIP> SHOW EXPORT

File system	Host name
/TOUCAN /talkers /aviary_dua0 /condor_root/root /condor_root/work4 /nene_d /nfstest_unix/lark1	TOUCAN, toucan parrot * condor condor * *
/nfstest_unix/lark2 /spoonbill	<pre>* dove, nuthatch, dove.tree.branch.com toucan, oriole.tree.branch.com</pre>
/spoonbill/birdy /spoonbill/bigbirdy	<pre>dove, DOVE, nuthatch, thrush, thrush.tree.branch.com dove</pre>

Displays exported NFS file systems with the clients that have access rights.

2.	TCPIP>	SHOW	EXPORT/HOST="condor"

File System		Host name
/condor_root/root /condor_root/work4	condor	condor

Displays exported NFS file systems for clients on host condor.

## SHOW HOST

Displays information from the hosts database.

If the BIND resolver is enabled, information from the BIND database is also displayed.

Related commands: SET HOST

## Format

```
SHOW HOST [ host ]
[ /ADDRESS=IP_address ]
[ /DOMAIN=domain ]
[ /LOCAL ]
[ /OUTPUT=file ]
[ /SERVER=server ]
```

## Restrictions

Requires read access to the hosts database.

## **Parameters**

#### host

Optional. Default: All hosts.

All alias names for the specified host are displayed.

- If a host has more than one IP address and you specify the name, all its addresses and aliases are displayed.
- If a host has multiple IP addresses and you specify an alias that is defined on multiple IP addresses, only the first IP address and aliases are displayed.
- If you do not specify the *host* parameter or if you use a wildcard, all hosts from the local and BIND databases are displayed.
- If you use a wildcard to complete a host name, no BIND information is displayed.
- If you specify a host, entries are displayed first from the local hosts database, if they exist; otherwise, entries from the BIND database are displayed, if they exist.

## Qualifiers

### /ADDRESS=*IP\_address*

Optional. Default: None.

Allows you to select a host by IP address.

- If a host has more than one IP address and you specify the name, all IP addresses and aliases for the host are displayed.
- If a host has multiple IP addresses and you specify an alias that is defined on multiple IP addresses, only the first IP address and aliases are displayed.
- Recommended: Use the *host* parameter instead of this qualifier.

#### /DOMAIN=domain

Optional. Default: Name service domain.

Domain to be used by the local host. However, the definition of the domain name is valid only during the execution of the current SHOW HOST command. The BIND request is sent to the specified domain.

#### /LOCAL

Optional.

Limits name-to-address lookups to the local hosts database.

#### /OUTPUT=file

Optional. Default: Screen display.

Specifies a file for the output of the SHOW HOST command.

#### /SERVER=server

Optional. Default: Name server list.

BIND servers to be used. The definition of the server name list is valid only during the execution of the current SHOW HOST command. The request is sent to the specified server.

The list is ordered by request preference. For example, the initial request is sent to the first host in the list. If that host is unavailable, the request is sent to the second host in the list, and so on.

You can specify a maximum of three servers.

### **Examples**

1. TCPIP> SHOW HOST /LOCAL

LOCAL database

Host address	Host name
11.180.6.60	aa80z, AA80Z
11.180.4.1	abbss.zz3.ddd.com, abbss, ABBSS, ab, a
11.180.6.8	alibam, ALIBAM, alb
11.180.5.5	alLpin, ALLPIN, allpine.zz3.ddd.com
11.180.6.30	amfer, AMFER
11.180.6.2	ankles, ANKLES
11.180.6.73	auntie, AUNTIE, maitai
: 11.180.4.200 11.180.20.1	zlepin, ZLEPIN zooley, ZOOLEY, zoo
11.180.20.1	zooley, ZOOLEY, zoo
11.180.6.37	zxtra, ZXTRA

The /LOCAL qualifier displays only the hosts in the local database.

2. TCPIP> SHOW HOST ABCXYZ

BIND database

Server: 128.182.4.164 ZSERVE Host address Host name 128.180.5.164 ABCXYZ.one.nam.com

Displays information about a host found in the BIND database. Note that the display includes the name and address of the BIND server that supplied the information.

3. TCPIP> SHOW HOST \*

Displays the entire hosts database and BIND database (if the resolver is enabled).

In the following examples, host heron has the following IP addresses and aliases:

IP		
Address	Host	Aliases
100.1	heron	HOST_1A HOST_1B HOST_ALIAS
100.2	heron	HOST_2A HOST_2B HOST_ALIAS

4. TCPIP> SHOW HOST HERON

Shows all the IP addresses and aliases for the host HERON.

5. TCPIP> SHOW HOST HOST\_1A

Shows IP address 100.1 and the aliases HOST\_1A, HOST\_1B, and HOST\_ALIAS.

6. TCPIP> SHOW HOST HOST\_ALIAS

Shows the host and all aliases for addresses 100.1 and 100.2. Shows all the IP addresses and aliases for host heron.

## SHOW INTERFACE

Displays information from the running system for Internet interfaces and pseudointerfaces.

The flags that can appear in the display include:

- AMCST—The interface will receive multicast packets.
- BRDCAST—Indicates the interface supports broadcast messages.
- LOOP—The interface is a loopback mode. Packets transmitted on this interface will be looped back in the driver and not be transmitted out on the network.
- MCAST—The interface supports multicast packets. However, this does not mean that a multicast address is configured for the interface.
- NOARP—The interface is not using address resolution protocol (ARP). It will neither transmit nor respond to ARP requests.
- PFCPY—All packets transmitted on this interface are copied and passed to the packet filter program.
- PTP— The interface is point-to-point link. This is a read-only flag that is set by the driver.
- RUN—Indicates the interface is operational. The driver has allocated resources for the interface and is ready to transmit and receive packets. This option is not applicable to loopback devices, for example, LO0.
- SMPX—The interface cannot hear its own transmissions.
- UP—Indicates the interface is enabled for use.
- VMTU—The interface supports variable maximum transmission unit (MTU) sizes.

# **Related commands:** SHOW CONFIGURATION INTERFACE, SET INTERFACE

## Format

SHOW INTERFACE [ interface ] [ /CLUSTER ] [ /FULL ]

## **Parameters**

### interface

Optional. Default: All interfaces.

Specifies the name of an Internet interface or pseudointerface. Examples include ZE0, LO0, QE2, QE3.

## Qualifiers

### /CLUSTER

Optional. Default: None.

Displays information about the cluster of which the interface is a member.

## SHOW INTERFACE

#### /FULL

Optional. Default: Brief description is displayed.

Displays full information.

## **Examples**

1. TCPIP> SHOW INTERFACE WE0 /FULL
Interface: WE0
IP\_Addr: 126.65.100.102 NETWRK: 255.255.255.0 BRDCST: 126.65.100.255
Ethernet\_Addr:AA-00-05-CC-2D-2B MTU: 65535
Flags: UP BRDCST RUN
RECEIVE SEND
Packets 3817269 595744
Errors 0
Collisions: 0

Displays information about interface WE0.

## SHOW MAIL

Displays SMTP queue information. **Related commands:** REMOVE MAIL, SEND MAIL

## Format

```
SHOW MAIL [ user ]
[ /FULL ]
[ /RECIPIENT[=options] ]
[ /ENTRY=n ]
```

## Restrictions

Requires SYSPRV or BYPASS privilege to display information for other users.

## **Parameters**

user

Optional. Default: All users. Displays SMTP process information of the specified user.

## Qualifiers

#### /FULL

Optional. Default: Brief description is displayed.

Displays detailed information.

## /RECIPIENT[=options]

Optional. Default: ALL.

Used with /FULL, displays selected recipient classes. Available options include the following:

ALL	Shows failed, sent, and unsent mail messages.
FAILED	Shows messages that could not be read for a particular recipient.
SENT	Shows successful deliveries to a particular recipient.
UNSENT	Shows messages that are as yet unsent.

### /ENTRY=n

Optional. Default: Your queue entries.

Displays information about the specified queue entry number.

## Examples

1. TCPIP> SHOW MAIL

Displays information about mail messages queued to your process's user name.

2. TCPIP> SHOW MAIL /ENTRY=1234

Displays information about the mail message 1234 in the queue.

## SHOW MAIL

3. TCPIP> SHOW MAIL /FULL /RECIPIENT=ALL

Displays detailed information about all mail messages sent by the user of your process's user name.

## SHOW MAP

Displays the names of mapped (logically linked) file systems, also called NFS file systems.

Applies to: NFS server

**Related commands:** MAP, UNMAP, ADD EXPORT, SHOW EXPORT, REMOVE EXPORT, SET CONFIGURATION MAP, SET CONFIGURATION NOMAP, SHOW CONFIGURATION MAP

## Format

SHOW MAP [/path/name]

## **Parameters**

**/path/name** Optional.

Name of the file system (the first element of the UNIX file specification).

### **Examples**

1. TCPIP> SHOW MAP

/bird

	Dynamic Filesystem Map	
	Pathname	Logical File System
	/water USER\$DKC100: /water /duck/pond	USER\$DKC100:[WATER] USER\$DKC100:[DUCK.POND.TEAL]
	TCPIP>	
	Displays all mapped file systems.	
2.	TCPIP> SHOW MAP "/bird"	
	Dynamic Filesystem Map Pathname	Logical File System

TCPIP> Lists mapped file system /bird. Logical File System \$1\$DUA7:

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## SHOW MOUNT

Displays a list of mounted directories at all mount points or at a particular mount point.

Related commands: MOUNT, DISMOUNT

### Format

SHOW MOUNT	[ device ]
	[ /ALL ]
	[/FULL]
	[/HOST=host]

## **Parameters**

#### device

Optional. Default: All mounted file systems.

Local device for which to display mount information. Specify one of the following:

- DNFSn: the full NFS device name and directory tree, for example, DNFS3:[USER.NOTES]
- Volume label
- Logical name for the device

You can use abbreviations and wildcards.

## Qualifiers

## /ALL

Optional.

If you also specify *device*, displays information for all NFS server hosts with mounted file systems on this device.

If you do not specify *device*, displays information for all NFS server hosts with mounted file systems on any device.

Not valid with /HOST.

### /FULL

Optional. Default: Brief description is displayed.

Displays the full, current operating parameters related to each mount.

#### /HOST=host

Optional. Default: All NFS servers with file systems currently mounted.

NFS server on which the physical files reside.

Not valid with /ALL.

## **Examples**

1. TCPIP> SHOW MOUNT

```
_DNFS1:[000000] automount (inactivity timer 0 00:23:00.00), mounted
SIGMA.PROCESS.COM:/usr
_DNFS2:[000000] mounted
______IRIS.PROCESS.COM:/usr/users
```

Shows the characteristics of all mounted file systems on all local NFS devices.

2. TCPIP> SHOW MOUNT DNFS3: /ALL

```
_DNFS3:[A.B] mounted
SIGMA.PROCESS.COM:/usr
_DNFS3:[A.C] mounted
SIGMA.PROCESS.COM:/work
```

Shows the characteristics of all mounted file systems on local device DNFS3:.

## SHOW MX\_RECORD

Displays SMTP routing information. If you omit *destination*, you see the entries in the local Mail Exchange (MX) database. If you specify *destination*, you see all the entries in all the databases that TCP/IP Services would look at, if necessary, to resolve the address.

To send mail, SMTP looks up addresses in one or more databases (if necessary) in the following order:

- 1. Local MX databse
- 2. Remote MX database
- 3. BIND server database
- 4. Local hosts database

### Related command: SET MX\_RECORD

## Format

SHOW MX\_RECORD [ destination ] [ /GATEWAY=host ] [ /OUTPUT=file ]

#### **Parameters**

#### destination

Optional. Default: All entries in the local MX database. Final destination host name.

## Qualifiers

#### /GATEWAY=host

Optional. Default: All destinations.

Displays the destinations that are accessed through the specified gateway.

#### /OUTPUT=file

Optional. Default: Screen display.

Sends the output to the specified file.

## Examples

1. TCPIP> SHOW MX\_RECORD SWAN

	BIN	D MX database
Server:	18.18.218.10	GREAT.HORNED.OWL.COM
Gate address	Preference	Gate name
18.18.218.10 18.1.218.16 188.88.206.2 199.9.214.1	50 100 200 300	WATER.PIPIT.WEBBED.FEET.COM bd-gw.purple.martin.com great.horned.owl.com bird.food.seeds.worms.com
	BIN	D database
Server:	18.18.218.10	WATER.PIPIT.WEBBED.FEET.COM

.

## SHOW MX\_RECORD

Host address

Host name

18.18.100.10

SWAN.WEBBED.FEET.COM

Displays, in order of preference, the routing hops to reach host SWAN if an attempt fails. The local host tries to route through:

- 1. WATER.PIPIT.WEBBED.FEET.COM
- 2. bd-gw.purple.martin.com
- 3. great.horned.owl.com
- 4. bird.food.seeds.worms.com

Both the alternate gateway and the zone affect how SMTP determines where to relay nonlocal mail.

MX records tell mailers where to relay mail that is destined for a given host. In the display:

- The Gate name field tells where to relay the mail.
- The Gate address field gives the gateway's IP address.
- The Preference field gives each MX record a precedence. A lower preference number means a higher precedence.
- 2. TCPIP> SHOW MX\_RECORD CROW.COM

```
BIND MX database
```

Server:	18.18.218.10	WATER.PIPIT.WEBBED.FEET.COM
DCIVCI.	10.10.210.10	
Gate address	Preference	Gate name
159.228.12.253	1	cawcaw.crow.com
159.228.12.254	2	scare.crow.com
TCPIP>		

Displays the MX record for destination host crow.com. In the display:

- The Gate name field tells where to relay the mail.
- The Gate address field gives the gateway's IP address.
- The Preference field gives each MX record a precedence. A lower preference number means higher precedence.

In this example, the local host name is WATER, the alternate gateway is scare.crow.com, and the zone is crow.com. The first preference for delivering mail to crow.com is to send to cawcaw.crow.com.

If you have not defined an alternate gateway, SMTP tries to relay the mail to scare.crow at IP address 158.228.12.253. It uses the MX records to determine the host to which to relay mail. SMTP tries to relay the mail to each gateway host, in order of preference, until it either successfully transfers the mail or runs out of MX records to try. If there is no alternate gateway, the zone is not used.

If you have defined an alternate gateway, SMTP goes through the list of MX records, but it does not automatically try to relay the mail directly to the gateway. SMTP checks whether the gateway host name is outside or inside the SMTP zone (as defined with SET SMTP CONFIGURATION). If the gateway is inside the SMTP zone, SMTP tries to relay the mail directly to the gateway host. If the gateway is outside the zone, SMTP sends the mail to the alternate gateway.

## SHOW NAME\_SERVICE

Logs information about the BIND resolver.

**Related commands:** SET NAME\_SERVICE, SHOW CONFIGURATION NAME\_SERVICE

### Format

SHOW NAME\_SERVICE [/STATISTICS ]

### Restrictions

The /STATISTICS qualifier requires BYPASS, READALL, or SYSPRV privilege.

#### Qualifiers

## /STATISTICS

Optional.

Dumps statistics to SYS\$SPECIFIC:[TCPIP\$BIND]TCPIP\$BIND.STATS.

Either TCPIP\$ETC:RNDC.CONF or TCPIP\$ETC:RNDC.KEY must be set up to allow for secure communication between the user and the BIND server. For more information, refer to the *HP TCP/IP Services for OpenVMS Management* manual.

#### Examples

1. TCPIP> SHOW NAME SERVICE

```
BIND Resolver Parameters
 Local domain: TCPIP.OWL.ROC.COM
 System
          Started, Enabled
 State:
 Transport: UDP
 Domain: tcpip.owl.roc.com
 Retry:
            4
 Timeout: 4
 Servers: LOCALHOST, tcpip.owl.roc.com
 Process
 State:
            Started, Enabled
 Transport: UDP
 Domain: 11.180.34.3
 Retry:
           4
 Timeout:
            4
 Servers: LOCALHOST, lark, crow.moa.awk.com
TCPIP>
```

Shows systemwide and process-specific parameter settings for the BIND resolver.

```
2. TCPIP> SHOW NAME_SERVICE /STATISTICS
```

Logs current BIND server statistics to the file TCPIP\$BIND\_SERVER\_STATISTICS.LOG. The following sample shows such a log file.

+++ Statistics Dump +++ (922292822) Wed Mar 24 11:27:02 time since boot (secs) 34250 15670 time since reset (secs) 12 Unknown query types 20000 A queries 540 SOA queries 2399 MX queries 867 ANY gueries AXFR queries 3 ++ Name Server Statistics ++ (Legend) RR RNXD RFwdR RDupR RFail RFErr RErr RAXFR RLame ROpts SSysQ SAns SFwdQ SDupQ SErr RQ RIQ RFwdQ RDupQ RTCP SFwdR SFail SFErr SNaAns SNXD (Global) -- Name Server Statistics --++ Memory Statistics ++ 9 gets, 2 rem 7 gets, 0 rem (1 bl, 1022 3: 9 gets, 4: 

 - gets,
 1 rem

 7 gets,
 5 rem

 10 gets,
 5 rem

 97 gets,
 16 rem (1 bl, 485 ff)

 6 gets,
 4 rem

 5: 6: 10 gets, 7: 8: 13: . 1 rem (1 bl, 5 ff) 0 rem (1 bl, 5 ff) 1 rem (1 bl, 2 ff) 5 gets, 2 gets, 664: 732: 1 gets, 1040: >= 1100: 23 gets, 9 rem -- Memory Statistics ----- Statistics Dump --- (907337687) Fri Jan 2 10:14:47 2003

## SHOW NETWORK

Displays information about the networks database. Related command: SET NETWORK

## Format

SHOW NETWORK [ network ] [ /ADDRESS=address ] [ /OUTPUT=file ]

## Restrictions

Requires read access to the networks database.

#### **Parameters**

#### network

Optional. Default: All known networks.

Network about which to display information.

- Displays all alias names of the specified network.
- If you specify an alias, the network name and all its alias names are displayed.

## Qualifiers

#### /ADDRESS=address

Optional. Default: None.

Selects networks by address.

Not valid with the *network* parameter.

#### /OUTPUT=file

Optional. Default: Screen display.

Output is written to the specified file.

## Examples

1. TCPIP> SHOW NETWORK COBNET

Network address Network name

4.0.0.0 COBNET

Displays the entry for COBNET in the networks database.

Z. ICPIP	> SHOW NETWO	JRK Z*	
Netwo	rk address	Network name	

138.180.4.0	zznet, ZZNET
120.45.30.0	zzo-net, ZZO-NET, zz01-net

From the networks database, displays the entries for all the networks with names or aliases beginning with the letter Z.

## SHOW NFS\_SERVER

Displays NFS server performance counters and statistics. **Related commands:** SET NFS\_SERVER, ZERO NFS\_SERVER

## Format

SHOW NFS\_SERVER [ /CONTINUOUS[=seconds] ] [ /RPC] [ /SERVER ] [ /VERSION=versions ]

## Restrictions

Requires SYSNAM and WORLD privilege.

## Qualifiers

### /CONTINUOUS[=seconds]

Optional. Defaults: Static display; if you specify /CONTINUOUS without a value, the default is 4 seconds.

Provides a dynamic display with optional screen-update interval.

To terminate the display, press Ctrl/Y.

#### /RPC

Optional.

Displays only RPC-related performance counters and statistics.

### /SERVER

Optional.

Displays NFS server-related performance counters and statistics.

## /VERSION=versions

Optional. Default: Displays both Version 2 and Version 3.

Displays version-specific NFS server performance counters and statistics. You can specify *versions* as follows:

Qualifier	Displays
/VERSION=V2	Only Version 2
/VERSION=V3	Only Version 3
/VERSION=(V2,V3)	Both Version 2 and Version 3

## SHOW PORTMAPPER

Displays a list of all registered remote procedure call (RPC) programs. The Portmapper running on the specified host gets this list.

## Format

SHOW PORTMAPPER [ host ]

#### **Parameters**

host
Optional. Default: Local host.
Host with the Portmapper you want to query.

### **Examples**

1. TCPIP> SHOW PORTMAPPER

Program	Number	Version	Protocol	Port-number	Process	Service-name
000186A0 (	100000)	2	TCP	111	56E0021D	PORTMAPPER
000186A0 (	100000)	2	UDP	111	56E0021D	PORTMAPPER
000186A3 (	100003)	3	UDP	2049	56E0021F	NFS
000186A5 (	100005)	1	UDP	10	56E00220	MOUNT
000249F1 (	150001)	1	UDP	5151	56E00222	PCNFS

Lists information about all of the currently registered applications.

#### 2. TCPIP> SHOW PORTMAPPER PARROT

Program	Number	Version	Protocol	Port-number	Process	Service-name
000186A0 (	100000)	2	TCP	111	24800126	PORTMAPPER
000186A0 (	100000)	2	UDP	111	24800126	PORTMAPPER

Queries host PARROT for a list of registered applications.

## SHOW PROTOCOL

Displays statistics and configuration information for the specified protocol. **Related commands:** SET PROTOCOL SET CONFIGURATION PROTOCOL

## Format

SHOW PROTOCOL [ protocol ] [ /PARAMETERS ]

### **Parameters**

protocol

Optional. Default: All protocols. Specify one of the following: ICMP, IP, TCP, UDP.

## Qualifiers

#### /PARAMETERS

Optional.

Shows parameter settings. You can specify any protocol.

## **Examples**

```
TCPIP> SHOW PROTOCOL TCP
1.
   tcp:
           64213 packets sent
                   56262 data packets (44164814 bytes)
                   49 data packets (39372 bytes) retransmitted
                   7792 ack-only packets (7923 delayed)
                   0 URG only packets
                   0 window probe packets
                   10 window update packets
                   100 control packets
           50000 packets received
                   37102 acks (for 44165036 bytes)
                   381 duplicate acks
                   0 acks for unsent data
                   23176 packets (194520 bytes) received in-sequence
                   233 completely duplicate packets (290 bytes)
                   50 packets with some dup. data (65 bytes duped)
                   57 out-of-order packets (43 bytes)
                   4 packets (4294967292 bytes) of data after window
                   0 window probes
                   916 window update packets
                   0 packets received after close
                   0 discarded for bad checksums
                   0 discarded for bad header offset fields
                   0 discarded because packet too short
           54 connection requests
           35 connection accepts
           89 connections established (including accepts)
           91 connections closed (including 3 drops)
           1 embryonic connection dropped
           30253 segments updated rtt (of 30286 attempts)
           14 retransmit timeouts
                   0 connections dropped by rexmit timeout
           1 persist timeout
```

```
2 keepalive timeouts
    2 keepalive probes sent
    0 connections dropped by keepalive
```

Displays the TCP statistics.

The following abbreviations are used for the TCP counters display:

ack — acknowledge URG — urgent dup. — duplicate embryonic connections—connections not yet established rtt — retries rexmt — retransmit

2. TCPIP> SHOW PROTOCOL TCP / PARAMETERS

TCP

101		
Delay ACK:	enabled	
Window scale:	enabled	
Drop count:	8	
Probe timer:	150	
	Receive	Send
Push:	disabled	disabled
Quota:	32768	32768

Displays the TCP parameters.

## SHOW PROXY

Displays entries in the proxy database.

Related commands: ADD PROXY, REMOVE PROXY

**Applies to:** NFS server, NFS client, PC-NFS, remote shell, LPR/LPD, and customer-developed services

## Format

SHOW PROXY [ *user\_name* ] [ /COMMUNICATION ] [ /GID=*n* ] [ /HOST=*host* ] [ /NFS =[*options*] ] [ /UID=*n* ]

## Restrictions

Requires read access to the proxy database.

## **Parameters**

#### user\_name

Optional. Default: SHOW PROXY \* (all entries).

Specifies the local OpenVMS identity for the user of the NFS server, NFS client, PC-NFS, remote shell, or LPR/LPD.

## Qualifiers

### /COMMUNICATION

Optional. Default: Displays both communication and NFS proxies.

Displays communication proxies.

### /GID=n

Optional. Default: Displays all NFS proxies.

Displays the database entries for all clients with the specified GID.

### /HOST=host

Optional. Default: Displays information for all hosts (same as /HOST=\*).

Specifies the remote host from which information is to be displayed.

### /NFS=option

Optional. Default:

- If you omit this qualifier, displays both communication and NFS proxies.
- If you omit *option*, displays both incoming and outgoing proxies.

Displays NFS proxies.

## SHOW PROXY

These entries might be for local clients, remote clients, or PC-NFS clients. You can include the following options:

/NFS=OUTGOING	Proxy to use NFS client
/NFS=INCOMING	Proxy to use NFS server
/NFS=(OUTGOING,INCOMING)	Proxy to use both the NFS client and the NFS
	server

#### /UID=n

Optional. Default: All NFS proxies.

Displays the database entry for the client with the specified UID.

### **Examples**

1.	TCPIP>	SHOW	PROXY	/NFS

VMS User_name	Туре	User_ID	Group_ID	Host_name
WEBSTER	OD	311	10	*
SHERMAN	ND	115	10	*
COHEN	OND	115	10	*
SILK	ON	115	10	*

Shows the NFS entries in the proxy database:

- WEBSTER has authorization to use the local NFS client (outgoing rights).
- SHERMAN can use the local NFS server (incoming rights).
- COHEN can use both the NFS server and client.
- SILK can use both the NFS server and client. This information is not currently known to NFS because SILK is not loaded in the dynamic database.

In the display, the values in the Type field mean:

N	NFS server
0	NFS client
ON	NFS server and client

C Communication

OD, ND, Loaded in the NFS cache OND CD Loaded in the communication cache

To set up N, O, or ON proxies, see ADD PROXY /NFS=INCOMING=OUTGOING.

2. TCPIP> SHOW PROXY /COMMUNICATION

VMS User_name	Туре	Remote User_name	Host_name
BLUEJAY	CD	JAY	*
QUETZAL	CD	quetzal	central.america.com
FALCON	CD	FALCON	HAWK
MYNA	C	MYNA	PARROT,parrot
CANVASBACK	CD	CBACK	DUCK,duck

Shows all the communication proxies.

## SHOW ROUTE

Displays the permanent or volatile routes database. To display the permanent database, use the /PERMANENT qualifier.

Looks up the destination you specify first in the hosts database and then, if this lookup fails, in the networks database.

Displays the following routes and their types:

- A Active route (created manually or associated with an interface)
- D Dynamic route (created by ROUTED or GATED routing daemon)
- H Host route (a route to a host)
- N Network route (a route to a network)
- P Permanent (from the routes database)

**Related command: SET ROUTE** 

### Format

```
SHOW ROUTE [ destination ]
[ /FULL ]
[ /GATEWAY=host ]
[ /LOCAL ]
[ /OUTPUT=file ]
[ /PERMANENT ]
```

## Restrictions

Requires read access to the routes database.

#### **Parameters**

#### destination

Optional. Default: Displays all routes. Destination host.

#### Qualifiers

#### /FULL

Optional. Default: Displays routes as specified in the routes database.

Displays mapping between destination addresses and names and gateway addresses and names.

#### /GATEWAY=host

Optional. Default: All gateways.

Displays information for the specified host that performs as a gateway.

#### /LOCAL

Optional. Default: The command checks the hosts database; if a lookup fails, it checks the BIND resolver.

Limits name-to-address lookups to the local hosts database.

## /OUTPUT=file

Optional. Default: Screen display.

Sends output to the specified file.

## /PERMANENT

Optional.

Displays only the permanent routes database.

- If TCP/IP Services is running and you omit /PERMANENT, the volatile database is displayed.
- If TCP/IP Services is not running, the permanent database is displayed.

## **Examples**

1. TCPIP> SHOW ROUTE

DYNAMIC

Туре	Destination	Gateway
AN	0.0.0.0	16.20.0.173
AN	16.20.0.0/16	16.20.208.100
AH	16.20.208.100	16.20.208.100
AH	127.0.0.1	127.0.0.1

Displays all defined routes.

2. TCPIP> SHOW ROUTE "robin"

Displays the network route to host robin.

## SHOW SERVICE

Displays the following information about configured services:

Service name Port for listening Protocol Process name IP address State RPC information

Related commands: SET SERVICE, DISABLE SERVICE, ENABLE SERVICE

### Format

SHOW SERVICE [ service ] [ /ADDRESS=address ] [ /FULL ] [ /PERMANENT ] [ /PORT=n ] [ /PROTCESS=process ] [ /PROTOCOL=protocol ] [ /RPC ]

### **Parameters**

service

Optional. Default: All services. Service for which you want information.

.

## Qualifiers

#### /ADDRESS=address

Optional. Default: All services.

Displays information for only the services that use the specified address.

## /FULL

Optional. Default: Brief description is displayed.

Provides a full display.

#### /PERMANENT

Optional.

Defaults:

- If TCP/IP Services is running and you omit the /PERMANENT qualifier, the volatile database is displayed.
- If TCP/IP Services is not running, the permanent database is displayed.

You must include the /PERMANENT qualifier when you specify the /RPC qualifier.

#### /PORT=n

Optional. Default: All services.

Displays information only for services that use the specified port.

#### /PROCESS=process

Optional. Default: All services.

Displays information for only the services that use the specified process.

#### /PROTOCOL=protocol

Optional. Default: All services.

Displays information only for services that use the specified protocol.

#### /RPC

Optional. Default: No RPC information is displayed.

Displays a brief summary of the services that are configured with RPC information. You must include the /PERMANENT qualifier when you specify the /RPC qualifier.

## **Examples**

1.	TCPIP>	SHOW	SERVICE	/RPC	/PERMANENT
----	--------	------	---------	------	------------

Service	RPC Program Number	Protocol Versions Lowest / Highest		
MOUNT NFS PCNFS	100005 100003 150001	1 2 1	1 2 2	
PORTMAPPER TCPIP>	100000	2	2	

Displays all previously set RPC information.

#### 2. TCPIP> SHOW SERVICE NFS /FULL /PERMANENT

Service: NFS

Port: Inactivity: Limit:	2049 0 1	Protocol: User_name:	UDP TCPIP\$NFS	Address: Process:	0.0.0.0 TCPIP\$NFS
File: Flags:	TCPIP\$SYSTEM TCPIP	1:TCPIP\$NFS_	RUN.COM		
Socket Opts: Receive:	Rcheck Scheo 64000		6400	0	
Log Opts: File:	Acpt Actv Da SYS\$SYSDEVIC			gi Mdfy Rjct T _RUN.LOG	imO Addr
RPC Opts Program num	ber: 100003	B Lowest ve	rsion: 2	Highest vers	ion: 2
Security Reject msg: Accept host Accept netw TCPIP>		1			

The /FULL and /PERMANENT qualifiers display RPC information for the NFS server, whose program number is 100003, lowest version is 2, and highest version is 2. This information is required for the NFS server to run.

3. TCPIP> SHOW SERVICE PCNFS /FULL /PERMANENT

Service: PCNFS Port: 5151 Protocol: TCP,UDP Address: 0.0.0.0 Inactivity: 0 User\_name: TCPIP\$PCNFS Process: TCPIP\$PCNFSD Limit: 1 File: TCPIP\$SYSTEM:TCPIP\$PCNFSD\_RUN.COM Flags: TCPIP Prot Socket Opts: Rcheck Scheck Receive: 0 Send: 0 Log Opts: Acpt Actv Dactv Conn Error Exit Logi Mdfy Rjct TimO Addr File: SYS\$SYSDEVICE:[TCPIP\$PCNFS]TCPIP\$PCNFSD\_STARTUP.LOG RPC Opts Program number: 150001 Lowest version: 1 Highest version: 2 Security Reject msg: not defined Accept host: 0.0.0.0 Accept netw: 0.0.0.0

Shows the full configuration in the permanent database for PC-NFS. The RPC information shows that PC-NFS runs as program 150001; its lowest version number is 1 and its highest version number is 2.

4. TCPIP> SHOW SERVICE PORTMAPPER

Service	Port	Protocol	Process	Address	State
PORTMAPPER	111	TCP,UDP	TCPIP\$PORTM	0.0.0.0	Enabled

Monitors the Portmapper service process, showing that the service is enabled.

5. TCPIP> SHOW SERVICE LBROKER /FULL /PERMANENT

Service: LBROKER						
Port: Inactivity: Limit:	6570 0 1	Protocol: User_name:	UDP TCPIP\$LD_BKR	Address: Process:		
File: Flags:	TCPIP\$SYSTEM:TCPIP\$LBROKER_RUN.COM None					
Socket Opts: Receive:	Rcheck Schec 0	ck Send:	0			
Log Opts: Acpt Actv Dactv Conn Error Exit Logi Logo Mdfy Rjct TimO Addr File: SYS\$SYSDEVICE:[TCPIP\$LD_BKR]TCPIP\$LBROKER_RUN.LOG						
Security Reject msg: not defined Accept host: 0.0.0.0 Accept netw: 0.0.0.0						

Displays the settings for cluster load balancing.

6. TCPIP> SHOW SERVICE REXEC /FULL /PERMANENT Service: REXEC Port: 512 Protocol: TCP Address: 0.0.0.0 Inactivity: 5 User\_name: not defined Process: TCPIP\$REXECD Limit: 3 File: TCPIP\$SYSTEM:TCPIP\$REXEC\_RUN.COM Flags: Case Listen Rexe TCPIP Socket Opts: Rcheck Scheck Receive: 0 Send: 0 Log Opts: Acpt Actv Dactv Error Exit Mdfy Rjct TimO Addr File: TCPIP\$REXEC.LOG Separators: Port: 0 User\_name: 0 Password: 0 Command: 0 Security Reject msg: not defined Accept host: 0.0.0.0 Accept netw: 0.0.0.0

Shows the full configuration in the permanent database for REXEC.

## **SHOW VERSION**

Displays the version of the TCP/IP Services software that is currently running, including individual components.

## Format

SHOW VERSION [ /ALL ]

## Qualifiers

/ALL

Optional. Default: TCP/IP Services version.

Displays the version of all running TCP/IP Services components.

## **Examples**

 TCPIP> SHOW VERSION HP TCP/IP Services for OpenVMS Alpha Version 5.4 on an AlphaServer 1000 4/200 running OpenVMS V7.3-1

Displays the following information:

- Version of TCP/IP Services that is running.
- Model of hardware platform.
- Version of OpenVMS that is running.

## START MAIL

Manually starts the SMTP sender queues (not the receiver [server]).

**Related commands:** SHOW MAIL, ENABLE SERVICE SMTP, SHOW CONFIGURATION SMTP

## Format

START MAIL

## **Restrictions**

Requires SYSPRV or BYPASS privilege.

SMTP consists of the sender and the receiver. Start the sender before you enable the receiver.

Do not issue this command unless SMTP has been configured (with the SET CONFIGURATION SMTP command).

## Examples

1. TCPIP> START MAIL

Starts the SMTP sender.

(To start the SMTP sender when TCP/IP Services starts up, see the SET CONFIGURATION ENABLE SERVICE command. To start the SMTP receiver, see the ENABLE SERVICE command.)

## START ROUTING

Starts dynamic routing with ROUTED or GATED. If you want to change from one to the other, you must stop the current dynamic routing daemon then start the desired daemon. You cannot run both GATED and ROUTED at the same time.

Related commands: STOP ROUTING, SET GATED

### Format

```
START ROUTING [/GATED ]
[ /LOG ]
[ /SUPPLY[=DEFAULT] ]
```

## Qualifiers

/GATED Optional.

Enables the gateway routing daemon (GATED).

If you enable dynamic GATED routing, you will be able to configure this host to use any combination of the following routing protocols to exchange dynamic routing information with other hosts on the network:

- RIP (Routing Information Protocol), Versions 1 and 2
- RDISC (Router Discovery Protocol)
- OSPF (Open Shortest Path First)
- EGP (Exterior Gateway Protocol)
- BGP (Border Gateway Protocol), BGP-4
- Static routes

#### /SUPPLY[=DEFAULT]

Optional. Applies only to ROUTED. Do not use with /GATED.

Broadcasts routing information to other hosts in 30-second intervals.

If you specify /SUPPLY=DEFAULT, the local host supplies the default network route.

#### /LOG

Optional. Applies to ROUTED. Do not use with /GATED.

Logs routing activity to SYS\$SYSDEVICE:[TCPIP\$ROUTED]TCPIP\$ROUTED.LOG.

Default: No logging.

## Examples

1. TCPIP> START ROUTING /GATED

Starts GATED dynamic routing on the running system.

2. TCPIP> START ROUTING

Interactively starts ROUTED dynamic routing on the running system.

3. TCPIP> START ROUTING /SUPPLY

Immediately starts ROUTED dynamic routing. The local host both broadcasts and receives network routing information.

## **STOP ROUTING**

Stops dynamic routing. If GATED routing is used, stops dynamic routing but preserves GATED routes in the routing table.

Use with SET NOROUTE when you require full manual control over the routing table.

Related command: START ROUTING

## Format

STOP ROUTING [/GATED]

## Qualifiers

## /GATED

Optional.

Use to stop GATED dynamic routing and to remove all GATED routes from the routing table.
### UNMAP

Makes unknown to the NFS server either a mapped (logically linked) OpenVMS disk or a container file system.

Unmapping removes a logical file system, also called Network File System (NFS). Unmapped file systems are not accessible to remote users working on NFS clients.

**Related commands:** MAP, SHOW MAP, SET CONFIGURATION NOMAP, ADD EXPORT, SHOW EXPORT, REMOVE EXPORT, MAP, UNMAP, SET CONFIGURATION MAP, SET CONFIGURATION NOMAP, SHOW MAP, SHOW CONFIGURATION MAP

Applies to: NFS server

#### Format

UNMAP "/path/name" [/[NO]CONFIRM ]

#### Restrictions

Requires SYSPRV and BYPASS privilege.

#### Parameters

*"/path/name"* Required. UNIX name of the file system to unmap. You can use wildcards.

### Qualifiers

/CONFIRM /NOCONFIRM Optional. Default: /CONFIRM if you use a wildcard. Requests confirmation before unmapping each file system.

#### **Examples**

1. TCPIP> UNMAP "/disk\_host"

Unmaps the NFS file system /remote, making it unavailable to client users.

# ZERO NFS\_SERVER

Resets the NFS server performance counters.

Related commands: SET NFS\_SERVER, SHOW NFS\_SERVER

#### Format

ZERO NFS\_SERVER [/HOST=host] [/SERVICES] [/USER\_NAME=vms\_user\_name]

#### Restrictions

Requires SYSNAM and WORLD privileges.

#### Qualifiers

#### /HOST=host

Optional. Default: All users, all hosts.

With /USER\_NAME, clears the counters relating to the specified users sharing the specified OpenVMS account.

#### /SERVICES

Optional. Default: NFS server services.

Resets the counters for the NFS server and the Mount and Portmapper services.

#### /USER\_NAME=*vms\_user\_name*

Optional. Default: All users, all hosts.

With /HOST, clears the counters relating to the specified users sharing the specified OpenVMS account.

Do not specify a list of names; specify only a single name.

#### **Examples**

1. TCPIP> ZERO NFS\_SERVER /USER\_NAME=NESTING /HOST="pigeon"

Clears the NFS server counters for the remote NFS clients from host pigeon who use the OpenVMS account NESTING.

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